

Please note that NBA 2K13 online features are scheduled to be available until November 2013 though we reserve the right to modify or discontinue online features on 30-days' notice.

Check www.2ksports.com/serverstatus for details.

CONTROLS

This manual refers to the Microsoft Xbox 360° Controller. Other gamepads can be used. Your controller may have different nomenclature for each button. Refer to your controller's documentation or the Game Controllers section of the Windows Control Panel.



Xbox 360 CONTROLLER	LOGITECH RUMBLE PAD 2	KEYBOARD
0	Left Stick	A/S/D/W
X	Button 1	
A	Button 2	O.
B	Button 3	
	Button 4	Right ⊕Shift
<u> </u>	Button 5	Left Ctrl
RT	Button 6	Left ⊕Shift
(B)	Button 7	Left ⊕Shift
RB	Button 8	Caps Lock
BACK	Button 10	Pg Dn
START	Button 9	Pg Up
0	D-Pad	[]/K/J/L
®	Right Stick	1√⇒/1 1 1 1 1 1 1 1

BASIC OFFENSE	GAMEPAD	KEYBOARD	BASIC DEFENSE
Move Player	0	A/S/D/W	Move Player
Control Stick: Dribble Moves & Shooting	®	∱/⇔/⇒/ ₽	Hands Up / Lunge / Hard Foul (+ Sprint)
N/A	① + ¹ + ^R	A/S/D/W+Left Ctrl + Left ⊕Shift	Cutoff
N/A	₹	介/⇔/⇒/↓+ Left ☆Shift	Hard/Wrap Foul
Switch between Dribble Stick & Shot Stick	□	Left Ctrl	Intense D
Sprint	RT	Left 습Shift	Sprint
Positional Plays / Pick Control	(B)	Tab	Double Team
Icon Pass	RB	Caps Lock	Icon Swap
Pass / Touch Pass	A	G .	Player Swap (closest to ball)
Hop Step	B		Take Charge
Pump Fake (tap) / Shoot (press)	®		Steal
Post-Up	()	Right ⊕Shift	Block / Rebound
Signature Skills HUD	0		Signature Skills HUD
OTFC Quick Plays	(3)		OTFC Defensive Sets
OTFC Offense Strategy	©	J	OTFC Defense Strategy
OTFC Substitutions	©	K	OTFC Substitutions
Timeout	BACK	Pg Up	Intentional Foul
Pause	START	Pg Dn	Pause

ADVANCED OFFENSE			
Positional Playcall	Tap ⁽¹⁸⁾ or ⁽¹⁸⁾ , tap desired teammate's player icon, choose play from menu		
Send Teammate on Cut	Tap ¹ or ¹ or 1 or		
Pick Control	Hold IB or Tab (length of hold determines roll, pop, or slip)		
Icon Pick Control	Tap (18) or (1ab), hold player icon of desired screener		
Bounce Pass	u+A or Left Ctrl+,		
Fake Pass	Double-tap (A) or (,)		
Alley-Oop	## B or Left Ctrl + (© or A / S / D / W chooses recipient, point at rim for oop-to-self)		
Off-Glass Alley-Oop	T + B or Left Ctrl + , with trailing teammate		

ADVANCED OFFENSE				
Give & Go	□+ A or Left Ctrl+,			
Putback Dunk or Layup	RT + Sor Left Shift + 7			
Pass Stick	Tap and hold ® or Caps Lock, move ⊕ or û / ← / ⇒ / ↓ to pass			
Total Control Passing (Total Control Passing option must be enabled in Controller Settings menu)	Tap ® or Caps Lock, hold player icon of desired receiver, move receiver with ③ or A/S/D/W, release player icon to pass			
Offball Player Lock	Tap (IB) or Left (A) Shiff, press player icon of teammate you want to control, then tap (RB) or (Caps Lock)			

SHOT BUTTON & CONTROL STICK (SHOOTING)

If you're using an Xbox 360 Controller, hold down and use (a) to perform actions using the Control Stick. On a keyboard, hold Left Ctrl and use the 介 / ← / ⇒ / ♣ keys.

For Shot Button moves on an Xbox 360 Controller, press the listed button and move using ①. If you're using a keyboard, press the listed key and move using the A/S/D/W keys.

CONTROL STICK: SHOOTING (BALL IN RIGHT HAND)

Action	Control Stick	Shot Button
Jump Shot	Press Shot Stick	⊗ or /
Pump Fake	Tap Shot Stick	Tap 😵 or 🕖
Standing Floater (Standing Dribble or TPT mid-range)	Toward hoop	⊗ or ∏ toward hoop
1-Dribble Pull-Up (Standing Dribble)	Double-tap Shot Stick Back Left/Right	Tap $\textcircled{8}$ or $\textcircled{.}$ (move in direction to hop), then Hold $\textcircled{8}$ or $\textcircled{/}$
Runner (Driving mid-range)	Away from hoop	⊗ (⊕ neutral) or [7]
Pull-Up Jumper (Driving deep or Lateral)	Press Shot Stick any direction	⊗ or /
Stepback Jumper (Driving Lateral)	Double-tap Shot Stick away from hoop	® or . away from hoop, then hold ⊗ or //
Ripover Jumper (Driving Lateral)	Double-tap Shot Stick Toward Hoop	® or toward hoop, then hold ⊗ or //
Hop Jumper (Driving Lateral)	Double-tap Shot Stick in same direction as momentum	® or . in same direction as momentum, then hold ⊗ or /
Snatchback Jumper (Driving Lateral)	Double-tap Shot Stick opposite direction of momentum	® or . in opposite direction of momentum, then hold ♥ or /
Spin Jumper (Far from hoop)	Rotate Shot Stick in a circular motion	Double-tap ® or, then hold & or //

Action	Control Stick	Shot Button
Half-Spin Jumper (Far from hoop)	Twirl Shot Stick counterclockwise	n/a
Normal Layup (Driving to Hoop)	Direction of Shot Stick determines finish	S or () (movement direction determines finish
Euro Step Layup (Driving or Lateral)	Tap Shot Stick in one direction then quickly in the opposite direction	Double-tap ⊗ or //
Hop Step (Layup) (Driving to hoop)	Double-tap Shot Stick (direction determines finish)	Tap [®] or (movement determines hop direction), then hold [®] or
Spin Layup (Driving or Standing Close)	Twirl Shot Stick	Double-tap ® or, then hold ® or //
Reverse Layup (Driving along baseline)	Shot Stick toward baseline	⊗ or / toward baseline
Dunks (Driving to hoop)	Shot Stick + 때 or Left 쇼Shift	+ ⊗ or Left \(\frac{1}{2} \) Shift + \(7 \)
Spin Dunk (Driving to hoop)	or Left	

CONTROL STICK (BALL IN RIGHT HAND)

In the chart below, the Input movements (except for Stepback) refer to ® or the 1/2 / ⟨□ / □⟩ / □ keys.

Action	Input	Context
Triple Threat Stepover/ Jab Step	Left/Right	Triple Threat Triple Threat Triple Threat
Triple Threat Spinout	Twirl	
Triple Threat Start Dribble	Away from hoop	
Stutter	Toward hoop	Dribbling
Hesitation	Right	Dribbling
In and Out	Double-tap toward ball hand	Dribbling
Crossover (front)	Left	Dribbling
Crossover (between legs)	Back left	Dribbling
Behind the Back	Away from hoop	Dribbling
Spin	Twirl clockwise	Dribbling Dribbling
Cross Spin	Twirl counterclockwise	
Half-Spin	Twirl CW -> CCW	Dribbling
Cross Half-Spin	Twirl CCW -> CW	Dribbling
Stepback	① or A/S/D/W away from hoop	Driving to hoop

CONTROL STICK: DRIBBLING (BALL IN RIGHT HAND)

Action	Input	Context
Move	⊕orA/S/D/W	Any
Fast Shuffle	(€] + (£) + (£) or Left (Ctrl) + Left (△Shift) + (A/S) / (D/W)	Any
Steal	Tap 🕙 or 🕖	Any
Block	ு or Right ௳Shift	Any
Rebound	ு or Right ௸Shift (ball in air)	Any
Take Charge	® or	Any
Flop	Double-tap ® or .	Onball Defense
Wrap Foul	Click ⊕ or û / ← / ⇒ / ↓ + Left ⊕Shift	Any
Intense Defense	☐ or Left Ctrl ☐	Onball Defense
Shade Stance Left	☐ + ® Right or Left Ctrl + ⇒	Onball Defense
Shade Stance Right	□+® Left or Left Ctrl + <-	Onball Defense
Shade Stance Even	☐ + ® Away or Left Ctrl + ↓	Onball Defense
Crowd Dribbler	Hold u or Left Ctrl	Onball Defense
Lunge Left	Tap ⊕ Left or <⊏	Any
Lunge Right	Tap ® Right or ⊏>	Any
Lunge Overhead	Tap ⊕ or 介 / ← / ⇔ / √ away from shooter	Any
Lunge Forward	Tap ⊕ or 介 / ← / ⇔ / ↓ toward shooter	Onball Defense
Hands Up	Hold ® or 介 / ⇔ / ➡	Onball Defense
Deny Ball	Hold ® or 介 / ⇔ / ➡ / ⇩	Offball Defense
Double Team	IB or Left ☆Shift	Any

POST MOVES (PRESS ♥ OR RIGHT ♠ Shift TO POST UP)

Command	From Hold	From Dribble	No Dribble Left
Hold (9 or A / S / D / W all directions	Post Backdown Movement	Post Backdown Movement	
Tap () or (A) (S) (D) (W) toward basket	Start Dribble	One Backdown Dribble to Basket	
Tap () or (A / (S / (D / (W toward key	Start Dribble	One Lateral Dribble to Key	
Tap ① or A / S / D / W toward baseline	Start Dribble	One Lateral Dribble to Baseline	-/-
Tap⊕or A/S/D/ Waway	Start Dribble	One Dribble Away from Basket	

POST ♥ OR RIGHT ☆Shift MOVES

Command	From Hold	From Dribble	No Dribble Left
♥ or Right ⊕Shift	Inside Faceup	Dribble Disengage	Inside Faceup
♥ or Right ♠Shift + move to basket	Inside Faceup	Faceup Drive to Basket	Inside Faceup
♥ or Right ⊕Shift + move to key	Inside Faceup	Faceup Drive to Key	Inside Faceup
♥ or Right ♠ Shift + move to baseline	Inside Faceup	Faceup Drive to Baseline	Inside Faceup
♥ or Right ♠ Shift + move away	Outside Faceup	Quick Dribble Disengage	Outside Faceup

CONTROL STICK ®: POST MOVES

Command	From Hold	From Dribble	No Dribble Left
® OR 介 / ← / ⇔ / ⇩ + move to basket	Lean Back	Shoulder Fake	Lean Back
® OR 介 / ⇔ / ➾ / ⇩ + move to key	Shimmy	Drive Fake	Shimmy
® OR 介 / ⇔ / ➾ / ⇩ + move to baseline	Shimmy	Spin Fake	Shimmy
® OR ∱ / ← / ⇔ / ⇩ + move away	Create Space	Drive Fake	Create Space
® OR ☆ / ⇔ / ➡ / ↓ + clockwise twirl	Hook Drive	Hook Drive	
® OR 介 / ← / ➡ / ⇩ + counterclockwise twirl	Spin	Spin	- 1, 1, 1,

POST OR LEFT A Shift MOVES

	Command	From Hold	From Dribble	No Dribble Left
	Hold [®] or Left ⊕Shift + move to basket	Aggressive Backdown	Aggressive Backdown	
NAME OF TAXABLE PARTY.	Hold ^(RT) or Left ⊕Shift + move to key	Drive to Key	Drive to Key	
	Hold [®] or Left ⊕Shift + move to baseline	Drive to Baseline	Drive to Baseline	~
	Hold or Left Shift + move away	Dribble out of Post	Dribble out of Post	

PROTECT OR RIGHT A Shift MOVES

Command	From Hold	From Dribble	No Dribble Left
or.	Inside Faceup	Protect Dribble (in and out of it)	Inside Faceup
or + move to right of player	Inside Faceup	Back to Dribbler	Inside Faceup
or + move to front of player	Inside Faceup	Regular Dribble Forward	Inside Faceup
or + move to back of player	Inside Faceup	Outside Shoulder Drive (spin)	Inside Faceup
or + move to left of player	Outside Faceup	Regular Dribble Away (faceup)	Outside Faceup

PROTECT MOVES

Command	From Hold	From Dribble	No Dribble Left
or Left (Shift + move to right of player	Sprint to Right	Sprint to Right	
r or Left ⊕Shift + move to front of player	Sprint Forward	Sprint Forward	_=
or Left (shift + move to back of player	Spin Out	Spin Out	_ + -
or Left (shift) + move to left of player	Sprint Left	Sprint Left	

POST SHOTS SHOT BUTTON

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Command	From Hold	From Dribble	No Dribble Left
⊗ or // + move to basket left or right	Hook left or right (close to hoop)	Hook left or right (close to hoop)	Hook left or right (close to hoop)
⊗ or // + move away from basket left or right	Fade left or right (further from hoop)	Fade left or right (further from hoop)	Fade left or right (further from hoop)
Double-tap ⊗ or // + move any direction	Shimmy Shot left or right	Shimmy Shot left or right	Shimmy Shot left or right
® or + move forward left or right, then ⊗ or //	Dropstep left or right	Dropstep left or right	-
® or + move away left or right, then ⊗ or //	Hop Shot left or right	Hop Shot left or right	
® or + move away, then ⊗ or	Stepback Shot	Stepback Shot	- 1/2 2

SHOT STICK

Command	Action
\blacksquare or Left $\boxed{\texttt{Ctrl}}$ + $\textcircled{\$}$ or $\textcircled{\uparrow}$ / \hookleftarrow / \diamondsuit to basket left or right	Hook left or right
□ or Left Ctrl + ③ or 介 / ← / → / ♣ away from basket left or right	Fade left or right
\blacksquare or Left \bigcirc or \bigcirc / \bigcirc / \bigcirc / \bigcirc left to right or right to left	Shimmy Shot left or right
or Left Ctrl + double-tap ⊕ or ↑ / ← / ⇒ / ↓ forward left or right	Dropstep left or right
Or Left Ctrl + double-tap ⊕ or 1 / ← / ⇒ / ↓ left or right Or Left Ctrl + double-tap ⊕ or 1 / ← / ⇒ / ↓ left or right	Hop Shot left or right
ण or Left िा + double-tap ⊕ or ऻॗ / ← / ➪ / ⇩ away	Stepback Shot
□ or Left Ctrl + double-tap	Drive Stepback Shot
For Left Ctrl + double-tap ⊕ or ↑ / ← / ⇒ / ↓ counterclockwise twirl	Spin Stepback Shot

PROTECT SHOTS

SHOT BUTTON

Command	From Hold	From Dribble	No Dribble Left
⊗ or // + move to right of player	Protect Jumper	Protect Jumper	Protect Jumper
⊗ or // + move to front of player	Protect Dribble Left Jumper	Protect Dribble Left Jumper	Protect Jumper
⊗ or // + move toback of player	Protect Dribble Right Jumper	Protect Dribble Right Jumper	Protect Jumper
⊗ or // + move to left of player	Protect Fadeaway	Protect Fadeaway	Protect Fadeaway
Double-tap ⊗ or / + move any direction	Protect Shimmy Shot Left or Right	Protect Shimmy Shot Left or Right	Protect Shimmy Shot Left or Right
® or + move to front of player	Protect Side Hop Shot Left	Protect Side Hop Shot Left	Pump Fake
® or + move to back of player	Protect Side Hop Shot Right	Protect Side Hop Shot Right	-
® or + move to left of player, then ⊗ or //	Protect Stepback Shot	Protect Stepback Shot	~

SHOT STICK

Command	Action
\Box or Left \Box trl + \oplus or \bigcirc / \bigcirc / \bigcirc / \bigcirc to right of player	Protect Jumper
『 or Left Ctrl + ® or 介 / ⇔ / ⇒ / ⇩ to front of player	Protect Dribble Left Jumper
呵 or Left cm + ® or 介 / ⇔ / ⇒ / ⇩ to back of player	Protect Dribble Right Jumper
\Box or Left \Box trl + \odot or \bigcirc / \bigcirc / \bigcirc / \bigcirc to left of player	Protect Fadeaway
\Box or Left \Box trl + \odot or \bigcirc / \bigcirc / \bigcirc / \bigcirc left to right or right to left	Shimmy Shot
週 or Left ⓒtrl + double-tap ⑨ or 介 / ⇔ / ⇒ / Џ to back of player	Protect Side Hop Shot Right
週 or Left ⓒtrl + double-tap ⑨ or 介 / ⇔ / ⇨ / Џ to front of player	Protect Side Hop Shot Left
週 or Left Ctrl + double-tap ® or 介 / ⇔ / ♪ / Џ to left of player	Protect Stepback Shot
即 or Left Ctrl + ⊕ or 介 / ⇔ / ⇨ / lockwise twirl	Protect Halfspin Shot
or Left (Ctrl) + ⊕ or ↑ / ← / ⇒ / ↓ counterclockwise twirl	Protect Spin Shot

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I Ain't No Joke

Performed by Eric B. and Rakim Written by Eric Barrier and William Griffin Published by UNIVERSAL - SONGS OF POLYGRAM INTERNATIONAL, INC. (BMI) o/b/o itself and Robert Hill

1901

Performed by Phoenix Courtesy of Glassnote Entertainment Group Written by Laurent Mazzalai, Christian Mazzalai. Frederic Jean Joseph Moulin, and Thomas Pablo Croquet Published by Ghettoblaster SARL

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Victory Performed by Diddy (ft. The Notorious B.I.G. & Busta Rhymes) Courtesy of Atlantic Recording Corp. / Bad Boy

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On to the Next One

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H.A.M. (Instrumental)

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Pump It Up (Freestyle)

Performed by Jav-Z Written by Robert Earl Bell, Ronald N. Bell, George Melvin Brown, Joseph Anthony Budden, Shawn C. Carter, Robert Spike Mickens, Claydes Eugene Smith, Justin Gregory Smith, Dennis Thomas, and Richard A. Westfield

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