



SINGLE PLAYER HOT KEYS

Global Commands

Attack Move	A
Fall Back	X
Repair	E
Reinforce	R (MP Only)
Attack Ground	G
Attack Melee	Z
Stop	S
Exit All	U (MP Only)
De-Select unit/Building	ESCAPE
In-Game Options	F10

Selection Hotkeys

Select All	Control+A
Select HQ	F1
Next Primary Selection	Tab
Prev Primary Selection	Control+Tab
Remove Selection	Control+Left Mouse Click

Group Hotkeys

Group select0	0
Group select1	1
Group select2	2
Group select3	3
Group select4	4
Group select5	5
Group select6	6
Group select7	7
Group select8	8
Group select9	9

Set the group to be the current selection

Group set0	Control+0
Group set1	Control+1
Group set2	Control+2
Group set3	Control+3
Group set4	Control+4
Group set5	Control+5
Group set6	Control+6
Group set7	Control+7
Group set8	Control+8
Group set9	Control+9

Campaign Specific Abilities

Wargear Abilities

Melta Bomb	B
Frag Grenade	G
Frag Grenade Energy	G
Blind Grenade	I
Demolition Charge	D
Rites of Repair	P
Stimulant Kit	M
Cyclone Missile Launcher Barrage	B

Stratagem abilities

Artillery Strike	C
Blessing of Fortitude	O
Deploy Tarantula	V

Unique FC Abilities

To Victory!	Q
Battle Cry	W

Unique FC Wargear

Teleport	E – Teleport Pack Equipped
Jump	E – Jump Pack Equipped
Rally	E – Rally Banner Equipped
Iron Halo	E – Iron Halo Equipped
Orbital Bombardment	R – Orbital Strike Wargear Equipped
Call Drop Pod Reinforce	T – Drop Pod Beacon Equipped

Unique Tarkus Abilities

Tactical Advance	Q
Taunt	W

Unique Cyrus Abilities

Infiltrate	Q
Suppressive Fire	W
High Powered Shot	W
High Explosive Rounds	W
Immolate	W
Scout Reinforce	E

Unique Cyrus Wargear

Proximity Mines	R – Proximity Mines
Remote Detonator	T – Remote Detonator

Unique Avitus Abilities

Focused Fire	Q
Sprint	W
Clear Out	E

Unique Thaddeus Abilities

Assault Jump	Q
Teleport	Q – Terminator Armor
Merciless Strike	W

Unique Thule Abilities

Emperors Fist	Q
Emperors Fist Improved	Q
Ancient Defender	W
Charge	E
Assault Cannon Barrage	R
Assault Cannon Barrage Explosive	R

Unique Gabriel Abilities

Warcry	Q
My Foe Shall Fail	W
Sunder Armor	E

Defend Global Abilities

Call Turret	F1
Proximity Mines	F2
Incendiary Strike	F3
Orbital Bombardment	F4



MULTI-PLAYER HOT KEYS

Space Marines Unit Creation (MP Only)

Scout Marine Squad.....	C
Tactical Marine Squad.....	S
Devastator Heavy Bolter Squad.....	B
Assault Marine Squad.....	A
Devastator Plasma Cannon Squad.....	P
Dreadnought.....	D
Razorback.....	R
Predator.....	T
Tier 2.....	U
Tier 3.....	U

Space Marine Global Abilities (MP Only)

For the Emperor.....	F2
Larramans Blessing.....	F2
Blessing of the Omnissiah.....	F2
Call Drop Pod Venerable Dreadnought.....	F4
Call Drop Pod Reinforce.....	F3
Deep Strike Terminators.....	F5
Deep Strike Assault Terminators.....	F4
Angels of Death.....	F4
Orbital Bombardment.....	F6

Space Marine Unit Upgrades (MP Only)

Scout Squad Sergeant.....	L
Shotgun.....	T
Sniper Rifle.....	N
Tactical Squad Sergeant.....	L
Flamer.....	F
Plasma Gun.....	P
Missile Launcher.....	M
Targeter.....	T
Assault Squad Sergeant.....	L
Thunder and Lightning.....	B
Dark Age of Technology.....	D
Reinforced Armor Plating.....	R
Assault Cannon.....	C
Heavy Flamer (Terminator).....	F
Cyclone Missile Launcher (Terminator).....	M

Space Marine Hero Upgrades

Force Commander Weapons

Thunder Hammer.....	H
Power Sword.....	W
Chainsword And Stormshield.....	D
Power Fist.....	F
Assault Cannon (Terminator).....	C
Heavy Flamer (Terminator).....	F

Force Commander Armor

Artificer Armor.....	R
Armor of Alacrity.....	T
Terminator Armor.....	M

Force Commander Accessories

Iron Halo.....	I
Sacred Standard.....	C
Teleporter Pack.....	J

Apothecary Weapons

Anointed Power Axe.....	N
Sanguine Chainsword.....	W
Master Crafted Bolter.....	F

Apothecary Armor

Armor of Purity.....	I
Combat Stimulant Equipment.....	C
Armor of The Apothecarion.....	H

Apothecary Accessories

Purification Vials.....	G
Improved Medical Equipment.....	M
Purification Rites.....	R

Techmarine Armor

Signum Armor.....	K
Artificer Armor.....	R
Tech Bionics.....	W

Techmarine Weapons

Plasma Gun.....	G
Master Crafted Bolter.....	T
Consecrated Bolter.....	B

Techmarine Accessories

Orbs of Omnissiah.....	O
Refractor Field.....	F

Space Marine Unit Abilities

And They Shall Know No Fear.....	T
Charge.....	C
Assault Cannon Barrage (Dreadnought) (MP Only)....	B
Dreadnought Emperors Fist.....	F
Focused Fire (MP Only).....	F
Frag Grenade (Scouts).....	G
Infiltrate (MP Only).....	I
Melta Bomb (MP Only).....	B
Merciless Strike.....	C
Jump Assault Marine.....	J
Blind Grenade.....	I
Repair (MP Only).....	P
Smoke Launcher.....	M
Teleport Terminators.....	J
Dreadnought Assault Cannon Barrage Explosive.....	B

Space Marine Hero Abilities (MP Only)

Apothecary Advanced Healing.....	H
Apothecary Heal.....	E
Full Auto.....	F
Combat Stimulants.....	C
Purification Vials Apothecary.....	G
Battle Cry.....	B
Force Commander Iron Halo.....	I
Defend.....	D
Flesh Over Steel.....	F
Sprint.....	T
Force Commander Teleport.....	J
Brothers In Arms.....	B
Mark Target.....	K
Powerful Sweep.....	W
Techmarine Refractor Field.....	F
Techmarine Orb of the Omnissiah.....	O
Techmarine High Powered Shot.....	T
Techmarine Overcharge.....	G
Techmarine Tarantula Turret.....	U
Techmarine Teleporter Relay.....	Y
Techmarine Proximity Mine.....	M
Power Generator.....	A
Force Commander (Terminator Armor) Cleansing Flame.....	N

Ork Unit Creation (MP Only)

Slugga Boyz.....	S
Shoota Boyz.....	H
Stikkbommaz.....	B
Stormboyz.....	R
Lootas.....	L
Tankbustas.....	T
Deff Dread.....	D
Wartrukk.....	W
Kommando Squad.....	K
Looted Tank.....	O
Nob Squad.....	N

Ork Global Abilities (MP Only)

Ard Boyz.....	F3
Use Yer Choppas!.....	F4
Call da Boyz!.....	F2
Roks.....	F5
Kommandos Iz Da Sneakiest.....	F4
Hide da Boyz.....	F3
More Dakka.....	F3
Kult of Speed.....	F4

Ork Unit Upgrades (MP Only)

Burna.....	B
Nob Leader.....	N
Big Shoota.....	B
Nob Leader Shoota.....	N
Bomma Kit.....	B
Improved Rokkit Packs.....	K
Def Gun.....	B
Tank Armor.....	R
Nob Leader Kommando.....	N
Meaner an' Greener.....	E
Huge Hammers.....	H
Nob Leader Nobz.....	N
Nob Leader Stormboyz.....	N
Deff Dread Burna.....	B



MULTI-PLAYER HOT KEYS

Ork Hero Upgrades (MP Only)

Mekboy Weapons

Deffgun	D
Beamy Deffgun	Y

Mekboy Armor

Electric Armor	E
Mega-Rumblah	R
Battery Pack	T

Mekboy Accessories

Kustom Force Field	F
Proximity Mines	M
Supa Tuff Beam	B

Warboss Weapons

Bang Bang Hammer	H
Enhanced Kustom Shoota	K
Power Klaw	W

Warboss Armor

Cybork Implants	C
Spiky Armor	I
Heavy Armor	O

Warboss Accessories

Angry Bits	Y
Boss Pole	B
Trophy Rack	R

Kommando Nob Weapons

Speshul Shoota	L
Assashun's Knife	N
Rokkit Launcha	R

Kommando Nob Armor

Extra Equipment	E
Boom Time!	O
Improved Camouflage	C

Kommando Nob Accessories

Stikkbombz	T
Booby Trap	P
Kaboom!	K

Ork Unit Abilities (MP Only)

Burna Bomb	B
Rampage	E
Infiltration	I
Luv da Dakka	D
Frenzy	E
Recklessness	E
Smoke Bomb	E
Aiming? Wote Dat?	D
Stikkbomb	T
Stun Grenade	M
Jump	J
Bommaboyz	B
Boomgun	B
Rokkit Barrage	B
Waaagh!!!	W
Repair	P

Ork Hero Abilities (MP Only)

Kommando Assassinate	N
Kommando Infiltration	I
Kommando High Explosive Shells	V
Kommando Kaboom	K
Kommando Right in Me Crosshairs	R
Kommando Plant Booby Trap	P
Kommando Stunbomb	B
Kommando Stikkbomb	T
Mekboy Mega-Rumblah	R
Mekboy 'Ave a Taste	T
Mekboy Kustom Force Field	F
Mekboy Force Field Overcharge	O
Mekboy Proximity Mines	M
Mekboy Teleport	J
Mekboy Supa Tuff Beam	B
Mekboy Electric Shock	E
Warboss Big Stomp	C
Warboss Stomp	T
Warboss Now I'm Angry	Y

Ork Buildings (MP Only)

Ork Turret	U
Waaagh Banner	W
Power Node	A
Generator	A

Eldar Unit Creation (MP Only)

Guardian	G
Shuriken Cannon Weapon Team	S
Ranger	R
Howling Banshees	B
Warp Spider	W
Brightlance Weapon Team	L
Wraithlord	D
Falcon	F
Fire Prism	P
Avatar	A
D-Cannon Weapon Team	C

Eldar Global Abilities (MP Only)

Webway Gate	F2
Eldritch Storm	F5
Farseer Farsight	F3
Farseer Build Seer Council	F4
Warlock Swift Movement	F3
Warlock Conceal Global	F4
Warp Spider Crack Shot	F3
Warp Spider's Brood	F4

Eldar Unit Upgrades (MP Only)

Warlock	L
Battle Equipment	B
Pathfinder Gear	P
Banshee Exarch	L
Aspect of Banshee	C
Warp Spider Exarch	L
Aspect of Warp Spider	C
Regenerate Bone	B
Shuriken Cannon Upgrade	C
Brightlance Upgrade	L
Energy Field	F

Eldar Hero Wargear (MP Only)

Farseer Weapons

Doombringer	D
Singing Spear	P
Gravity Blade	V

Farseer Armor

Rune Armor	N
Armor of Fortune	R
Armor of Asuryan	T

Farseer Accessories

Spirit Stones	I
Runes of Reaping	U
Ghosthelm	M

Warlock Weapons

Witchblade of Kurnous	E
Merciless Witchblade	L
Immolator	I

Warlock Armor

Champion's Robe	P
Providence	V
Cloak of Shadows	C

Warlock Accessories

Warp Throw	W
Channeling Runes	N
Heart of Darkness	D

Warp Spider Weapons

Heavy Gauge Death Spinner	V
Entangling Web	E
Powerblades	L

Warp Spider Armor

Phase Armor	P
Improved Warp Generator	N
Enhanced Warp Jump Generator	I

Warp Spider Accessories

Improved Targeters	T
Shimmer Orb	B
Anti Grav Grenade	G



MULTI-PLAYER HOT KEYS

Eldar Unit Abilities (MP Only)

The Wailing Doom.....	D
Beam Scorch.....	B
Singularity.....	B
Embolden.....	E
Switch to Dispersed Beam.....	T
Switch to Focused Beam.....	T
Fleet of Foot.....	F
Haywire Grenade.....	G
Teleport.....	J
Plasma Grenade.....	G
Infiltrate.....	I
Suppressive Fire.....	V
War Shout.....	W
Wraithbone Synergy.....	W
Energy Field.....	F
Holo-Field.....	D
Khaine's Wrath.....	W
Repair.....	P

Eldar Hero Abilities (MP Only)

Anti-Grav Grenade.....	G
Entangle.....	E
Group Teleport.....	U
Phase Shift.....	P
Shimmer Orb.....	B
Heavy Gauge Filament.....	V
Channeling.....	N
Cloaking Shroud.....	C
Destructor.....	T
Ethereal Slash.....	E
Warp Throw.....	W
Heart of Darkness.....	D
Immolate.....	I
Teleport.....	J
Providence.....	V
Psychic Shield.....	P
Doom.....	D
Fortune.....	R
Guide.....	G
Levitation Field.....	V
Mind War.....	M
Spiritual Rites.....	I
Time Field.....	T

Eldar Buildings (MP Only)

Energy Shield.....	D
Power Generator.....	A
Power Node.....	A

Tyranid Unit Creation (MP Only)

Ripper.....	R
Hormagaunt.....	H
Termagaunt.....	T
Warrior.....	W
Spore Mines.....	S
Lictor.....	L
Ravener.....	V
Carnifex.....	C
Zoanthrope.....	Z

Tyranid Global Abilities (MP Only)

Brood Nest.....	F2
Warrior Vanguard.....	F3
Without Number.....	F4
Tyranoform.....	F5
Catalyst.....	F2
Spore Mines.....	F3
Stalk.....	F2
Mycetic Spores.....	F3

Tyranid Unit Upgrades (MP Only)

Venom Cannon Warrior.....	V
Barbed Strangler Warrior.....	B
Warrior Adrenal Glands.....	G
Vanguard.....	V
Devourer.....	D
Thornback.....	T
Barbed Strangler and Spore Cysts.....	B
Venom Cannon Carnifex.....	V

Tyranid Hero Upgrades (MP Only)

Lictor Alpha Weapons

Corrosive Claws.....	V
Feeder Tendrils.....	T
Scything Talons.....	Y
Toxin Sacs.....	N

Lictor Alpha Armor

Toxic Cysts.....	C
Adrenal Glands.....	D
Deadly Jump.....	J

Lictor Alpha Accessories

Loner.....	L
Pheromone.....	E
Menacing Visage.....	M

Ravener Alpha Weapons

Acid Splatter.....	L
Crippling Talon.....	I
Corrosive Devourer.....	V

Ravener Alpha Armor

Hardened Carapace.....	H
Reinforced Chitin.....	N
Regenerate.....	G

Ravener Alpha Accessories

Burrow Trap.....	P
Toxic Miasma.....	C
Synapse Aura (Damage).....	Y
Strengthened Sinew.....	W

Hive Tyrant Weapons

Crushing Claw.....	W
Rending Talons.....	R
Venom Cannon.....	V

Hive Tyrant Armor

Improved Synapse.....	I
Extended Carapace.....	C
Bonded Exoskeleton.....	E

Hive Tyrant Accessories

Warp Field.....	F
Bio-Plasma.....	B
Psychic Scream.....	Y

Tyranid Unit Abilities (MP Only)

Bio-Plasma.....	B
Burrow.....	B
Charge.....	C
Flesh Hooks.....	F
Infiltrate.....	I
Warp Field.....	F
Focused Warp Blast.....	B
Spore Cysts.....	C
Detonate Spore Mines.....	D
Assault Leap.....	J

Tyranid Hero Abilities (MP Only)

Corrosive Devourer.....	V
Burrow.....	B
Toxic Miasma.....	P
Tunnel.....	T
Bio-Plasma.....	B
Charge.....	C
Seismic Roar.....	R
Invulnerability.....	E
Warp Field.....	F
Psychic Scream.....	Y
Corrosive Devourer.....	V
Assault Leap.....	J
Flesh Hook.....	F
Pheromone Cloud.....	E
Toxic Burst.....	C
Infiltrate.....	I

Tyranid Buildings (MP Only)

Power Generator.....	A
Power Node.....	A

