

DECEMBER 24TH

Developed:

- Alien Brigade (Ashgabat, Turkmenistan)

Published:

- Kalifas (Konye-Urgench, Turkmenistan)

Localized:

- English - TGM (Moscow, Russia)
- Russian - Alien Brigade (Ashgabat, Turkmenistan)

Release date:

- December 24th, 2021 as public beta
- 2022 as final release

Table of contents:

- [What is our game](#)
- [How to play](#)
- [Network troubleshooting](#)
- [For players with gamepad](#)
- [How customization works](#)
- [If you wanna talk with us](#)
- [Other games from publisher Kalifas](#)

DECEMBER 24TH

What is our game

December 24th is a fast-paced classic FPS from the creators of Gazmaterra: Return of the Generals, inspired by games like Quake 2 and Team Fortress.

- Collect crates to earn bonuses
- Destroy enemies with 9 types of weapons
- Play with friends through Steam or via IP
- Up to 18 players on map*
- 3 game modes
- Full gamepad support

*each map has its player limit

How to play

Controls:

- LMB - fire
- RMB - sniper scope/melee
- Q/MWUp - prev weapon
- W - forward
- E/MWDown – next weapon
- T/Enter - chat
- A - left
- S - back
- D - right
- V - voicechat
- M - voicechat mute

Weapon fire patterns:

Makar – 0,1 s delay

Boomstick – 2 shots, delay 2 s

Karra – delay 2 s

Tommy – slow autofire with low feedback

Puncher – fast autofire with high feedback

Applejack – delay 1 s

Stinger – delay 2,5 s

Sharpshooter – 3 shots, delay 4 s

Knife – delay 0,3 s

Bonuses:

Red crate - weapons

Orange crate - ammo

White crate - health

Blue crate - armor

DECEMBER 24TH

Network troubleshooting

- Net driver already exists

Somehow you forgot to close the session.

- Net driver create failure

Unknown.

- Net driver listen failure

Call tech support, it may be devs' fail.

- Connection Lost

Check connection with Steam or Internet.

- Connection Timeout

Same as previous.

- Failure Received

Unknown.

- Outdated Client

Update the game.

- Outdated Server

Server owner needs to update the game.

- Pending Connection Failure

Server owner needs to reload.

- GUID Mismatch

Call tech support – somehow server is visible from another game or vice versa.

- Net Checksum Mismatch

Game files was changed, reinstall it from scratch.

For players with gamepad



In menus left stick works as mouse cursor, and A button – as left click.

We have different force feedback for all weapons..

Gamepads from PS4/Xbox One working fine, from PS5/Switch wasn't tested yet.

DECEMBER 24TH

How customization works

Our system is unique!

Purchased items displayed not on the player, but on the other players!

At this moment there's 4 slots of customization:

- hat – 8 items
- mask – 5 items
- weapon – 6 items
- tag – 8 items

Before full release all items are free.

DECEMBER 24TH

If you wanna talk with us

VK public – vk.com/lvl90dru1d

Netcode developer – vk.com/ruberoid1488

Lead desighner – vk.com/justzebron

The publisher's office is located at:

Turkmenistan, Balkanabat, 211 quarter, building 24

DECEMBER 24TH

Other games from publisher Kalifas

[Gazmatera: Return Of The Generals](#) (as Katapult Entertainment)

[Gazmatera 2: America's Least Wanted](#)

Gazmatera 3: Redemption Day (2023)

Song Of The Fallen Warrior (2022)

Ace Of Aces (2022)

Удачной игры!

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