

# Spelunker Party! Online Manual

## Getting Started

### Playing for the First Time

When you start the game, the title demo/title screen will appear. Press any button on the title screen.



## To Continue

This game uses autosave, so when you play again after the first time, you'll start up where you left off, beginning at the base camp.

## Save Data

Save data from Spelunker Party! is automatically saved to the HDD on your PC. Please be advised that your save data cannot be retrieved if it is erased.

## Controls



Game Controller (based on the Steam Controller)

### Base camp/Menu screen

Button	Effect
Left Stick/D-pad	Select menu
A button	Confirm
B button	Cancel

### In game

Button	Effect	Button	Effect
Left Stick/D-pad	Move character	Y Button	Command pet
Press the L Stick	Radar display ON/OFF	LB/RB Button	Call up symbol chat
Right Pad up/down	Zoom in/out	R Trigger	Confirm symbol chat, Character nods head (yes)
Press the Right Pad	Change to split screen (during multi-play)	L Trigger	Cancel symbol chat, Character shakes head (no)
A button	Jump	► Button	Pause Menu
B button /X Button	Action		

### In-game Actions

Button	Effect
B/X Button	Portable fan
L Stick down + B/X button	Set bomb
D-Pad Down + B/X button	Set bomb
L Stick up + B/X button	Send up flare
D-Pad Up + B/X button	Send up flare

\*Symbol chat can be called up in online multiplayer mode.

## Keyboards

### Base Camp/Menu screen

Button	Effect
[W] [A] [S] [D]	Select menu

[↑][↓][←][→]	Select menu
[ F ] [ Enter ]	Confirm
[ U ] [ I ]	Switch Tab (Ranking/Item list)
[ Space ] [ Backspace]	Cancel/Quit game
[ E ]	Show other World (World Map)
[ T ]	Go to Quests (World Map)

### In game

Button	Effect	Button	Effect
[↑][↓][←][→]	Move character	[ T ]	Command pet
[ F ] [ Enter ]	Jump/Confirm	[ U ] [ I ]	Call up symbol chat
[ space ] [ Back space ]	Portable fan/Cancel	[ J ]	Confirm symbol chat/Character nods head (yes)
[ E ]	Portable fan	[ K ]	Cancel symbol chat/Character shakes head (no)
Down + [ E ]	Set bomb	[ < ] [ > ]	Zoom in/out
Down + [ Space ]	Set bomb	[ R ]	Radar display ON/OFF
Down + [ Back space ]	Set bomb	[ M ]	Change to split screen (during multi-play)
Up + [ E ]	Send up flare	[ Esc ]	Pause Menu
Up + [ Space ]	Send up flare		
Up + [ Back space ]	Send up flare		

## About Spelunker Party!

In "Spelunker Party!", you travel deeper and deeper into the caves of a huge world. The caves are split between stages, shown on the Stage Map. Choose a stage from the Stage Map to play that stage.

When you clear one stage, you can continue on to the next one. You can also replay a stage you've already cleared, as many times as you like.

You can get gold or Litho-orbs in the caves. Litho-orbs contain Litho-Stone pieces, which you receive when you clear the stage.

Collect enough Litho-Stone pieces to create various items.

When an item is completed, you can equip it from the Item Box.

Various abilities let you explore the caves more effectively. Some items have incredibly strong abilities.

### Base Camp (1)



Here is where you begin your game.

**Item Box:** You can equip or power up items here.

**Caves:** From here you can move to the Stage Map to explore the caves.

**Quests:** You can try to complete quests.

**Pooch:** Pooch will take the items you dig up in the cave maps and carry them home.

**Options:** You can adjust the settings for controller vibration, time display, and volume for music and sound effects. You can also see the game manual and story here.

**Ranking:** Check here to see the MVP and Nice awards.

**Player's Information:** You can see the player's information in the upper part of the screen

**Level and number of stars:** Shows your current level and the number of stars needed for the next level. Collect three stars

to level up.

**Title:** Shows the current player's title.

**Gold:** Shows how much gold you currently have.

**Power stones:** Shows how many power stones you currently have.

## Base Camp (2)

### Item Box

Here you can change characters, or view, equip, and power up your items.



**Change Items:** Change your character or your equipped items.

**Power up item:** Make your items more powerful.

**Item list:** View all the items and Litho-Stones you've collected.

## Change Items

Choose the set you want to change and choose the part you'd like to change (Head/Body/Accessory/Pet). Choose the item you want to equip, and then press "Confirm" to change it. If you select the character, you can change your character. Press "Details" to see information about the item.

To remove equipment, select the same item again.



## Power Up Items

You can power up items and pets by consuming power stones. Choose the item you want to power up, and add power stones you want to use. When the EXP Gauge fills up, the item will level up.



## Item list

You can see all items and Litho-Stones you've collected so far. Press "Details" to see information about the item.



## Pets



As you continue through the story, you'll get pets to join you. Each one has a special skill, and can be a powerful ally. When you want to take one with you, get it ready in the Item Box or the lobby screen.

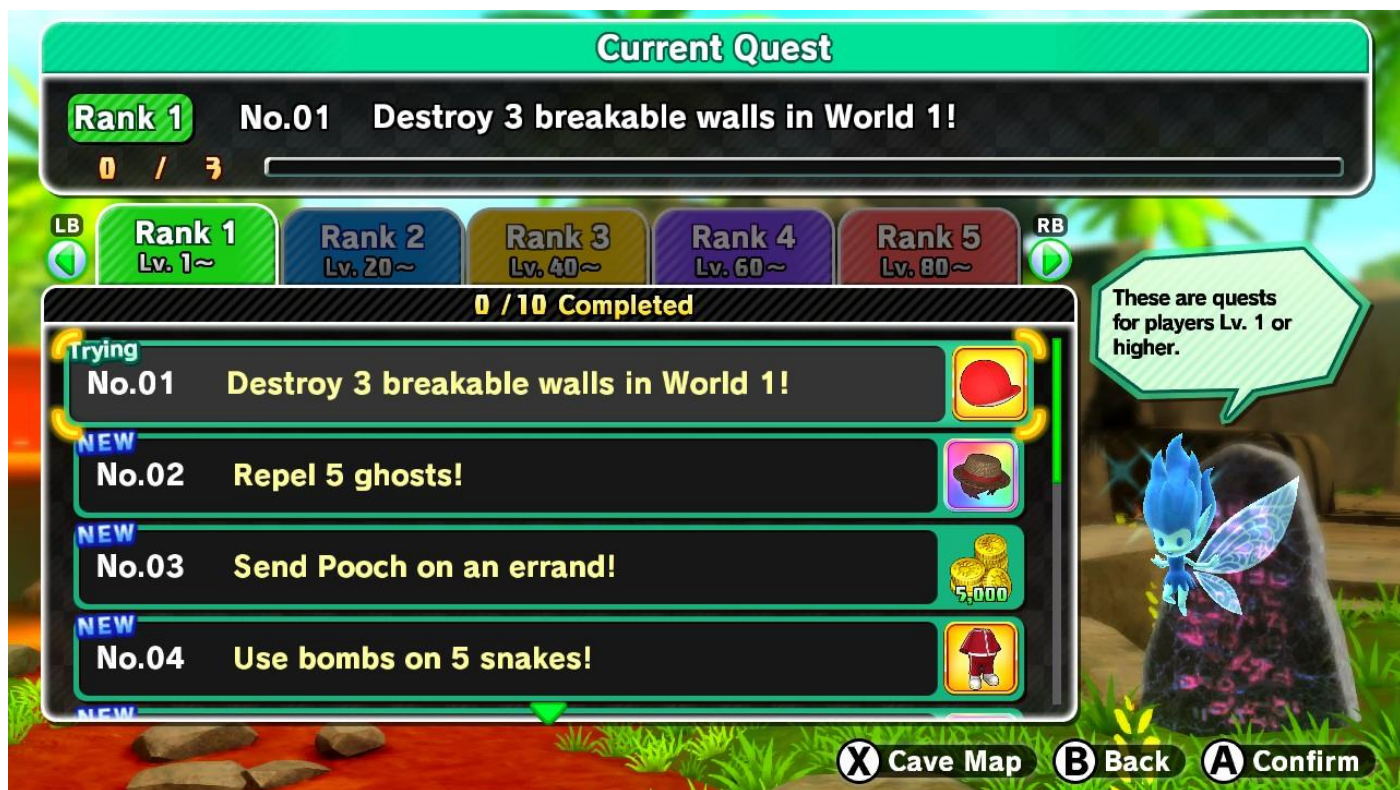
## **About Abilities**

Abilities are special skills of items and pets that help you from danger in the caves. When you power up an item or a pet, the ability will grow stronger, or the number of times you can use it will increase.

## Base Camp (3)

### Quests

As you continue through the story, you'll be able to try quests. Fulfill the conditions of a quest to complete it, and you will be rewarded with items. As your player level increases, you'll be able to try higher-level quests. You can't try more than one quest at once.



### Pooch

As you continue through the story, you'll be able to get help from Pooch. Use the Gold needed to give candy to Pooch, and your dog will go search for items on the Pooch Map. The items you get are all up to Pooch!



## Ranking

You can see how many times you've received the MVP and NICE Awards. MVP is a ranking of players who got the most MVP Awards during Explore Together. NICE Award is a ranking of players who got the most NICE Awards during Explore Together.

## Options



You can check the settings, manual, and story, etc. here.

<b>BGM</b>	Adjust the volume of the background music.
<b>SE</b>	Adjust the volume of the sound effects.
<b>Resolution</b>	Select the resolution of the screen
<b>Display</b>	Select Windowed or Full Screen
<b>Controller Vibration</b>	Turn the vibration function ON or OFF.
<b>Time (for Explore Alone)</b>	Set in-game time display to ON or OFF.
<b>Online Manual</b>	See the online manual.
<b>Story</b>	See the story again.
<b>Staff Credits</b>	See the staff credits.

## Playing the game

### World Map

This island is the setting for the game. Choose a world to go to a stage.



As you clear parts of the game, you'll be able to choose more worlds. Each world has different special features.

### Stage Map

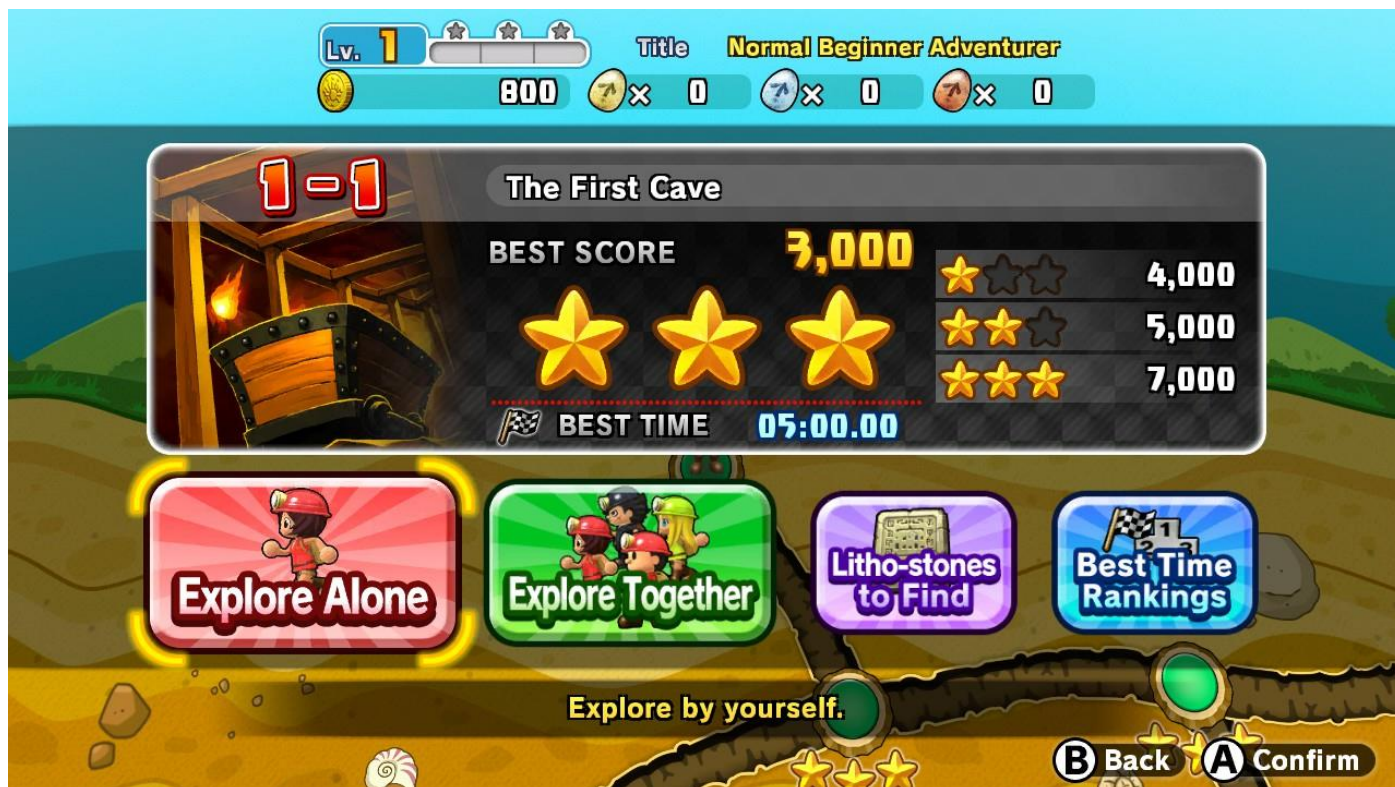


These maps show the stages within each world. As you clear more stages, more routes will open up. Sometimes the routes will fork off in more than one direction. It might be worth taking a detour!

**Stars:** These are displayed for stages you've cleared. The number of stars depends on how well you scored on that stage.

**Stage Name:** Shows the world number, stage number, and the name of the stage.

## Stage Details Screen



You'll see this when you select a stage on the Stage Map.

**Stage Clear Result:** Shows the number of stars you got, your best score, and best item.

### Stage Menu:

**Explore Alone** Press here to start exploring.

**Explore Together** Press here to start multiplayer exploring.

**Litho-Stones to find** Shows the Litho-Stone you can find in that stage.

**Best Time Ranking** Shows the ranking of best times for that stage.

## **Exploration Rules**

When a stage begins, the player must avoid danger and reach the goal. If you reach the goal safely, you clear the stage.

Many dangers are waiting for you in the caves. The following actions will cause you to lose a life.

- Falling from a high place
- Running out of energy
- Touching a ghost or a cave creature
- Touching flames, gas, or other obstacles
- Being touched by a bomb blast
- Touching a fired flare

When you reach 0 lives, it will be Game Over. (You cannot continue.) You cannot save while exploring. If you want to stop partway through a stage, select "Give up" on the pause menu. This will end the game and return you to the Stage Map.

## **Features of Explore Together**

If you lose your last life, it won't be Game Over. You can wait to be rescued, and when another player touches you, you can start exploring again.

You can also work together with other players to reach Litho-orbs that you can't reach on your own.

When everyone gathers at the Wait Zone, you can move on to the next area. If a player is lagging behind, you can help them out.

If you all clear the stage together, you get a score and gold bonus according to the number of people in your group. The more people, the higher the bonus, so go ahead and play multiplayer as much as possible!

When you clear a stage, the next stage will be chosen by a majority vote. If there is a tie, then everyone will move to the same stage as the host (the person who made the room).

## Explore Alone

### Lobby Screen



In the lobby screen, you can change your equipment by choosing “Change Items” You can begin exploring when you choose “Start Game”

**Player Information:** Shows player name, player title, player levels.

**Items equipped.**

**Ability:** Shows number of times you can use the abilities of the items equipped.

## Game Screen

Cooperate with your buddies and pets, collect items and proceed your exploration.



**Keys collected:** You need keys to open doors. Some stages have no keys.

**Score and Time:** The score you've earned in this stage and time passed since you started the stage.

**Gold collected.**

**Litho-orbs collected**

**Your character**

**Radar:** Shows the rough shape of the stage and your position

**Remaining abilities**

**Energy gauge:** This will gradually decrease through the stage. If it runs out, you lose a life.

**Items and Lives left:** Upper left shows remaining bombs, flares and lives.

**Door:** To continue past this point, you'll need a key the same color as the door.

**Checkpoint:** An energy regeneration point. When you lose a life, you'll start again from the last checkpoint you passed

### Hints for Explorers

- Your energy will be restored when you touch a checkpoint inside the caves.
- Bombs can break up stones that block your path.
- A portable fan can blow away a ghost. But there are some ghosts that it doesn't work on...
- Flares are dangerous to creatures that are sensitive to light. But you can't fire a flare if the ceiling is too low.
- Some creatures are weak to bomb explosions.



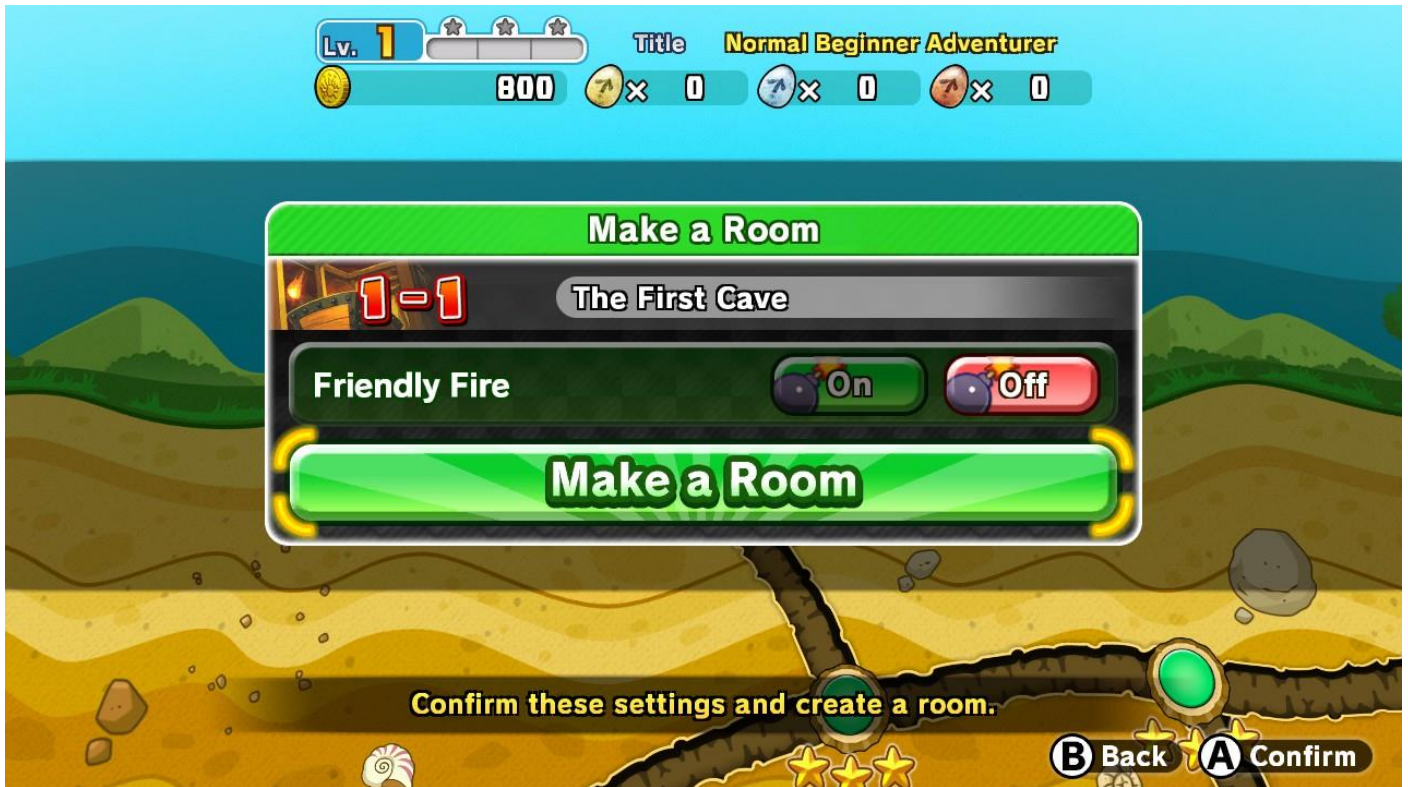
## Explore Together Offline

If the players you want to explore with are nearby, you can play together offline.

To explore together offline, you'll need a controller for each player. Up to 4 players can explore together.

### Make a Room

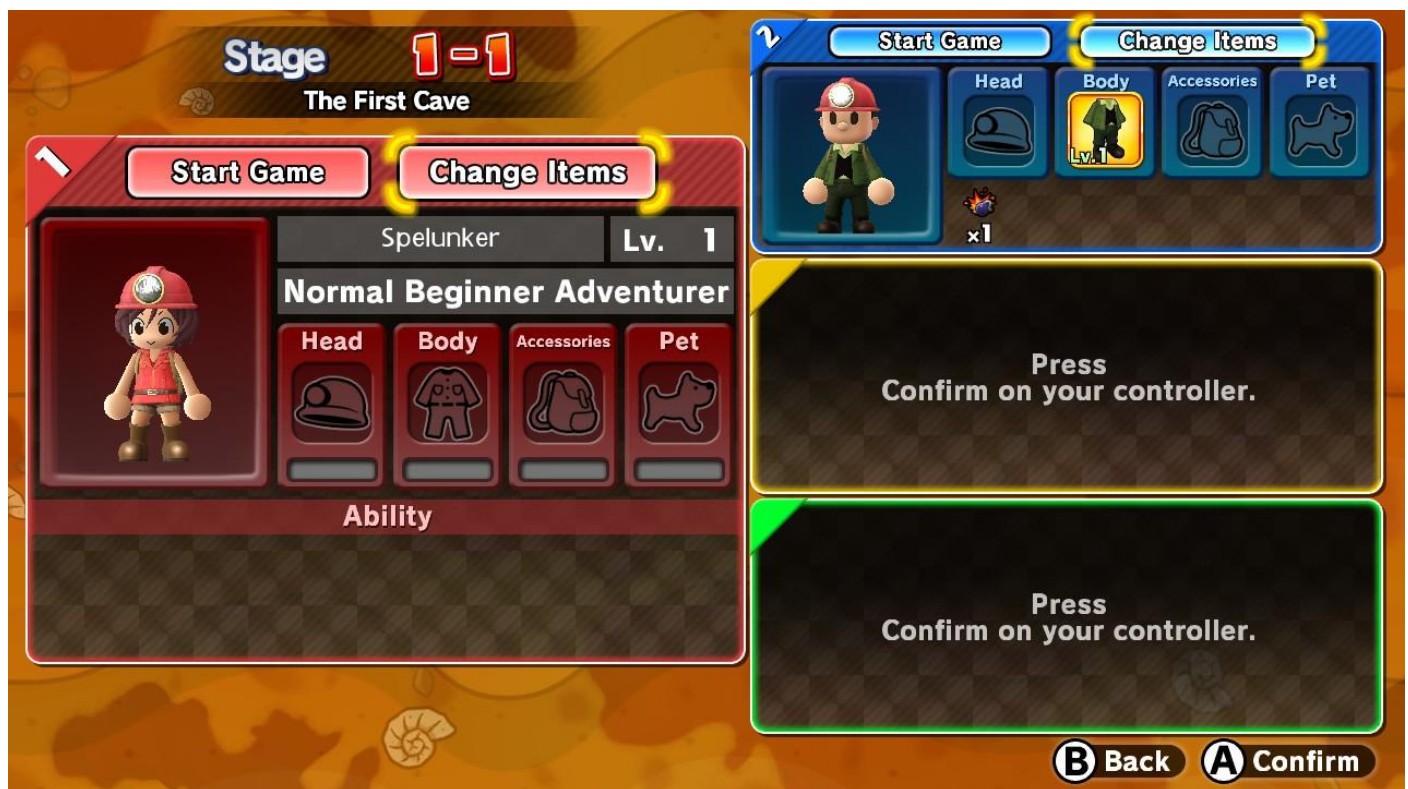
Make a room in the stage you'd like to play. If "Friendly Fire" is turned on, then other players will be affected by bomb explosions and flares, etc.



## Lobby Screen

You'll see this when you make a room. From here you can allow other players to join in your explorations.

When all participating players select "Start Game", their status will be Ready, and the game will begin.



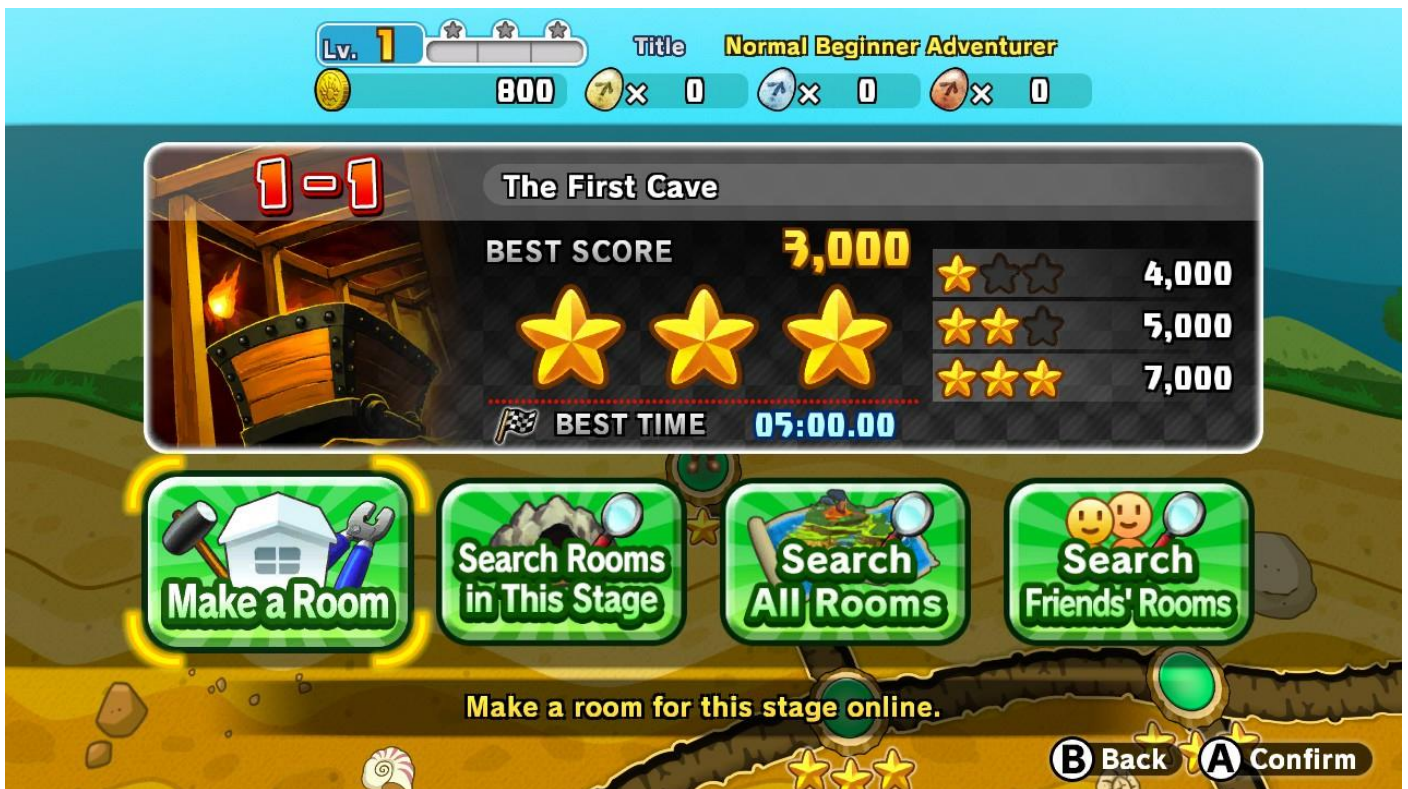
## Split Screen

In Explore Together mode, the screen will split according to the number of people participating. You can see the positions of your group members on the radar in the lower right corner.



## Explore Together Online

If the players you want to explore with are far away, you can play using the online function.



### Make a room

You can make a room in the stage you've selected. You can set the room tag, Friendly Fire, Friends Only here.



## Room Tags

By setting the room tags, you can make it easier to gather other players with the same goals as you.



## Lobby Screen

You'll see this when you make a room. Here you can change your equipment, and wait for other players to join.

You can also communicate with other players through symbol chat.



**About Online**

- "Explore Together Online" is a service that uses the internet. Depending upon the quality of your connection, you may not be able to use the service, or to enjoy optimal performance.
- In order to play "Explore Together online", it is essential for players to cooperate with each other. You can communicate with each other using symbol chat to smoothly convey your intentions.

### Result screen

When you reach the goal, result screen will be shown.

### Score/Time

You can see your earned score and cleared time. You will earn more score by finishing the stage without losing a single life, having a score up ability, or by number of players in your multi-player session.



### Item EXP/Gold

This screen shows your Item EXP and Gold. You will earn more gold and EXP by having specific ability or by number of players in your multi-player session.



### Litho-Stones collected

This screen shows the Litho-Stone pieces that came out of your Litho-orbs. When you collect all the pieces, an item will be created. You can equip the finished item the next time you explore.



### About Litho-orbs

There are many Litho-orbs scattered throughout the caves. All of them can be collected in the caves. Each Litho-orb contains one piece, and when you collect enough Litho-Stone pieces, items will be created. Litho-orbs come in three colors: silver, gold, and rainbow. They contain pieces of items that will help you explore. A Litho-orb you've already collected will turn into a power stone.

**MVP/NICE Award (only on Explore Together Online)**

This screen shows the MVP and NICE Award winners. MVP award goes to the player who did the most during the exploration, and the NICE Award goes to the player who got the most NICE votes from the other players.

