



## A Important Health Warning About Playing Video Games

### **Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

### **ESRB Game Ratings**

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the ageappropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- Rating Symbols suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- Content Descriptors indicate elements in a game that may have triggered a
  particular rating and/or may be of interest or concern. The descriptors appear
  on the back of the box next to the rating symbol.



## **Family Settings**

Windows Parental Controls (Vista and Windows 7) enable parents and guardians to restrict access to mature-rated games and set time limits on how long they can play. For more information, go to www.gamesforwindows.com/isyourfamilyset.

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## INTRODUCTIONS

Congratulations on your purchase of Airline Tycoon 2. The entire development teams hopes it brings you many hours of fun.

Airline Tycoon 2 is a business simulation, one that doesn't take itself all that seriously and that also doesn't claim to be realistic. The goal was to create a sequel to the popular game Airline Tycoon. The humor and the central elements of the game were carried over, but the gameplay structure has been revised to offer players more fun and new challenges in the future.

It takes a few things to become a successful Tycoon. In addition to the purchase and maintenance of airplanes and the hiring of competent staff, there are numerous details that need to be watched. Routes need to be rented, contracts weighed in comparison to each other and carried out within a timeframe. Yet that's not nearly everything and your competition also never rests, by the way.

The game runs from 9:00 am to 6:00 pm, in real time. During this time, the Tycoons have the opportunity to attend to their business and manage their airline. After that, the round is over and the next day will begin with an evaluation of the game up that that point.

## INSTALLATION

To install the game, please insert the Airline Tycoon 2 DVD into the DVD drive. If autorun for Windows is activated, then installation will begin automatically. Otherwise, run the setup.exe file on the Airline Tycoon 2 DVD manually.

Then install the game by using the "Install" button and following the instructions on the screen. Once Airline Tycoon is installed, run the game by clicking on the "Play" button.

## **MENU BAR**

The menu bar is always visible during the game contains information, such as the current date, time and account balance, as well as messages on events and active contracts. Furthermore, you can also call up the main menu and current statistics at any time from the menu bar.



## CONTROLS

There are two ways the avatars can be controlled in the game: with the mouse and with keyboard shortcuts.

With the mouse, the player can always have the avatar walk in the direction of the cursor. By clicking on a particular point, your avatar will speed up to reach that point as quickly as possible. Doors and entryways only have to be clicked on once for the avatar to head directly there.

A somewhat quicker alternative for navigating between locations is the keyboard shortcuts. Each location can be instantly reached with the corresponding keyboard shortcut.

## HOTKEYS/SHORTCUTS

ImageCorp Pro-Marketing	I Button
Scrap and Old Planes	G Button
Personnel Office	P Button
Sig. Marco Usceroni, Manager	U Button
Avatar's Office	B Button
Eyes & Ears Security	E Button
Hangar 51	H Button
Business Area	V Button

Terminal	N Button
Ultimate Color Design	Q Button
Christians Flower Shop (Sabotage)	X Button
Route Plan	R Button
Flight Plan	M Button
Airline Lounge	L Button
	3
Rosenbaum Cash and Gold Loan	K Button
TakeOff Bar & Bistro	C Button
Shopper's Paradise Milestone	F Button
Skytrips International Travel Agency	T Button
	a star i star
Hide Menu	Tab
Load game	F2
Save game	F3

To interact with the other characters in the game, for example with the mechanic or the airport manager, they need to be selected by being clicked on. In the dialogue menu that opens up, the applicable options can be selected with a simple click on the arrow button to the right. You can close the dialogue window at any time with the close button to the right, below the arrow button.

## THE FIRST GAME

Before the first game can begin, you should first consider if you would prefer to complete missions in a campaign game or to realize your dream of becoming an Airline Tycoon in freeplay.

## SELECTING A CHARACTER

You can select a character with the buttons "Next" and "Back". When you have decided on one, you can confirm the choice with the "Continue" button and you will head to the next selection menu. But don't worry... as long as the game hasn't been started yet, it's always possible to go back and change your selection.

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## SELECTING A HOME AIRPORT

The choice of your home airport determines the airport you will start out from. Depending on the home airport, different routes will be available at the start of the game. During the course of the game, you will be able to gradually unlock all routes by controlling the route to a destination airport.

## Tycoon Wisdom

A large and well-known airport offers more routes at the start than a smaller, regional one. You will have more competition as a Tycoon on individual routes if there are only a few of them.

## THE FIRST DAY (TUTORIAL)

Once you start the first mission of the campaign, the tutorial begins. The first day of work is always something special. You'll start off by being greeted by Rick, who will explain the game and the airport to you as your personal advisor. Later on in the game, your workday will always begin with a meeting in the office of the airport manager to discuss the current state of all the Tycoons and airlines. The manager can also impose sanctions and penalties if you or one of your competitors resorts to illegal methods to harm each other (but only when he catches someone in the act).

## Airplanes

Since you have neither airplanes nor staff to start off with, the first thing Rick will help you with is buying an airplane. In Hangar 51, the chief engineer will help you to assemble an airplane with the airplane configurator. Following the technical configuration of the airplane, the interior of the cabin and the paint design then become the focus. Together with Maestro Lagerwald, you can redesign the cabin configuration in order to offer the passengers a higher level of comfort in the future. You can even change the color of the configuration or the paint design of your airplane here.

## Staff

Now that you have your first airplane, you of course still need staff in order to fly the airplane. A couple old acquaintances from Airline Tycoon 1, Mr. Hagedorn and Miss Selig, have indeed aged a bit, but they still work with the same vigor as they did 20 years ago.

## **Rent Routes**

Once you have airplanes and staff, it's about time to acquire the license for a route from Sig. Usceroni, the airport manager.

## **Plan Flights**

In the flight plan, you can assign a route that you've already rented to one of your airplanes. Drag the route from the route overview into the open flight plan of your machine and place it in the desired timeframe.

If you're not happy with the scheduling of the flight, of course you can always also delay or delete the flight. If the flight has already been booked by a few passengers, however, then they will be angry.

## **Flight Evaluation**

After you have planned a flight, you can head to the terminal and see how the passengers check-in at your counters and then wait for their flights in your lounge. Once the flight has landed at its destination, you can see the evaluation, balance and the current status of the flight in the flight info window.

### Maintenance

During a flight, an airplane's maintenance condition will decrease. The lower the maintenance condition is, the more likely technical accidents are, which have a negative impact on the satisfaction of your passengers. Therefore, you should also build time for maintenance into your flight planning. You can drag a maintenance form the list on the right into the flight plan and then, by tagging the maintenance, you can set the length of the maintenance.

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## **Technical support**

## Free customer service

Our customer service is available 24 hours a day, seven days per week via email. If you have any questions or problems with one of our products, we offer you answers and solutions to the frequently asked questions at our forum or you can drop us an email under the following address:

### support@kalypsomedia.com forum.kalypsomedia.com

### Therefore, we need the following information:

- The complete product name.

- If available, the exact error message and a description of the problem. Both services are free of charge. Please note, that we are not able to anwser requests concerning tips and tricks via email.

### However, before you contact our support team:

- Please make sure that your PC fullfills the system requirements.

- When you are placing the call, please make sure that your PC is switched on. Additionally, please start the DxDiag program before your call, as the information from this Microsoft software will help us to find the problem.

## How to start the DirectX diagnostic program ("DxDiag"):

Windows XP: Please click on the "Start"-Button on the taskbar and afterwards "Run". Please enter "dxdiag" (without quotation marks) and click on "OK". Windows Vista / 7: Please klick on the "Start"-Button. Under "Start search" please enter "dxdiag" and push the "Enter"-Button.

## Exchange of serial codes (serial number / CD-Key)

NOTE: serial codes cannot be replaced! Please make sure, that you don't lose your serial code. In case of loss, you have to buy a new game. Therefore, please avoid requests in this vein.





**Product Key** 









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