Disney Epic Mickey 2 : The Power of Two Read Me File (© Disney)

Thank you for purchasing Disney Epic Mickey 2 : The Power of Two. This readme file contains last minute information that did not make it into the manual, more detailed information on various features already covered in the manual, performance improvement tips and troubleshooting suggestions to help you should you encounter problems.

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1. System Requirements

To run Disney Epic Mickey 2 : The Power of Two, your system must meet the following requirements:

MINIMUM SYSTEM CONFIGURATION

Microsoft® Windows® XP SP3
2.20GHz Intel Core 2 Duo or
2.4GHz AMD Athlon 64 X2 Dual Core Processor or greater
2 GB RAM
7 GB free hard drive space
512 MB DirectX[™] 9-compatible, 32-bit 3D Accelerated video card supporting hardware Pixel shaders (version 3)
(NVIDIA GeForce 8600 GT 512 MB, ATI Radeon HD 4650 1GB, Intel Integrated Graphics HD 4000 or equivalent)
16-bit DirectX[™] 9.0c-compatible sound card
8X DVD-ROM drive
DirectX 9.0c (included)

RECOMMENDED CONFIGURATION

Microsoft® Windows® 7 Intel Core i5 3.10GHz or AMD FX Quad-Core 3.6Ghz or greater 4 GB RAM 7 GB free hard drive space 512 MB DirectXTM 9-compatible, 32-bit 3D Accelerated video card supporting hardware Pixel shaders (version 3) (NVIDIA GeForce 8600 GT 512 MB, ATI Radeon HD 4650 1GB or equivalent) 16-bit DirectXTM 9.0c-compatible sound card 8X DVD-ROM drive

MICROSOFT WINDOWS® XP DISCLAIMER:

Although this program will install and run on a system running Microsoft Windows XP, users with "Limited User" privileges will encounter difficulties. This program's installer is not designed to work around the upgraded security features that Windows XP provides. Administrative Privileges are required to install and uninstall the program. Depending on your system configuration, you may also be required to have Administrative Privileges to play this program. Please refer to your Windows XP documentation for information about "Administrative Privileges."

2. Program Management

--- Installing the Program

Before installing Disney Epic Mickey 2 : The Power of Two, exit all open applications (including background applications such as anti-virus software and pop-up blockers). When all other applications have been closed, insert the DVD-ROM/CD-ROM into the DVD-ROM/CD-ROM drive.

If your DVD-ROM/CD-ROM drive is AutoPlay-compliant, a launch window will automatically appear when the DVD-ROM/CD-ROM is inserted in the DVD-ROM/CD-ROM drive. Follow the on-screen prompts to complete the installation.

If the launch window does not automatically appear, open the My Computer folder (either from the Desktop or from the Start menu) and then open the Disney Epic Mickey 2 : The Power of Two DVD-ROM/CD-ROM drive folder. Double-click on the Setup.exe file to begin the installation process. Follow the on-screen instructions to complete the program's installation.

--- Getting Started

If your DVD-ROM/CD-ROM drive is AutoPlay-compliant, a prompt will automatically appear when the DVD-ROM/CD-ROM is inserted in the DVD-ROM/CD-ROM drive. Click on Play to start the game.

If the prompt does not appear, from the Windows Taskbar, click on Start and point to All Programs. From the Programs sub-menu, point to Disney Interactive Studios, select the Disney Epic Mickey 2 : The Power of Two folder, and then click on the Disney Epic Mickey 2 : The Power of Two program icon.

--- Uninstall the Program

Prior to uninstalling Disney Epic Mickey 2 : The Power of Two, make sure that you have exited all associated applications.

To uninstall the program, click on Start and point to All Programs. From the resulting sub-menu, point to Disney Interactive Studios, select the Disney Epic Mickey 2 : The Power of Two folder, and then click on the Uninstall Disney Epic Mickey 2 : The Power of Two icon.

Default game control bindings:

--- Keyboard & Mouse W - Forward A - Left S - Back D - Right Q - Spin Attack E - Co-op Action R - Photography/Look mode G - Unleash guardian SPACE - Jump/Interact Mouse MOVE - Aim F/MOUSE CENTER BUTTON - Use sketch **MOUSE LEFT BUTTON - Paint MOUSE RIGHT BUTTON - Thinner ESCAPE** - Pause --- Gamepad LEFT STICK - Move X - Spin Attack B - Co-op action Y - Photography mode A - Jump/Interact **RIGHT BUMPER - Use Sketch RIGHT STICK - Aim RIGHT STICK CLICK - Unleash guardian RIGHT TRIGGER - Paint**

RIGHT TRIGGER - Paint LEFT TRIGGER - Thinner LEFT BUMPER - Center camera / Lock-on D-PAD - Camera control SELECT - Toggle Aim Mode START - Pause

Advanced users may wish to adjust controls inside the InputMappings_User.xml file in the Users directory for the game.

4. Troubleshooting

There are several things you can do to make sure that your computer system realizes the full potential of the program.

1. Determine if any changes have been made to the system.

A frequent source of conflict between hardware and software is a system configuration change. If an error occurs after making a change to the configuration of your system (i.e., adding new hardware, updating drivers, installing another program), then that system change is a likely source of the problem. Refer to the manufacturer's instructions to verify that the proper installation procedure was used and note any incompatibility issue or system modifications listed in the documentation.

2. Isolate the source of the problem.

The program itself does not necessarily cause errors that occur when running a software program. These errors may be caused by the operating system, a conflict between hardware settings, another program running in the background, or an obsolete driver, which has not been updated to work with the system's newer components. Determine exactly when and where the problem occurs, and whether or not the problem also occurs with other software programs. Also determine what other system activities are taking place when the problem occurs. Determining the exact circumstances under which a problem occurs often points to a solution.

3. Determine if the error can be reproduced.

Restart the program and test for the error. If the same error occurs in the same location, uninstall the program, reinstall the program, restart the system, and then run the program again. If the error recurs, determine if a similar error occurs with other software programs. If it does, the source of the problem may be one of the system's hardware components. Refer to your hardware documentation or contact the manufacturer to determine if an updated driver or system modification will resolve the issue.

4. Verify that your system meets or exceeds the minimum system requirements of the program.

If your system does not meet any one of the minimum requirements, the program will not run properly.

5. Verify that all external cables and connections are secure.

Also ensure that power, settings, and option controls for all system components are set appropriately. Refer to your hardware documentation or consult your hardware manufacturer for additional information.

6. Exit all other programs and applications when installing or running the program.

Exit any active screen savers, utility programs, anti-virus programs, or shell programs to ensure that the maximum amount of RAM is available for your system to run the program as quickly and smoothly as possible. Also exit any automatic power saving

utilities or other timing programs like an anti-virus program that scans your hard disk every hour or a power management utility that shuts down all non-essential system functions during idle periods. If a timing program or screen saver activates during installation or during play, the program may crash or experience other technical difficulties.

NOTE:

If you encounter a black box on the screen after setting the screen resolution to 1280 x 1024 in windowed mode, the issue can be resolved by setting the screen resolution to any other valid resolution and then switching back. Do not change the screen resolution to any setting higher than your monitor can support; otherwise no images will display on your monitor.

5. DirectX 9.0c Troubleshooting

This program is designed to use Microsoft's DirectX 9.0c or higher technology, which provides components and drivers to enhance every aspect of high performance applications.

In order to run this program with the best possible performance, your video card and sound card should be DirectX 9.0c-compatible with certified DirectX 9.0c drivers properly installed. If you experience sound or display difficulties, a likely source of the issue is an outdated or incompatible driver.

To verify that you have DirectX 9.0c certified drivers installed on your system, run the DirectX Diagnostics (DXDIAG) program that is copied to your hard drive when this program is installed. This program displays version and status information for your sound and display drivers, as well as all other DirectX components installed on your system.

--- To open the DirectX Diagnostics Tool, proceed as follows:

From the Windows Taskbar, click on Start and select Run.

In the Open: field, type DXDIAG. Click on OK or press the Enter key on your keyboard. The program will begin to gather information about your system and the Diagnostics Tool will open with the System tab in the foreground.

When DXDIAG starts, the following tabs will be displayed: System, DirectX Files, Display, Sound, Music, Input, Network, and More Help.

- The System tab contains system information about the computer and specifies the version of DirectX installed on your computer. The system information includes: system date, computer name, operating system version and language, processor type, memory, swapfile size, and DirectX version.

- The DirectX Files tab contains the filenames and version numbers for all DirectX files installed on the computer. If DXDIAG detects any problems with any DirectX files, a warning will be displayed in the Notes box.

- The Display tab contains detailed information about your display settings, and allows you to disable hardware acceleration for DirectDraw, Direct3D, and AGP Texture. On this tab, you can also test DirectDraw, Direct3D, and AGP Texturing. If DXDIAG detects any problems with any display settings or driver files, a warning will be displayed in the Notes box. Be sure to note the Name of your video card and the amount of video RAM that it contains.

- The Sound tab contains detailed information about the sound card settings and driver. On this tab, you can test DirectSound and lower the Sound Hardware Acceleration Level. If DXDIAG detects any problems with the sound card or driver files, a warning will be displayed in the Notes box.

- The Music tab contains the current MIDI settings. On this tab, you can test DirectMusic. If DXDIAG detects any problems with any MIDI settings, a warning will be displayed in the Notes box.

- The Input tab contains the input devices (Joystick, Gamepad, Steering Wheel) connected to the computer and the input drivers installed on the computer.

- The Network tab contains a list of the Network drivers installed and running on the computer. From this tab you may test DirectPlay.

At any time during the troubleshooting, the DirectX information can be saved to a text file by clicking on the Save All Information button.

NOTE: If your sound and display drivers are not listed as Certified, contact your computer manufacturer to verify that

the drivers currently installed on your system are the latest available and that they are compatible with DirectX. If Certified drivers are not available, drivers that are compatible, but not certified, should run the program with an acceptable level of performance. If your sound and video card drivers are not compatible with DirectX, the program may not run properly.

6. Known Issues and Compatibility Notes

--- Known Issues

- Athlon X2 processor variants can crash on load or stutter due to an issue with performance timer queries on their CPU.
- Upgrade to the latest CPU drivers from your hardware vendor (http://support.amd.com)
- Ensure your motherboard and BIOS is up to date from your hardware vendor
- Check the latest service pack installed from Microsoft

--- Supported Video Cards NVIDIA GeForce 9400 GT 1GB ATI Radeon HD 5770 1GB NVIDIA GeForce 9500 GS 1GB ATI Radeon HD 4650 1GB NVIDIA GeForce 8600 GT 512 MB ATI Radeon HD 4670 1GB NVIDIA GeForce 8800GTX 768MB NVIDIA GeForce 8600 GT 512 MB ATI Radeon HD 5750 1GB ATI Radeon HD 4890 1024MB NVIDIA GeForce 9800 GT 1GB NVIDIA GTX 260 896 MB AMD Radeon HD 6450 NVIDIA GeForce 8600 GT 512 MB ATI Radeon HD 4670 1GB NVIDIA GeForce 8400 GT NVIDIA GeForce 8600 GT 512 MB AMD Radeon HD 6450 NVIDIA GeForce 9600 GT 1GB NVIDIA Geforce GT520 1GB DDR3 PCI-E AMD Radeon HD 6670 AMD Radeon HD 7700 Series NVIDIA GeForce 9500 GT 1GB NVIDIA GeForce GTX 550 Ti AMD Radeon HD 6570 NVIDIA GeForce GTX 670 2 GB DDR5 AMD Radeon HD 7950 3 GB GDDR5 PCI-E ZOTAC 450 1GB DDR3 ZOTAC AMP GEFORCE GTX560 1GB

7. Customer Support

Please refer to the game manual for Customer Support contact information.

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