# MoonBase Commander Readme

## **Installing MoonBase Commander**

#### Windows 8.1 Users

The installation process may prompt for you to install "DirectPlay".

Select "Install this feature" (MoonBase Commander requires DirectPlay).

#### Windows 8 & 8.1 Users

The installation process may prompt for you to install ".NET Framework 3.5".

Select "Skip this installation" (MoonBase Commander does not require .NET Framework 3.5).

#### **Windows XP Users**

The installation process may attempt to install ".NET Framework 3.5", giving the following error message:

```
DXSETUP.exe .NET Framework Initialization Error
Unable to find a version of the runtime to run this application.
```

Select "OK" (MoonBase Commander does not require .NET Framework 3.5).

# **Launching MoonBase Commander**

#### **Miles Sound System Error**

If the following error message appears:

```
Internal Error
```

Error: [0,0] Failed to initialise Miles Sound System

- Check your headphones or speakers are plugged in to the sound card.
- Check your sound drivers are up to date.
- Check your sound card is functioning correctly using the Direct X Diagnostic Tool (DxDiag).

#### **Improve Performance**

If the following message appears:

```
To improve performance try the following:

Lower music quality
```

<u>Click "OK"</u> (ignore the message, do not change your audio settings).



#### No Disk

If the following error message appears:

Moonbase.exe - No Disk

There is no disk in the drive. Please insert a disk into drive F:.

Click "Cancel" (the game should continue to run).

#### **Insert CD**

If the following message appears:

#### Message

Please Insert Moonbase Commander CD to begin.

- Press Enter 4 times to quit the game.
- Copy "hegames.ini" from "C:\Program Files (x86)\Steam\SteamApps\common\Moonbase Commander\redist" (or wherever the Steam client is installed to on your PC) and replace the file in "C:\Windows" (or wherever Windows is installed to on your PC).

#### **Windowed Mode**

Use Shift+F5 to toggle between windowed and full-screen modes.

# **Internet Multiplayer Games**

MoonBase Commander used a third party gaming service for Internet play. This service is no longer available for MoonBase Commander. Multiplayer games are still available via LAN (Local Area Network).

## **Customer Support**

For customer support please contact: <a href="mailto:support@rebellion.co.uk">support@rebellion.co.uk</a>

For further information on Rebellion games, visit: www.rebellion.co.uk

