









DEAR ADVENTURE FRIENDS, GREAT TO SEE YOU ALL GATHERED HERE. TODAY, I HAVE SOMETHING VERY SPECIAL FOR YOU: DE-PONIA – THE NEW ADVENTURE GAME FROM DAEDALIC ENTERTAINMENT.

OUR HERO'S NAME IS RUFUS AND THERE IS A LOT I CAN TELL YOU ABOUT HIM, THOUGH NONE OF IT SHEDS A VERY GOOD LIGHT ON HIM. HE IS ECCENTRIC, ILL-TEMPERED AND ENTIRELY TOO FULL OF HIMSELF. AND WHEN OUT-OF-THE-BLUE, THE BEAUTIFUL AND PRIVILEGED GOAL FALLS FROM THE PRIVILEGED SPHERES OF DEPONIA RIGHT INTO HIS LAP, HE SEES HIS CHANCE: HE WILL BRING THE UNCONSCIOUS BEAUTY BACK TO HER HOME — IN EXCHANGE FOR A LIFE IN LUXURY. ONLY THINGS DO NOT ALL GO ACCORDING TO PLAN, AND THE HANDOVER SOON DISSOLVES INTO A COMICAL CHASE ACROSS THE PLANET.

AND THAT'S WHERE YOU COME IN! STRAP YOURSELF AND JOIN THIS ODD COUPLE ON THEIR OUTLANDISH JOURNEY.

INSTALLING THE GAME

ALRIGHT GUYS, GRAB THAT DVD, STICK IT IN YOUR DVD DRIVE AND OFF WE GO! OH WAIT, I FORGOT ABOUT THE BORING INSTALLATION. WELL, NO USE CRYING ABOUT IT, LET'S GET TO IT. IF THE WINDOWS AUTOSTART FUNCTION IS ACTIVATED, THE INSTALLATION WILL PROCEED AUTOMATICALLY. JUST FOLLOW THE INSTRUCTIONS ON THE SCREEN. IF AUTOSTART IS DEACTIVATED, START THE INSTALLATION MANUALLY BY NAVIGATING TO YOUR DVD DRIVE WITH WINDOWS EXPLORER AND LAUNCHING THE FILE "SETUP.EXE" WITH A DOUBLE-CLICK.

UNINSTALLING THE GAME

MORE BORING STUFF... UNINSTALLING GAMES WAS ACTUALLY VOTED ONE OF THE MOST BORING THINGS TO DO IN A 1998 POLL BY BOREDOM MAGAZINE. IT REALLY WOULD BE A SHAME, TOO, TO DELETE SUCH A WONDERFUL GAME AS THIS ONE FROM YOUR HARD DRIVE. ANYWAY, IF YOU MUST, NAVIGATE TO THE GAME'S FOLDER IN YOUR START MENU (DEFAULT PATH: PROGRAMS/DAEDALIC ENTERTAINMENT/DEPONIA) AND LAUNCH THE UNINSTALL SHORTCUT TO RECYCLE DEPONIA.



LAUNCHING THE GAME: WITH THE INSTALLATION COMPLETE, YOU CAN JUMP RIGHT IN BY DOUBLE-CLICKING THE SHORTCUT ON YOUR DESKTOP OR IN THE START MENU AND YOU WILL FIND YOURSELF RIGHT IN THE GAME'S MAIN MENU WITH A WIDE RANGE OF OPTIONS TO CHOOSE FROM.

NEW GAME/CONTINUE

SELECT TO START A NEW GAME, OR CONTINUE WHERE YOU LAST LEFT OFF.

LOAD/SAVE

ENTER THE LAND OF THE SAVING AND LOADING FAIRIES, BECKONING YOU TO COME SAVE YOUR GAME OR LOAD A PREVIOUSLY SAVED GAME



SETTINGS

HERE YOU ARE ABLE TO CONFIGURE THE GAME TO YOUR LIKING AND ADJUST THE VOLUME OF MUSIC, SPEECH AND SOUND FX, CHANGE THE SCREEN RESOLUTION OR TURN SUBTITLES ON AND OFF. THE POSSIBILITIES ARE ENDLESS!

BONUS

YOU HAVE COMPLETED THE GAME AND WANT TO REWATCH THOSE SEXY CUTSCENES? THIS IS YOUR CHANCE!

CREDITS

THIS LEADS YOU TO A LIST OF NAMES BELONGING TO HARD-WORKING, BEAUTIFUL PEOPLE.

QUIT GAME

NOT REALLY AN OPTION YOU WILL BE INTERESTED IN, THIS. FOR COMPLETENESS' SAKE LET IT BE NOTED THAT YOU CAN QUIT DEPONIA WITH THIS BUTTON.

THE INTELLIGENT MOUSE CURSOR

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ARE YOU NOT SICK OF ALL THAT MOUSE-CLICKING THAT GAMES MAKE YOU DO? JUST IN THE LAYOUT OF THIS PAGE OF THE MANUAL, A DESIGN SLAVE SPENT 30 MINUTES AND AT LEAST 136 MOUSE CLICKS TO PUT IT ALL TOGETHER. IS IT NOT TIME FOR A SOLUTION THAT MAKES EVERYTHING EASIER? WELL, THE REVOLUTION IS HERE: DEPONIA'S INTELLIGENT MOUSE CURSOR!



WALK TO

THIS WILL DRASTICALLY REDUCE THE CLICK WORK YOU HAVE TO PERFORM — THE ONLY THING YOU NEED, ARE TWO HEALTHY FINGERS, IDEALLY ATTACHED TO YOUR BODY VIA THE SAME HAND. ALL GAME ACTIONS CAN BE PERFORMED WITH A SINGLE CLICK COMFORTABLY WITH ONE CLICK OF EITHER MOUSE BILLTON.



TALK/LOOK AT

WHEN YOU HOVER THE MOUSE CURSOR OVER AN OBJECT THAT CAN BE MANIPULATED, UP TO TWO SYMBOLS WILL APPEAR AND SHOW YOU WHAT ACTIONS YOU CAN PERFORM. THE EYE SYMBOL STANDS FOR EXAMINING, THE HAND SYMBOL FOR TAKING, A SPEECH BUBBLE FOR TALKING AND A RUFUS SYMBOL FOR USING THAT OBJECT.



TAKE/USE

THOSE ACTIONS DISPLAYED IN THE LEFT GEAR ARE TRIGGERED WITH THE LEFT MOUSE BUTTON, THOSE ON THE RIGHT WITH THE RIGHT MOUSE BUTTON.





THE INVENTORY

THE INVENTORY IS LIKE THAT HIGH SCHOOL FRIEND YOU HAD THAT COULD FIT ALL KINDS OF THINGS INTO HIS MOUTH, NEVER COMPLAINING AND ABLE TO ACCOMODATE ANY LENGTH OF ROPE, ALL KINDS OF KEYS, OR A FIVE-MAN BRASS BAND IN HIS GAPING MAW, IF NEED BE. VERY PRACTICAL!

IN ORDER TO MAKE INTERACTION WITH YOUR INVENTORY AS EASY AS POSSIBLE, THE DEFAULT SETTINGS WILL ALLOW YOU TO OPEN AND CLOSE IT BY MOVING YOUR MOUSE WHEEL UP AND DOWN, RESPECTIVELY. CAPITAL IDEA, EH? IF YOU ARE MORE INTO THE OLD SCHOOL, YOU CAN ALSO ACTIVATE THE OPTION TO "OPEN INVENTORY WITH ONE CLICK" IN THE SETTINGS MENU IN ORDER TO OPEN THE INVENTORY VIA A CLICK ON THE HANDLE DISPLAYED IN THE UPPER RIGHT CORNER OF THE SCREEN. ONCE THE INVENTORY IS OPENED, IT DISPLAYS ALL OBJECTS THAT YOU HAVE COLLECTED SO FAR. SELECT ANY OBJECT WITH A LEFT CLICK AND IT WILL BE ATTACHED TO THE MOUSE CURSOR. NOW YOU CAN COMBINE IT WITH ANOTHER OBJECT IN THE INVENTORY BY LEFT-CLICKING ON THE OBJECT, OR MOVE IT OUTSIDE THE INVENTORY TO BE ABLE TO COMBINE IT WITH AN OBJECT IN THE ROOM THAT YOU'RE CURRENTLY IN. EASY AS PIE.





DIALOGUES

WHILE RUFUS IS CERTAINLY A SELF-CENTERED INDIVIDUAL, HE DOES SOMETIMES SEEK OUT CONVERSATIONS WITH OTHER PEOPLE. JUST DO NOT BE SURPRISED IF THOSE YOU TALK WITH ARE LESS THAN ENTHUSIASTIC ABOUT TALKING TO RUFUS.

ONCE YOU HAVE ENTERED A CONVERSATION BY CLICKING ON A CHARACTER WITH THE SPEECH BUBBLE SYMBOL, A NUMBER OF CONVERSATION TOPICS TO CHOOSE FROM WILL BE DISPLAYED AT THE LOWER END OF THE SCREEN. CLICK ON ONE OF THEM TO CHOOSE IT. THE BOTTOMMOST OPTION WILL GENERALLY TAKE YOU TO THE END OF THE CONVERSATION, IF YOU FEEL YOU ARE WASTING YOUR TIME. CONVERSATIONS WILL CONTAIN A LOT OF HINTS THOUGH THAT WILL HELP YOU FIGURE OUT PUZZLES, SO TRY TO GET AS MUCH INFORMATION FROM ANYONE YOU MEET AS POSSIBLE.





HOTSPOT INDICATOR

YOU WILL PROBABLY KNOW OUR NEXT GUEST — HUBERT THE HOTSPOT INDICATOR! YES, HE IS BACK AGAIN TO HELP YOU ALONG WHEN YOU DON'T KNOW WHAT TO DO NEXT. JUST PRESS THE SPACE BAR AND HE WILL SHOW YOU ALL OBJECTS AND EXITS THAT YOU CAN INTERACT WITH.



MINIGAMES

SOME OF THE PUZZLES IN DEPONIA TAKE THE FORM OF WHAT WE CALL MINIGAMES. THIS IS GENERALLY A CLOSE-UP, A MECHANISM OR CONTROL PANEL THAT YOU NEED TO REPAIR OR MANIPULATE. THIS IS DONE WITH SIMPLE CLICKS OR DRAG AND DROP OF PARTS. SHOULD YOU ENCOUNTER A MINIGAME THAT YOU CAN NOT SOLVE HOWEVER HARD YOU TRY, YOU CAN SIMPLY SKIP IT WITH A CLICK ON THE "SKIP" BUTTON (THE ONE WITH THE X) OR GO BACK TO THE SCENE BY PRESSING THE "BACK" BUTON (THEONE WITH THE ARROW) AND SOLVE THE PUZZLE LATER.

LEOPARD MODE

TO ACTIVATE THE ULTRA-SECRET LEOPARD MODE IN DEPONIA FIRST HEAD TO KICKSTARTER AND SEND US A MILLION DOLLARS. NOW FOR THE EASY PART: SIMPLY SET YOUR SYSTEM CLOCK TO THE TIME ZONE OF VANUATU AND CHANGE YOUR SCREEN RESOLUTION TO 320X200 AND 4 BIT COLOR DEPTH. NOW, ENTERING THE KONAMI CODE WITHIN THREE SECONDS, WHILE WHISTLING THE MELODY TO "MY HEART WILL GO ON" BACKWARDS, WILL OPEN A PROMPT, WHERE YOU ONLY HAVE TO ENTER YOUR SHOE SIZE AND OFF WE GO! SIT BACK, MAYBE GRAB SOME HANDKERCHIEFS — THIS MIGHT GET MESSY.



KEYBOARD CONTROLS

IN ADDITION TO THE MOUSE CONTROLS, THE GAME ALSO OFFERS A NUMBER OF KEYBOARD HOTKEYS TO SIMPLIFY YOUR LIFE.

ESC - TAKES YOU BACK TO THE MAIN MENU AND SKIPS DIALOGUE LINES AS WELL AS CHTSCENES

F5 - TAKES YOU DIRECTLY TO THE LOAD/SAVE MENU

F8 - OPENS THE SETTINGS MENU

F9 - SAVES A QUICKSAVE, OVERWRITING ANY EXISTING ONE

F12 - LOADS A QUICKSAVE. IF ONE EXISTS

M - MUTES AND UNMUTES THE GAME SOUND

-/+ - DECREASE AND INCREASE THE SOUND VOLUME

SPACE - SHOWS ALL HOTSPOTS AND PAUSES A CUTSCENE



SUPPORT

IF YOU ENCOUNTER A PROBLEM, DON'T WORRY, WE'RE NOT GOING TO LAUGH AT YOU. EVEN IF YOU GET STUCK ON THE VERY FIRST PUZZLE, WE'RE NOT GONNA CALL YOU "INTELLECTUALLY-CHALLENGED" AND POINT AT YOU BEHIND YOUR BACK AND LAUGH WITH ALL OUR FRIENDS. DEFINITELY NOT.

SO HEAD ON OVER TO THE OFFICIAL WEBSITE AT WWW.DEPONIA.DE TO FIND OUR LATEST NEWS AND DOWNLOADS FOR THE GAME. OR VISIT OUR FORUMS AT HTTP://FORUM.DAEDALIC.DE TO ASK FOR ADVICE OR MEET LIKE-MINDED PLAYERS.

IF ALL ELSE FAILS AND YOU HAVE A TECHNICAL PROBLEM, PLEASE SEND US AN E-MAIL WITH A DETAILED DESCRIPTION OF THE ISSUE TO SUPPORT@DAEDALIC.DE



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DO NOT PLAY WHEN YOU ARE TIRED OR SUFFER FROM LACK OF SLEEP.

PLEASE MAKE SURE THAT THE ROOM IN WHICH YOU PLAY IS WELL-LIT.

PLEASE TAKE A 10-15 MINUTES BREAK ONCE PER HOUR.