

MATH RESCUE

Story, Hints and Cheat Mode!

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Apogee Software Productions · P.O. Box 496389 · Garland, TX 75049 · Hints line: (214) 278-5655

The Story of Math Rescue

A bone-chilling crisis has struck the world! Reports are pouring in from all corners of the globe: Missing numbers!

This madness can only be the work of...the Guzzles. In your last tangle with the Guzzles, you stopped them from stealing all the words from our books (in *Word Rescue*). This time the Guzzles are taking all the numbers and it's up to you to get them back.

The Guzzles are stealing the numbers and it is up to you to reunite the answers with their problems. As you explore the levels you encounter numbers. If you touch them, you will see a math problem to solve. Each problem you solve gives Benny more slime to pour on the pesky Guzzles who are chasing you. The Guzzles have enlisted robot garbage trucks which are carting away numbers. If you touch a truck who's number matches the special math problem, it explodes and you get bonus points. Once you have collected enough of the numbers on a level the key is revealed and you step through a door into the next level.

Users can set the difficulty level (how smart the Guzzles are) as well as choose whether to have all word problems, half word problems or only number problems. Younger kids who can't read yet can do the math problems if they are not word problems.

Episode 1 allows both addition and subtraction problems. In later episodes you can choose between addition, subtraction, multiplication, division or a mixture of problems. The word problems are humorous and advance the story.

When you save your game, your lids, slime, score, etc., is automatically saved under your name. When you restart your game, use the same name to restore your progress.

Starting the Games

You must first install each of the three episodes before playing. Insert Disk 1 into your disk drive then type "INSTALL" to begin the install procedure. (If you insert the *Math Rescue* disk into drive A:, make sure your DOS prompt is at A: before you type "INSTALL".)

After installation is complete, the three episodes may be played by typing either "MR1", "MR2" or "MR3". (Note: Only episodes two and three have multiplication and division problems. The shareware episode concentrates only on addition and subtraction.)

Note to Parents: You can *permanently* disable the "Skip Problems" option, forcing all players to go through the problems when they touch the number icons. Do this by starting the game by typing "MR1 LEARN" (and "MR2 LEARN" and "MR3 LEARN" for the other two episodes). For each episode, after you've done this one time, you can

then start each game by only typing "MR1", "MR2" or "MR3", and the LEARN mode will still be in effect. Important: This is an irreversible change! The only way to allow the "Skip Problems" option to work again is to re-install *Math Rescue* from the original disk.

For technical reasons, the music will not work if you're playing on a 486DX / 50Mhz. If you have such a computer, you can turn off turbo mode and the music should work.

Controls

To jump, press the [CTRL] key on the keyboard or button 1 on your joystick. If you have slime, you can stop a Guzzle by pointing it out to Benny. To do this, face the Guzzle and press the [ALT] key or button 2 on the joystick.

General Hints

★ As you explore you will encounter garbage can lids. Pick them up to defend against Guzzles. Once you are out of lids a Guzzle can touch you to steal all your numbers and you must start the level again.

★ When you enter a problem screen, use your character to jump into the number icons to answer the problem. If you're answer is incorrect, a new Guzzle will appear. Use the [ESC] key to exit a problem without answering it.

★ If you let a Guzzle touch you it will steal a garbage can lid. If you're out of lids you will have to replay the level. Also, if you touch a garbage truck that doesn't match the problem at the bottom of the screen, you'll lose a lid, too.

★ There are several **secret bonuses** you can earn, which award you with big points: [1] Grab all the bonus goodies on a level. [2] Solve the problems in order from 0 to 9. Hint: If you accidentally touch a number icon out of order, you can press [ESC] to back out. [3] Don't miss any of the problems. [4] Touching the truck that has the answer to the problem displayed at the bottom center of the screen. [5] Don't lose a garbage can lid on a level.

★ Older players can skip all the math problems and play *Math Rescue* like a normal arcade game.

Secret Cheat Keys

★ Warp to any level by pressing the three keys "P", "A" and "M" (PAM) all at the same time. The screen action should freeze, and you can release the three keys. Then press a level number between 1 and 15 and then the [Enter] key. Note: When you press the level number nothing will happen on the screen until you press the [Enter] key.

★ To give yourself extra slime and lids, press the three keys "E", "L" and "M" (ELM) all at once.

Game Speed Adjustment

You can speed up or slow down the animation by pressing + or - keys. If the animation is speeded up too much you might see flickering.