

HOTLINE / SUPPORT

9h00-12h30 / 14h00-18h00 +33 (0)892 689 543 (0,34 €) support@bigben.fr

GAME CONTROLS

Actions	Xbox 360 controller	Keyboard
---------	---------------------	----------

During the game			
Accelerate	RT	Z	
Brake	LT	S	
Left / Right	Left stick	$\leftarrow \rightarrow$	
Hand brake	Х	Left ctrl	
Change camera	RB	1	
Look behind	LB	Tab	
Use nitro	A button	Left SHIFT	
Sound warning	B button	SPACE	
Pause	START	Esc.	

Menus			
Navigation	Left stick	$\leftarrow \rightarrow \uparrow \downarrow$	
Confirm	A button	Enter / Space	
Back	B button	Del	

INTERFACE



- 1) Position marker: indicates your position in the race, as well as the number of opponents you are racing against.

 2) Man: schematic diagram of the section
- 2) Map: schematic diagram of the section of track you are on at that moment of the race. It also shows the position of your opponents with white dots.
- 3) Lap counter: shows the number of laps remaining and the total number of laps

needed to finish the race.

- 4) **Stopwatch:** shows your personal record for one of that race's laps and your current lap time.
- 5) Turbo speed gauge: the centre of the circle shows your current speed. The curved bar just above shows the available turbo in yellow. It fills up when you skid and bump into things.
- 6) Engine status gauge: when you take damage, this gauge empties. If the gauge empties completely, it means the engine is no longer useable, which means you are out of the race. It then displays the leaderboard and options for restarting the race or quitting.

MAIN MENU



Championship: This game mode lets you take part in a championship comprised of 13 events. Beatyour opponents and earn credits to buy new trucks and customize them.

Quick race: The Quick race mode is for racing on any game circuit. It also lets two people play on the same screen.

Online race: Create or join an online race to compete against players from around

the world.

Leaderboards: In this menu you can check your position in the game's leaderboard or compare your scores to those of your friends.

Options: Modify the different game settings

CHAMPIONSHIP



Select event: Choose the event you want to participate in.

Select race: Choose the race.

Before the Race: Summary of the selected race and truck. This screen gives access to the following options:

- Participate: Launch the race immediately.
- Garage: The garage lets you upgrade

your truck's performance by buying spare parts for your vehicle.
- Change truck: Select and buy the different trucks.

- Event results: Check your ranking in the different events.
- Statistics: Summary of your overall game performance.

THE GARAGE



The Garage lets you upgrade your truck's performance.

When you take part in races as part of a Championship, you earn Credits that can be spent in the Garage on spare parts.

These parts cover various parts of the vehicle (bodywork, engine, mechanics...) and let you precisely upgrade the vehicle

characteristics (speed, acceleration, handling, resistance...).

When you buy a part for a truck, it remains available in your garage whether or not you install it, but only for the truck it was bought for.

If you change trucks, you have to buy a new part.

Some parts are variations or upgrades of the same component. Install the one you think is best adapted.

In the Garage, you can also choose and customize the colour of your vehicle.

QUICK RACE



Race on the track you want.

Select circuit: Select the circuit you want. Select race: Select the race you want. Select your truck: Select the vehicle you want. If you customize a truck in Championship mode, it automatically replaces the similar, standard model. Choose game mode: Choose the race mode you want to play in (Race, Time

attack, Playoff lap).

Multiplayer Race: To play the race with a second player on a split screen, the second player must press the START button from the "Select your Truck" screen.

ONLINE RACE

Play against up to four players online.

Quick match: Join the first race available with players from around the world. Player match: Create an online game accessible to players from all over the world. Create a public game: Create an online game accessible to players from around the world.

Create a private game: Create a game that only your friends can access.

Lobby:

1) Table of players: Summary of the participating players. The leader in the lobby is indicated with a steering wheel.



- 2) Select race (leader in lobby only): For accessing to the race selection and settings (number of laps and opponents controlled by the Al...).
- 3) Summary: Description of the upcoming race and its settings.

4) 'Ready' icon: When a player is ready to play, the icon turns green. When all players are ready, the race starts automatically.

TYPE OF RACES AND TRACK

Dirt / Asphalt:

Depending on the type of track, your truck's road handling and performance may vary.



Race:

 \boldsymbol{A} traditional race where you are faced with up to nine opponents.



Sprint ('Championship' mode only):

Short and nerve-wracking races where you have a limited amount of time to move into first place.



Time attack:

Get the best possible lap time. No opponents, no time limit: just you and the clock. Leave the mode when you want to via the Pause menu.



Playoff Lap:

The truck in last place at the end of each lap is eliminated, until there is only one.



Team race:

Race as a team with a friend and get the best possible time and position in the final leaderboard.

OPTIONS AND EXTRAS

Statistics: Summary of overall player performance for the game.

How to play: Summary of controls.

Settings: (audio, data and vibration)

Audio: Modify the game's sound level (General / Music / Sound FX volume).

Vibration: Activate/deactivate the controller vibrations.

Data: Delete a saved game / choose the storage device.

Credits: Game credits

TIPS

Inflicting damage on your opponents lets you destroy their trucks and take them out of the race.

Skidding, like inflicting damage on opponents, fills up your turbo gauge.

Use the turbo with care. Use it poorly and you will lose time.

Coming first in every race in an event earns you a platinum medal and lots of extra credits.

In the Championship, breaking your own records earns you 500 extra credits.

In the Garage, installing some parts may mean one aspect of the truck becomes worse in favour of another. So be careful when you choose your parts.

CREDITS

BIGBEN INTERACTIVE

HEAD OF SOFTWARE GROUP

Benoît Clerc

HEAD OF MARKETING GROUP

Isabelle Houzet

SENIOR SOFTWARE PRODUCT MANAGER

Antoine Cadoret

SOFTWARE PRODUCT MANAGER

Régis Fontenay

TRADE MARKETING MANAGER

Fabrice Poisblaud

WEB DESIGNER Delphine Michaux

MARKETING ARTIST MANAGER

Caroline Lebrun

MARKETING ARTIST

Thomas Lelong

KYLOTONN

STUDIO MANAGER

Roman Vincent

PRODUCTION MANAGER

Isabelle Penven

ADMINISTRATIVE TEAM

Elodie Firminhac

Didier Masseret

CREATIVE DIRECTOR

Yann Tambellini

TECHNICAL DIRECTOR

Benoit Jacquier

ARTISTIC DIRECTOR

Amaury Beyris

LEAD GAME PROGRAMMERS

Hardouin Pouzet Colin Giraud

GAME PROGRAMMERS

Fred Jeu

Clément Leclercq

Alexandre Ould-Hamouda

ADDITIONAL GAME PROGRAMMERS

Yohan Duval Florian Guilleminot

Guillaume Pigeat

Mathias Theys

ENGINE PROGRAMMER

Eric Cannet Florian Pernot

ADDITIONAL ENGINE PROGRAMMER

Pierre Touboul

GAME & LEVEL DESIGNER

Cyril Lefort

ADDITIONAL LEVEL DESIGNERS

Etienne Gasnier Nicolas Hermouet

Brieuc Royer

2D/3D ARTISTS Geoffroy Calis

Stéphane Cambier

Arnaud Darche Marc-Antoine Laneval

Julien Reuliat

ADDITIONNAL 2D/3D ARTISTS

Guillaume Biju Duval Martin Hanrez

Roxanne Hinh Hongyu Lu

LEAD UI ARTIST

Pascal Pouvereau

UI ARTIST Cassandre Antoine

Radhika Prasad Florimon Rousseau

SOUND DESIGNER

Nicolas Signat

MUSIC COMPOSER

Markus Schmidt

LOCALIZATION

DL Multimedia.

ADDITIONAL ART

Studio ELVEN

Managing Director: Elinore Yuan

KYLOTONN China

Managing Director: Yann Tambellini