

Quebec Mortis



Introduction

Quebec Mortis is an old-school survival horror game that features

- A gripping story
- A small village and 15+ places to discover
- A colorful but sinister atmosphere
- 10+ puzzles
- 30+ items to collect
- Two different endings

Synopsis

Louis calls his brother but he doesn't answer...

He leaves a message : *please don't do anything stupid!*



Louis quickly heads out to his brother's home but he is missing.

He decides to stay there for the night and go look for his brother the next day.

This is when you come into play.

Controls

There are only 6 buttons!

Nintendo Controller	Playstation Controller	Keyboard	
Press A	Press 	Press x	Execute the selected action
Hold B	Hold 	Hold z	Open the inventory
D-Pad or left stick left / right	D-Pad or left stick left / right	Left / Right arrows	Rotate the character
D-Pad or left stick up	D-Pad or left stick up	Up arrow	Move forward
D-Pad or left stick down	D-Pad or left stick down	Down arrow	Slowly move backward
Start	Options	Escape / Enter / p	Pause / Menu

Credits

Pierre-Alexandre Lassonde

Game design, coding, author, sound and music

<https://palass.itch.io>

<https://quebecmortis.com>

<https://www.youtube.com/@palass-games>

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Léa Franck

Story, script editing, ideas and brainstorm sessions

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Ideas and playtesting

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Ideas and playtesting

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Ideas and playtesting