



# SECRET PONCHOS

CONTROLS

PLEASE VISIT [WWW.SECRETPONCHOS.COM](http://WWW.SECRETPONCHOS.COM) FOR MORE INFORMATION

# THE CONTROLS

## EXPERIMENTAL

\*Current keyboard and mouse configurations are purely experimental and are not officially supported. PS4 DUALSHOCK® CONTROLLER and MICROSOFT XBOX 360® CONTROLLER FOR WINDOWS® (OR EQUIVALENT) are recommended. Keybinding feature will be available in the future\*

	CONTROLLER	KEYBOARD			
<b>LOBBY MENU</b>			<b>PREGAME MENU</b>		
SELECT	A	ENTER	SELECT	A	ENTER
GO BACK	B	ESC	GO BACK	B	ESC
<b>OUTLAW MENU</b>			<b>FRIEND INVITE</b>		
SELECT	A	ENTER	INVITE	A	ENTER
GO BACK	B	ESC	GO BACK	B	ESC
CUSTOMIZE	X	SPACE			
STATISTIC	Y	TAB			
CREATE NEW	R1	N			

# THE CONTROLS

## KEYBOARD & MOUSE

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**MOVE** UP

W

NA

**DRAW** AND AIM

HOLD MOUSE2

NA

**MOVE** DOWN

S

NA

**PRIMARY** FIRE

MOUSE1

NA

**MOVE** RIGHT

A

NA

**SECONDARY** FIRE

CTRL

MOUSE3

**MOVE** LEFT

D

NA

**TERTIARY** FIRE

V

MOUSE4

TAKE **COVER**

SHIFT

NA

**RELOAD**

R

NA

**EVADE**

SPACE

NA

**SWITCH** WEAPON

Q

MOUSE WHEEL

ALTERNATE **EVADE**

V

NA

**ZOOM** IN

ARROW UP

NA

**MOVES** LIST

ARROW LEFT

NA

**ZOOM** OUT

ARROW DOWN

NA

**SCORE** SHEET

ARROW RIGHT

TAB

**PAUSE** MENU

ESC

NA

# CONTROLS

MIRCOSOFT

TAKE COVER

PRIMARY FIRE

TERTIARY FIRE /  
ALTERNATE EVADE

PAUSE MENU

SECONDARY FIRE

MOVE OUTLAW

SWITCH WEAPON

ZOOM IN

EVADE

MOVES LIST  
(PRACTICE MODE ONLY)

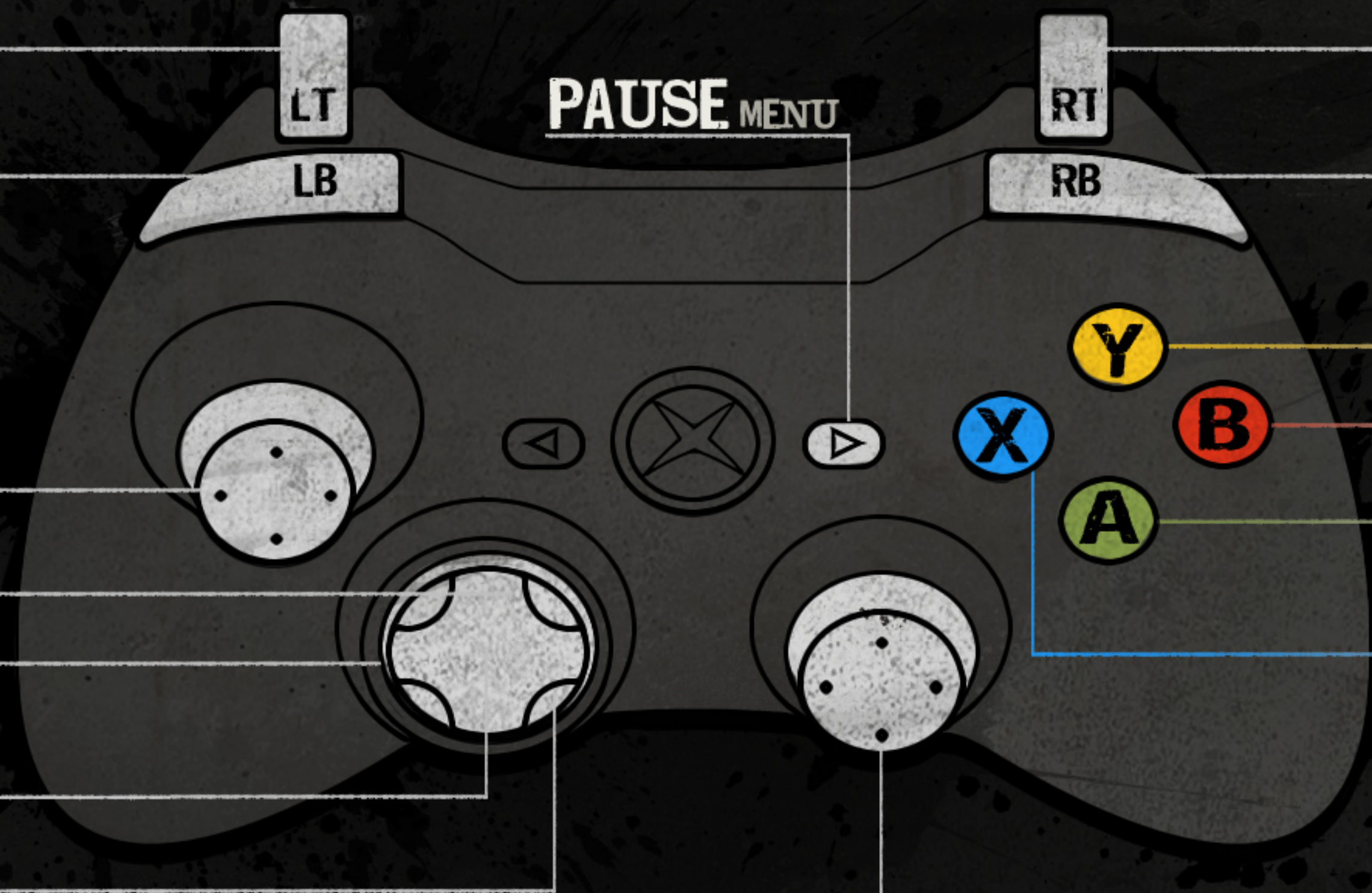
TAKE COVER

ZOOM OUT

RELOAD

SCORE SHEET

DRAW AND AIM



# CONTROLS

SONY

TAKE **COVER**

PRIMARY **FIRE**

TERTIARY **FIRE** /  
ALTERNATE **EVADE**

SECONDARY **FIRE**

**ZOOM** IN

SWITCH **WEAPON**

**MOVES** LIST  
(PRACTICE MODE ONLY)

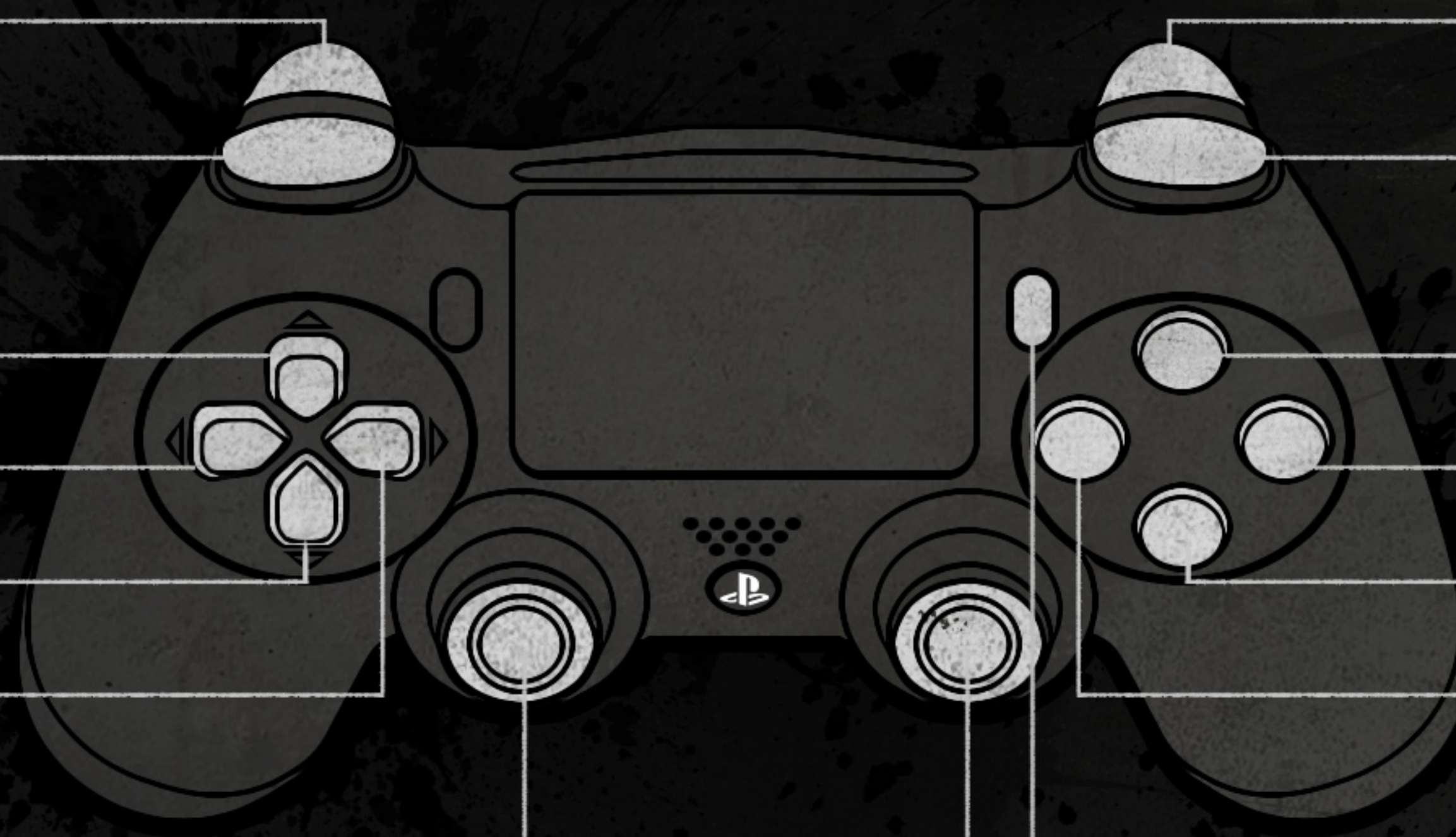
**EVADE**

**ZOOM** OUT

TAKE **COVER**

**SCORE** SHEET

**RELOAD**



**PAUSE** MENU

**MOVE** OUTLAW

**DRAW** AND AIM




# THE KILLER

**KILLER** IS METHODICAL, PRECISE AND DEADLY. HE FIRES SLOW, AND MOVES IN A MORE FOCUSED AND STEADY MANNER WHEN AIMING. IF YOU TAKE YOUR TIME TO LINE UP THE SHOT HE'S DEADLY.

PRIMARY WEAPON  
HIGH POWERED 6 SHOOTER

★ 6 SHOOTER ★  
PRIMARY SHOT

AIM + 


★ FANNING THE HAMMER ★

AIM + 

(UNLOADS ALL REMAINING AMMO)


SECONDARY WEAPON  
HUNTER'S KNIFE

★ FLYING DEATH ★

AIM + 

(HOLD TO CONTROL)

★ STEEL SLASH ★

AIM + 

(CONSUMES STAMINA)



SLASH COMBO

AIM +  X2

(TIMED ATTACK: FOLLOW STEEL SLASH)




# KID RED

**KID RED** IS FAST PACED, GUNS BLAZING ACTION. KID RED MOVES AROUND QUICKLY, TWIRLING DUEL PISTOLS AND CAN SHOOT IN RAPID FIRE. KID RED CAN DIVEROLL SMOOTHLY IN AND OUT OF COVER, AND ATTACH DYNAMITE TO THE OPPONENTS.

PRIMARY WEAPON  
**DUAL PISTOLS**

★ **RAPID SHOTS** ★

AIM + 




★ **TWIN BLAST** ★



(TOGGLES TWINBLAST & RAPIDSHOTS)

SECONDARY WEAPON  
**DYNAMITE STICKS**

★ **DYNAMITE TOSS** ★

AIM + 

(HOLD TO TRIGGER DEVILS SPARK)



**DEVILS SPARK**

AIM + 

(FIRE ON RELEASE - UP TO 3 SEC)

★ **DEVIL IN  
YOUR POCKET** ★

AIM + 

(ACTIVATE NEAR ENEMY)



# THE PHANTOM PONCHO

PHANTOM PONCHO IS A DEADLY BOUNTY HUNTER. HE HAS SHORT RANGE WITH HIS POWERFUL SHOTGUN, BUT MAKES UP FOR IT WITH HIS QUICK BURST MOVEMENT. HE ALSO HAS A BULLWHIP WHICH CAN WOUND AND DISARM ENEMIES.

SPECIAL

★ PHANTOM DASH ★



(ALLOWS AIMING)

PRIMARY WEAPON  
DOUBLE BARREL SHOTGUN

★ SHOTGUN ★  
PRIMARY FIRE

AIM +

★ LEAD HAMMER ★

AIM + CHARGE  
(FIRE ON RELEASE)

SECONDARY WEAPON  
BULLWHIP

★ RATTLE VENOM ★

AIM +   
(WOUNDS TARGET)

★ RATTLES GRIP ★

AIM + CHARGE



RATTLES BITE

TAB , AIM +

(RB PULLS IN TARGET)  
(RT IMMEDIATELY TO FIRE)





# THE DESERTER

DESERTER HAS A LOT OF SURVIVABILITY. HE MOVES SLOW, BUT CAN KEEP ATTACKERS AT BAY WITH HIS SNIPE SHOT. IF ENEMIES GET IN CLOSE, HE HAS A DEVASTATING BODY CHECK ASSAULT AND BAYONET IMPALE.

★ SOLDIERS SHOULDERS ★

SPECIAL EVADE



(STUNS ENEMIES)

PRIMARY WEAPON  
SERVICE RIFLE & BAYONET

★ CONE SHOT ★

AIM +

★ IMPALE ★

AIM +

(IMPALE TARGET ON RELEASE)



SOLDIERS DEATH

(SHOOT IMPALED TARGET)

★ SOLDIERS COLD STARE ★

AIM + +

(HOLD LB TO INCREASE SNIPE RANGE)

SECONDARY WEAPON  
MEDKIT

★ BANDAGE ★

(HOLD TO APPLY BANDAGE)

★ ADRENALINE ★

(SPD AND DEF BOOST)