



Thanks for playing!

Among the Sleep has been a journey for us. We started the project while we were still students, as a humble thesis project. Little did we know that we would be working on it for the next four years, shipping it all the way around the world - to you.

Thank you all so much! The game in your hands would not exist without your support <3

Erin Lind
Adrian Ingvald Hustoy *Ergun Kallred*
Kath. Enn *Karoline O. K.*
Olle Andersson
Bjarna Fosse *Ivar Bonstad*
Eina Alfheden *Sudor W. Uglad*
Alexandra Skrimmeland

among the SLEEP

Game Manual





About the game

Among the Sleep is a first person horror adventure, in which you play a two year old child. After waking up in the middle of the night to mysterious sounds, you start exploring the dark looking for comfort.

It contains themes that might be distressing to some people.



Starting the game

After downloading and starting the game, you arrive at the main menu. From here you can start a **NEW STORY**, access **OPTIONS**, **CHANGE SAVE** and **QUIT** the game. Choose **NEW STORY** to start a new game. Returning players can also continue where they left off, using **CONTINUE STORY**, or choose a chapter from the **CHAPTER SELECTION**. The latter is also where you access the free DLC: Prologue.

Saving the game

The game uses checkpoints, saving automatically at certain spots during the game. Please do not quit the game while the icon below flashes. You can change between different save profiles from the main menu, to maintain different save games.





Controls

Default

- WASD & Mouse** - Move & look around
- Left Mouse button** - Interact with environment
- Right Mouse Button** - Throw items (Mac: C)
- CTRL** - Toggle standing / crawling
- SPACE** - Hold to climb objects
- SHIFT** - Sprint for a short amount of time
- Tab** - Open inventory
- F** - Hug Teddy
- Q & E** - Lean Left & right
- ESC** - Open in-game menu



Changing the controls

Go to **OPTIONS**, and navigate to the **CONTROLS** tab. From here, select the desired action, and press the key you would like to use for that action. While playing, the menu can be accessed using **ESC**.

Using a gamepad

When the game starts, it automatically detects if you've connected a gamepad. If you connect/disconnect the gamepad while the game is open, you can toggle the setting manually from the **CONTROLS** tab in the **OPTIONS**, or restart the game.



Accessing the console

For you playful people, you can have a bunch of fun using the console. Access it by binding a key to Console in the CONTROLS tab in the OPTIONS, and then pressing the selected key in-game. One example is to write backerblocks or ll level02 in the console, and press enter.

Want more? Experiment!

Changing language

The language of both subtitles and voices can be changed from the GENERAL tab in the OPTIONS. Among the Sleep features the following spoken languages: English & Norwegian. Subtitle languages featured are: English, Norwegian, Neo-Norwegian, French, Italian, German, Spanish, Russian, Turkish, Czech, Hungarian, Ukranian.

Oculus / VR

Among the Sleep supports VR. You can toggle it on and off in the OPTIONS, under the VIDEO tab. We will continue to improve it's support, so for further information please visit the Steam forums at the following website: www.steamcommunity.com/app/250620/discussions.

Support

Any general feedback can be sent to feedback@krillbite.com. Please report any bugs you encounter through bugs@krillbite.com or using the form on www.krillbite.com/bugs. For further information and contact with us, please use contact@krillbite.com, or visit the Steam forums www.steamcommunity.com/app/250620/discussions or our own official forums at www.krillbite.com/forum.

System Requirements

Windows

Minimum

OS: WindowsXP SP2 or higher

Processor: Dual core 2.4GHz

Memory: 2048 MB RAM

Graphics: Video card with 512MB of VRAM

DirectX: Version 9.0

Hard Drive: 2 GB available space

Sound Card: Yes

Recommended

OS: Windows 7 or higher

Processor: Quadcore 2.5GHz

Memory: 4096 MB RAM

Graphics: Video card with 1024MB of VRAM

DirectX: Version 9.0c

Hard Drive: 2 GB available space

Sound Card: Yes

Mac

Minimum

OS: WindowsXP SP2 or higher

Processor: Dual core 2.4GHz

Memory: 2048 MB RAM

Graphics: Video card with 512MB of VRAM

Hard Drive: 2 GB available space

Sound Card: Yes

Recommended

OS: Windows 7 or higher

Processor: Quadcore 2.5GHz

Memory: 4096 MB RAM

Graphics: Video card with 1024MB of VRAM

Hard Drive: 2 GB available space

Sound Card: Yes

Linux

Minimum

OS: WindowsXP SP2 or higher

Processor: Dual core 2.4GHz

Memory: 2048 MB RAM

Graphics: Video card with 512MB of VRAM

DirectX: Version 9.0

Hard Drive: 2 GB available space

Sound Card: Yes

Recommended

OS: Windows 7 or higher

Processor: Quadcore 2.5GHz

Memory: 4096 MB RAM

Graphics: Video card with 1024MB of VRAM

DirectX: Version 9.0c

Hard Drive: 2 GB available space

Sound Card: Yes

Additional Note: Best enjoyed with a headset!