

## \*\*\*

## **Game Mechanics**

Under his false look of simple arcade game, "CPHD" hides a persistent world of rich and various rules, where « run'n gun » mechanics (like Shock Troopers or Ninja Commando) are mixed with playful « RPG » ones, ( like in Zelda or Secret of Mana).

Indeed, in "CPHD", you absolutely have to explore every level and vast maps to find the necessary resources for your game improvement (collecting money and bonuses such as life bonus, bombs, fire bonus, extra time, resurrection potion or special Ninja techniques).

Every enemy destroyed will give you extra experience points to help your character move on to the next level with some extra life.

When shooting them, make sure to adjust the color to the one your enemy is firing (blue or red) or it could backfire at you!

Treasure chests are hidden everywhere. You'll have to find them in order to afford equipment and weapon upgrades in the shops so you'll become a merciless war machine!

However, be careful to use your life and money resources wisely as they are limited ... and if you don't prepare yourself, you'll highly risk going through hard times!

You also will have to progress slowly to make sure you won't be burdened by opponents and be penalized when enemies will assault you massively in an "arena mode".

Managing wisely your moves and jumps will give you a strategic speed advantage on them.

You can also try to play in Co-op mode, it's even funnier and more strategic. The resource number stays the same, but will you know how to share?

Good luck and go kick some ass!