

LAST HOPE FOR THE YOUNG CENTURY: BANZAI PECAN Manual



You think YOU have it tough? Buddy, you have NO idea.

So get this, I was out walking with my boyfriend one day, and just out of nowhere? Some demon skank with this group called "Sexilicious Seven" or what have you just up and kidnaps him! Well, I kind of have to backtrack a bit.

Well, you see there's more to me than you think, ok? Even I am still trying to figure my self out. Several years back, I ran into this woman known as a "Banzaider", which is this

"super soldier of Justice"... you know, like in those live action TV shows? The ones with the monsters in the fake rubber suits or something... well, anyways, she felt she was getting too old for the action, so she passed down her knowledge and tools of the trade to me, Pecan Apple. I figured, nothing exciting EVER happens in our town anymore so why not; my best friend for life Flan seems to think I'm "lucky". Opportunity knocks on your door when you least expect it. Or so it seems.

Fast forward to now. So I can transform into this badass, buxom super-heroine, Banzai Pecan! Catchy, yes? Well, with great power comes great migraines; I'm STILL not used to this. Oh sure, I have the strength of ten-thousand men who have the strength of like, a bazillion honey badgers, but what good is all that when you haven't a clue one as to where to find your missing boyfriend?

Well, as luck would have it, this whole "demonic apocalypse" is being revived from when the last Banzaider cleaned house and it would seem activity picked up at a closeby abandoned town, and I think this "revival" of said apocalypse involves my boyfriend. Awesome. I suppose if I want information on my "luff-muffin" and restore Justice across the land, I have no choice but to kick the crap out of all that stand in my way; bunny girls, crazy karate chicks, gun-crazy ganguro, or even an SM queen. Now I'm talking nonsense, right? Tch, right.

Maybe I've finally lost it. Maybe I still have my sanity. Only one way to find out, right? Don't worry; stick by me, and witness the birth of a new legend of the Young Century! Panic has spread across the land and I'm the last hope. Do I have what it takes?

Bring it on, S7! GAME START!



BANZAIDER SKILLS FOR DUMMIES (Controls):

(Note: The game will automatically read a USB controller if it's already plugged in. You can change "Control Input" settings in "OPTIONS".)

Button 1/ J-Key -- STRIKE Combo. Keep mashing it at enemies to keep up a Combo. You can also do an Aerial Attack in the air. It also confirms menu choices. Button 2/ Space-Key – Perform a heroic leap.

Button 3/ X-Key -- Dodge. Keep in mind that people can grab you out of a dodge and certain Boss attacks will stop your dodge flow. You can also Roll during a dodge. Button 4/ L-Key – Burning Star Shot. This will require a half of a single Banzai Heat Tab. You can also do this in the air and aim down. You can also combo into Blazing Fists for two Heat Tabs.

Button 5/ P-Key -- Taunt. Use this to rile up enemies into running to you and set them up for a counterattack!

D-Pad/ WASD Keys - Move. Double Tap forward to run.

Enter Key – Pause/ Confirm Menu choices. Esc Key – Quit the current stage and return back to the main menu.



PUSH YOUR BODY TO THE LIMIT (Advanced Controls):

Button 1 + 2 (Requires one "Heat Tab" on the Banzai Heat Meter) - Velvet Mars Crasher. This will knock back enemies or temporarily stun them. Can be done in the air as well.

Down + Strike (In air) - Banzaider Kick. You can time this up to five kicks.

Down + Strike on the ground - Pecan Vortex. This can be linked up to three strikes. Down + Strike when untop of a fallen enemy – Stomp.

Up + Strike on the ground - Pecan Upper. Do this again to start up the Allstar Aerial, and keep tapping the Strike button.

Up + Strike , and then Jump (Requires Two "Tabs") - Blazing Everything*. A flurry of fast punches, dazing most enemies or destroying them. You can also combo into this from Strike > Strike > Starshot.

Down + Strike + Jump (Requires Two "Tabs") – Dazzling Break! . A shortcut to Meteor Kick 3 that also flinches enemies. Can be done from most ground states. Down + Jump (In Air. Requires One "Tab") – Banzai Anchor. Knock your foes to the sky or blast them back.

Forward + Strike when up close to an enemy - Grab. Hit Back to Pecan Suplex or Strike to toss them across the screen.

Taunt when an enemy is fainting - cause them to explode. Run + Strike - Shoulder check. Stop them in the middle of an attack.

*Can only be used once certain conditions are met.



ADD INSULT TO INJURY !! (Finishers):

When a Hunny Bunny is dizzy, you can activate the following when close to them, sealing their fate, and earning Stylish points from Pecan's best friend.

Up + Strike -- Reach for the Stars! Knock them to the heavens. (Jennies can fall to this one.)

Down + Strike -- Taco Breaker. Take a swift knee to the enemy to make their tacos pop.

Back + Strike -- Banzai Buttpress! Hip smack them into infinity!

Shot -- Mindfreak. Blow their minds to the back of the auditorium.

Strike + Dodge (On Boss Stages, Full Heat, Low Health) – Summon FNEX's own Dayasha from the heavens.



OVERKILL! 9999 DAMAGE! (FORBIDDEN SHINKEN: ART OF BANZAI):

Throughout Pecan's adventure, she will learn how to concentrate 100% of her Banzai Heat as one focused attack! Using this will destroy all Hunny Bunnies and cause massive damage to Boss characters. When certain conditions are met, you will learn new techniques, giving you a choice of devastation depending on your taste.

(Note: You might "WTF" at what Pecan is able to do. Girl's crazy, man.)



I'll Be Taking That, Thanks: (Items):

Along the way of her crazy adventure, Pecan will beat down vending machines, earning bonus points, health, Heat, and even anime figurines.

HEAL ITEMS:

Shortcake – It's not really a lie when you realize that 10% of your health is restored with this yummy foodstuff.

Cool Lychee Drink - Only 100 calories?! No WAY! This extremely delicious drink will also restore 25% of your health!

A-Bomb Nachoes - For mere mortals, eternal bowel obstruction is eminent. For you, though? That's a whole Banzai Heat Tab for you!

Banzai Udon Bowl – With the quantity to feed a family of three, downing this legendary foodstuff will MAX out your status. For reals.

Revive Jewel – A rare and legendary power gem said to add a soul to whoever possesses it. So... I guess it's like an "extra chance" or something. Find out how to get this.

BONUS ITEMS:

Money – Need to make a quick withdrawal? Easy: Vandalize a toy machine. (Note: We do not recommend you do this outside of the game.)

Moon Diamond and Pearls – How the hell did THIS wind up in a toy machine? No matter, that's more bank on your score.

Exotic Japanese Underwear - ... okay, now THIS is actually quite possible, depending on which country you're in.

SaviorJun Deluxe Figure – I know how much you just GOT to get that figure so badly... you don't even WANT to wait for the next con! I hear Flan will reward you if you collect enough. Oh, and only the really lucky nerds get these. So good luck to you.

Okay, seriously? Don't go around beating the crap out of vending machines and toy machines outside of this game. Seriously, not only is it totally illegal, but that's just a butthead move. You need something THAT BADLY, you pay for it. No funds, no food. Punk.



CARPE some DIEM! (Flow of Game):

1. Pecan's Health Meter – Pecan's vitality. The beginning of each episode fills this up to the max. Taking hits, cheap shots, forgetting how to dodge, and doing otherwise stupid things will lower it. Once it hits zero, Pecan's will to fight will be overpowered by fatigue and the game will then be over.

2. Pecan's Banzai Heat Meter – Pecan's burning power. Striking enemies, as well as taking hits, fills this meter. It's the costing force behind her Burning Starshot, Velvet Mars Crasher, as well as other Banzai Shinken moves. (Refer back to the Forbidden Shinken section.).

3. Score – To some, it's a bunch of numbers that are the result of doing cool things. To others, however, THIS IS THEIR LIFE. Striking enemies, picking up items and even finding cool bonus items add to this pile of numbers. Heck, you can even get Speed and Finisher bonus at the end of each stage. Which brings us to the next point...

4. Strike Judgment – That mysterious counter that counts your Strikes as WELL as judges your amount as you fight. That depleting bar? When it runs out, it rewards you 1000 points multiplied by your Combo Number. If you get hit before this runs out though, everything gets reset, so don't drop that combo.

5. Revive Hilt – When a rare Revive Gem is found, its hilt glows with an awesome power! The loud roar will revive you on the spot should your health drop to zero, but it will deplete your heat, retaining only 75% of your health.

6. BOSS' health meter– This tracks the boss' vitality. It's put into three segments; the first is mild, but towards the middle, the boss will spam out harder moves. In the last

branch, the boss will toss No-Dodge attacks, entering them in a "BRINK!" mode. When you see "!!" tossed before you, clash with an attack, entering you into RAPID JUSTICE mode. Mash the buttons during this mode until it works.

The flow of the game is simple:

Story > Action > Story 2 > BOSS > Results > Episode End

Sometimes you will get an intermission like a mini-game or another Stage. The game saves after each stage as well as before the boss fight.

Simply put? KICK THEIR ASS, PECAN. When life gets hard, become harder than life itself!



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