FX ELEVEN

FX INTERACTIVE

FX ELEVEN

How to play FX Eleven

The essence of football

Signing the new contract. Getting to know your squad. Discovering the club's facilities. Being presented to your supporters. Finding the ideal formation during the preseason. Bringing out the best in every player. Watching them grow under your guidance. Seeing how they display rehearsed moves on the field. Proudly sporting your team's scarf. Feeling fans' support and the Board's full trust.

It's the small details that make this a great sport. Now you can be a part of it. What are you waiting for?

New challenges, new goals

You're talented. You've got fresh ideas. A method that works. Why not try managing a club in a foreign competition? *FX Eleven* includes Europe's top 5 leagues: Spain, Italy, Germany, U.K. and France.

Accept the FX Eleven Challenge and lead a modest club in order to gain yourself a name among the most respected managers. If you're decided to take control of the club of your dreams, why wait any longer? Choose the Manager mode and decide which team you wish to manage from the start.

A football ecosystem that is constantly evolving

As the club's manager, you will face all kinds of decisions - in fact, you will be in charge of every aspect of day-to-day management, training and squad building. Fortunately, your work will soon pay off. In *FX Eleven*, teams and players come to life: each practice session, game or tactic has an influence on their evolution and their professional career.

> *Aside from the usual attributes, players will be able to develop "achievements" that will have temporary or permanent effects on their performance. Derby specialists, scoring streaks, lucky players, "penalty-stoppers"...*

Build the stadium of your dreams

The club you imagine can only aspire to grow. To do so, it will need a "home" worthy of its aspirations. Expand your stadium stand by stand, facility by facility, step by step. Improve irrigation systems to avoid player injuries, open shops and cafes to increase income, improve stadium access, extend its capacity, build better medical and sporting facilities...

> *The ideal stadium is at your fingertips, but think before you build. Stadium renovations should never compromise the club's financial growth.*

Lead your club to the top

Only you hold the keys to success: build a balanced squad, bring the best out of each player, meet the club's objectives and earn your Board's trust. Above all else, never rest on your laurels: once the whistle blows, anything can happen!

Game screen

A Upcoming game

1 Opponent

2 Rival's team average and tactical balance

3 Date, week and competition

4 Your team's average and tactical balance

5 Your club

B Funds *(Page 26)*
Budget approved by the Board for the current season.

C Standings
Shows current standing in all competitions.

D Fixtures
Study your team's upcoming games.

E Results
Check out last week's game results.

F Employees *(Page 17)*
See your current staff members or hire new professionals.

G Management *(Page 16)*
See how the Board and fans feel about your work, choose a sponsor or request a bank loan.

H Finances *(Page 27)*
Consult the club's current income and expenditures.

I Stadium *(Page 27)*
Fix ticket prices, expand the stadium's capacity or build new facilities.

J Trophies
Admire the titles you have conquered.

K Lineup *(Page 22)*
Pick the players that will be available for the upcoming game and choose your starting eleven.

L Tactics *(Page 22)*
Choose your formation, game style and tactical modifiers for the next match.

M Training *(Page 21)*
Assign specific training sessions to improve your players' skills and maintain their fitness levels.

Q **Set pieces**
Pick players in charge of taking free-kicks, corners and penalties.

R **Squad** *(Page 25)*
Examine player profiles one by one: from attributes to current contract status.

S **Youth teams** *(Page 26)*
List with your current reserve team players.

T **Transfers** *(Page 24)*
Check out current transfer market opportunities: search for players on sale or up for loan.

U **Scouting** *(Page 24)*
Search for footballers with specific skills and characteristics.

V **Player search** *(Page 24)*
Request player reports or place formal transfer bids.

W **Game menu**
Save the game, access the settings screen or exit your current game session.

X **Play** *(Page 23)*
Click here to start the match.

Y **My Team** *(Page 28)*
Open the team editor.

Z **Help**
Display the interactive help interface.

N **Injuries** *(Page 21)*
Order your medical staff to attend to injured players and accelerate their recovery.

O **Opponent** *(Page 22)*
Analyze your next rival before you choose the winning strategy.

P **Strategies** *(Page 22)*
Rehearse specific moves for the upcoming game.

Key commands and controls

1. Keyboard shortcuts

*Return
to previous screen*

*Scroll up and down
in menu*

*Open tactics window
(Simulator - local team)*

*Continue to next screen
(Manager)*

*Open tactics window
(Simulator - away team)*

Strategy controls (Simulator)

1	Aggressive defense
2	Pressing
3	Direct football
4	Wing play
5	Defensive possession
6	Through ball
7	Off-side
8	Rehearsed moves
9	Clearance
0	Give-and-go offense

2. Mouse controls

*Decrease game speed
(Simulator)*

Left click
• Select menu elements and options

Right click
• Open / Close
  MyTeam editor
• Save changes
  (MyTeam editor)

*Increase game speed
(Simulator)*

Multimanager strategy controls (home team)

1	*Aggressive defense*
2	*Pressing*
3	*Direct football*
4	*Wing play*
5	*Defensive possession*
Q	*Through ball*
W	*Off-side*
E	*Rehearsed moves*
R	*Clearance*
T	*Give-and-go offense*

Multimanager strategy controls (away team)

1	*Aggressive defense*
7	*Pressing*
8	*Direct football*
9	*Wing play*
0	*Defensive possession*
Y	*Through ball*
U	*Off-side*
I	*Rehearsed moves*
O	*Clearance*
P	*Give-and-go offense*

Chapter 1. **Getting started**
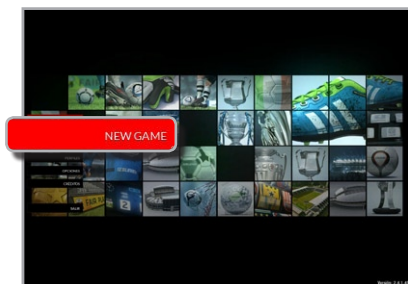
1 New game

In the start screen, click on the "New game" button. In the next menu you will see the interactive help system. Since this is your first contact with the game, we recommend that you read the help overlay before proceeding. To close the overlay help screen, click anywhere on the screen.
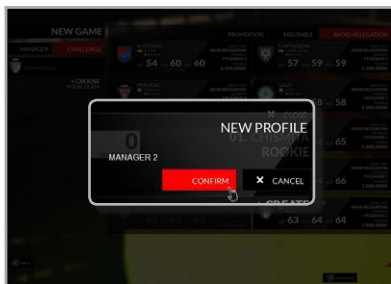

2 Challenge

FX Eleven includes 5 national and international championships, including first and second divisions. In order to take on a Challenge, first pick a club objective (Promotion, Mid-table or Avoid relegation) and drag the team of your choosing to your manager box.

3 Player profile

In order to continue you must first create a player profile that will enable you to save your progress throughout the game. Click the corresponding button, introduce the name you wish to use and click "Accept". To view teams competing in both national and European tournaments, click "Continue". Do the same to move on to the next screen.

4 Preseason

As the club manager, you can cancel any preseason match (except the final one) or choose different opponents. To do the latter, simply click the corresponding button. In the next screen, choose your rival's league; finally, click on a club's badge to select it as your rival in the scheduled friendly and press "Continue".

5 Game day

This is the main menu. Since it's your first time here, you will soon see a small tutorial window on the bottom right-hand corner. After reading its contents, simply click on it to close it. At the top of the screen you will find information such as your next opponent and your club's approved budget for the season.

6 Television rights

Notice the message alert on the bottom of the screen: place the cursor on the message box to read it (and click on the X to close it). Based on your club's final position last season, you will be awarded with extra income in the form of television rights.

7 Your first lineup

The time has come to make your decide on your first match-day squad and pick your eleven starters. Click on "Lineup" to view your starting eleven and see all available players. Before choosing your lineup and substitutes, analyze each footballer's attributes.

8 Performance

Aside from individual talent, perhaps the most important attribute of all is performance. This trait depends on aspects such as morale, fatigue and the assigned position, among others. To view a footballer's expected performance in all possible positions, place the cursor on his name and check out the small field on the lower right-hand corner.

9 Player positions

A star highlights the footballer's favorite position. White circles show positions where he can perform comfortably; while gray circles show areas where performance will be low. A number indicates the expected performance in each specific position.

10 Choosing starters

On the left-hand side of the screen you can see each player's specific position in the current formation (or, for those not included in the starting lineup, which footballers have been included as substitutes). Simply click and drag to interchange players.

11 Tactics

Once you have chosen both the starting lineup and your substitute players, you must pick a game style. Click on "Tactics" to open the corresponding screen. In this menu you can select your desired formation, adjust specific player positions on the field and give them individual orders.

12 Formations

Pick a default formation or create your own by assigning specific positions to your players. To move a footballer on the formation field, simply click and drag his marker to an available square in the area where you wish for him to play.

13 Strategies

Now it's time to rehearse specific moves in order to surprise your opponent on game day. Click on "Strategies": each training session allows you to practice a specific play or style that you will be able to use at will during your next match. To plan a training session, click and drag an available date to the desired strategy box.

14 Your opponent

Before giving your squad final instructions, click on the "Opponent" button to access your coaching staff's report about your next rival. If you wish to assign specific man-to-man markings, first click on the designated defender. This player can mark any opponent situated in the 9 surrounding squares. Simply click on the man you wish your player to guard.

15 On the field

Click the button on the lower right-hand corner to return to the previous menu and click "Play". Now you will be presented with several viewing options: you can either see the end result, be informed of important events or watch the game live. Choose the last option to continue.

16 Live match

The moment has finally arrived: it's time to enjoy your first game of the season. On the bottom of the screen you will see all the strategies rehearsed before the match. In order to use a particular strategy simply click on its icon.

Good luck, coach!

Chapter 2. **A football manager's guidebook**

2.1 Game modes

The season is about to begin: the time has come to pick a challenge fit for your talents. Do you want to lead a modest team to the top or do you wish to manage the club of your dreams? It's up to you!

2.1.1 Challenge

Take control of a club from lower divisions and meet the goals set by the Board. Earn supporters' admiration and rivals' respect to become a well-known manager. If you succeed, offers from stronger clubs will soon be on your table. Are you up for the challenge?

⭐ *Before you embark on a Challenge you must first choose the club you will manage. To do so, pick a general team objective (Promotion, Mid-table or Survival) and then drag the chosen team into your manager box.*

⭐ *Your continuity as manager of a team will depend on three key factors: reaching the goals set by the Board, successfully managing club finances and building a balanced squad.*

2.1.2 Manager

Your moment has arrived: sign a contract with the club of your choosing and take it to the top. Your goal is simple: becoming the world's greatest manager. To do so you'll have to earn your fan's support while convincing the Board that you're the best professional to lead their club.

⭐ *Don't forget that you can choose clubs from 5 different leagues with their corresponding divisions. In order to pick a team in Manager mode, click on the flag of a championship. Next, choose the division in which the desired team plays. Lastly, drag the chosen club's shield into your manager box.*

▸ *Whether you wish to accept a Challenge or become the Manager of the club of your dreams, you must first create a player profile that will be linked to your progress in the game. In order to make any adjustments of current profiles, click on the corresponding button in the main menu.*
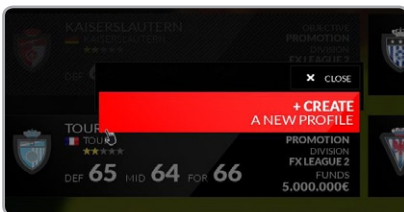
Multi-manager

Both game modes (Challenge and Manager) allow for multiple players to lead the club of their choosing on a single computer. To start a multi-manager game, each player must pick a team and drag in into their manager box.

Game dynamics are identical: however, in multi-manager mode, players will take turns, each turn being the equivalent of a week. When the first player has carried out all the actions he wishes to pursue (including his team's game of the week), it will then be the next player's turn to do so. Thus, a full week will not conclude until every manager has played his game.

⭐ *Both the badge and name of the active team appear at all times on the top of the screen.*

2.2 Club employees

Behind every great manager there is a team of professionals willing to use their skills and expertise to benefit the team. Discover how football experts can help you in all facets of the game.

Upon your arrival, the club will provide you with a set of professionals: assistant coach, fitness coach, medical staff and Director of Football. Keep in mind that each employee has a specific experience level and working methodology that will have an impact on his tasks. You can also ask staff members to automatically take care of their responsibilities: deciding the lineup, treating injured players, managing contract renewals, etc.

Human Resources As club manager you are entitled to choose your staff members. You can hire new professionals at any moment of the season. When doing so, remember that more experienced employees will always benefit the squad, even though their earnings will also be higher.

⭐ *When hiring a new Director of Football or fitness coach, remember that any previous activities lead by their predecessors will be automatically cancelled. This affects individual training sessions and player scouting.*

2.2.1 Assistant Coach

Your second-in-command: he will be in charge of making a full report on upcoming opponents and looking for promising talents for your youth teams. He can also choose each week's starting lineup for you.

Styles:

Physical	*Favors players with a higher fitness level.*
Technical	*Prefers to line up the most talented players.*
Performance	*Chooses the starting eleven with the highest performance.*
Stamina	*Favors players with lower fatigue levels.*
Classic	*Prefers to count on more experienced players.*

2.2.2 Fitness Coach

The man in charge of leading specific training sessions that will allow players to maintain decent fitness levels and improve six basic skills: goalkeeping, defense, passing, dribbling, pace and shooting.

Styles:

Physical	*An old-school trainer who seeks to improve players' athletic condition.*
Technical	*His main goal is to improve players' overall performance.*
Talent	*Prefers to work with the more talented players.*

2.2.3 Medical Staff

Your team doctors and physiotherapists will be in charge of treating all injured players in order to reduce recovery rates. If you automate this task, they will begin treatments according to their working style.

Styles:

Systematic	*Gives medical assistance in order of injury.*
Importance	*Evaluates players' condition and treats critical injuries first.*
Hierarchy	*Gives priority to most talented players.*
Participation	*Favors more experienced players.*

2.2.4 Director of Football

His scouting team will comb the transfer market in search of players that fit your needs. The Director of Football will also be in charge of placing transfer bids: from initial reports to final negotiations with the footballer's manager. Additionally, he can automatically renew players in their last year of contract.

Styles:

National	*Prefers to work within the local championship.*
International	*Prefers to work with foreign championships.*
Global	*Equally efficient working within local or foreign championships.*

2.3 Players

It's time to get to know your squad. Knowing your footballers' abilities is crucial for bringing out the best in every one of them. Will you be able to turn a diamond in the rough into a world star?

2.3.1 Player attributes

Each player possesses individual characteristics that set him apart from the rest. Discover your footballers' attributes and how these relate to each other.

Talent This attribute shows the player's innate talent. It is generally a fixed attribute, but younger players have room for improvement until they reach their peak. Talent is represented by gold stars that appear under a player's name: the more gold stars a footballer has, the greater his talent is.

Position Even the most versatile players have a favorite position on the field. To maximize performance you should always try to assign your footballers the role they feel the most comfortable with.

Fatigue This attribute reveals exactly how tired your player is. It depends mostly on factors such as minutes of game-play, zones covered on the field, man-to-man markings or the use of pressing during a match. If a player's fatigue level is high his performance will suffer; to lower fatigue, your footballers must rest.

Morale Reveals your player's current motivation. This attribute is affected by factors such as the assigned position, previous game results, contract status, minutes played, and performance in previous games, among many others. Keep in mind that moral also has a direct impact on player performance.

Fitness Your footballer's physical and mental health. It depends mainly on minutes of game-play and individual training sessions. Like morale, it has a great impact on performance.

> *Remember that a lack of competitive games will take its toll on your players' fitness levels. The season is long: it is always wise to rotate footballers to keep them all motivated and in excellent shape.*

Performance Possibly the most important attribute of all. It represents your player's general condition, which in turn determines how well he will perform in upcoming games. This attribute varies throughout the season depending on other aspects such as the footballer's talent, fatigue, morale, fitness, assigned position and individual training sessions.

Other characteristics

In addition to attributes, each player has a set of technical and physical abilities: defense, passing, dribbling, pace and shooting. These skills have a direct impact on performance and can be temporarily boosted with individual training sessions directed by your fitness coach. The importance of certain pairs of skills varies on the player's preferred position (for example, dribbling and shooting are more relevant for strikers than they may be for defenders).

2.3.2 Achievements

In *FX Eleven*, both teams and players are constantly evolving. An infinite amount of small details can be crucial for a footballer's career. This is why players can earn achievements, permanent or temporary traits that will affect their performance and attitude both on and off the field.

⭐ *Achievements can have both positive and negative effects. For example, scoring 5 goals in consecutive matches will boost a striker's shooting ability, but missing the last penalty in a shoot-out will reduce a player's morale.*

➤ *You will find a player's achievements in his profile. Simply place the cursor on an achievement icon to discover both its requirements and effects.*

Manager achievements

As a general manager, you can also earn achievements that will have an impact on your team's performance. For example, playing two consecutive finals of the same competition will boost your players' morale when facing a new final; likewise, coaching the team with most goals scored in a season will attract the best strikers in the transfer market.

2.3.3 Training

Player's can work on specific skills to temporarily boost their parameters. Any improvement in their general abilities will have an impact on their performance when match-day arrives. To achieve these benefits you must assign footballers to any of the individual training sessions lead by your fitness coach. As weeks go by, they will improve the specific skill, eventually reaching their full potential.

⭐ *The more experienced your fitness coach is, the larger the number of players he can train simultaneously in a specific skill.*

When a player reaches their maximum potential in a specific ability, he can keep training to maintain the level acquired. Nonetheless, the moment he stops working on that very same skill, his level slowly start to dwindle.

> *For example, a player can work for weeks on his pace, increasing from an initial level of 70 to a top-form level of 72. But once he stops working on his speed, that figure will start to decrease.*

> *Remember that training sessions also keep your players fit. If a footballer does not regularly play games, it is a good idea to at least keep him active by including him in individual training sessions.*

2.3.4 Injuries

Sooner or later you will be faced with injured players. When this happens, you must request your medical staff to begin the corresponding treatment and reduce the expected recovery rate. If you wish to focus on other areas of management, you can ask your head of medical staff to automatically initiate therapy. Keep in mind that the order in which he decides to treat injured players will vary depending on his work style.
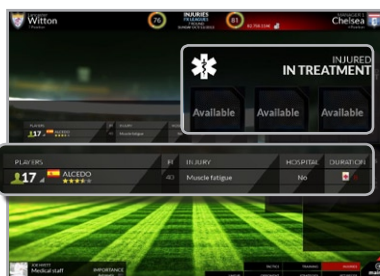
> *Investing in highly qualified medical professionals can really pay off: experienced doctors can treat a larger number of footballers and significantly reduce their recovery rates.*

2.4 Blackboard football

Now that you know your players' strengths and weaknesses, will you be able to find the ideal formation that brings out the best in each and every one of them?

2.4.1 Before the game

The time has come to give your players the final instructions. Before the game begins, you must study your opponent, pick your match-day squad, choose a starting eleven and decide on the winning strategy.

Your starting lineup

Study your players one by one before you choose your starting lineup and substitutes. Place the cursor on a footballer to view his expected performance in every position:

(55) *This is the player's preferred position; when placed here, you can expect top performance.*

(50) *Secondary role; here the footballer will perform decently.*

(40) *Your player will not feel comfortable in this position; hence, his performance will be under par.*

⭐ *When no player is selected, the small field on the lower right-hand corner shows expected performance of the current lineup. As a general rule, try to avoid lineups with one or more grey circles and aim for a team of stars.*

Deciding on your match-day squad means choosing both starters and substitutes. To interchange player positions on the roster, simply click and drag one of them.

⭐ *Remember that your assistant coach can take charge of match-day squads for you.*

⭐ *Even the most versatile players have a preferred position. Keep an eye on how performance varies depending on the assigned role.*

Your opponent

Each week you will receive a full report on your upcoming rival written by your assistant coach. This information will help you choose the best formation and, if necessary, establish specific man-to-man markings. To do the latter, click on one of your starters. Next, click on an opponent within reach, as shown by the highlighted squares on the field.

Formation

Once you have analyzed your opponent's lineup and game style, you must choose your starting formation: that is, how your players will be positioned on the field. You may either pick a default formation or create your own by moving footballers on the formation field.

1. How to create a custom formation

Click on the "Tactics" button in the "Match day" menu.

① *Select a player.* ② *Drag his icon to the position where you wish for him to play.* ③ *Select the footballer's role.* ④ *Do the same with the rest of your chosen lineup.* ⑤ *All customized formations appear here for future use.*

⭐ *When you change a standard formation, keep an eye on displaced starters. Remember to adjust each player's position to create a formation that guarantees both individual and overall team performance.*

Game styles

Are you willing to take the lead and keep control of the ball or would you rather wait and bet on powerful counter-attacks? As coach, it's all up to you. As with formations, you can pick a default game style or adjust it by giving specific instructions to certain players.

2. How to customize game style

Click on the "Tactics" button in the "Match day" menu.

1 *Choose a default style.* **2** *Pick the player you wish to give instructions to.* **3** *Give the chosen footballer specific orders.*

Tactical balance

If you wish to modify your tactical balance by reinforcing either your defensive or attacking stances, use the tactical modifying buttons. When doing so, pay attention to the two-colored circle on the top of the screen. Orange represents your attacking capacity, while green indicates the importance placed on defense.

Strategies

A good manager should always keep several aces up his sleeve. Group training sessions allow you to do just that: rehearse strategies and tactical movements for the upcoming game. Each session enables you to practice a particular strategy.

Be sure to pick the strategies most suited for your upcoming rival. Does the opposing team rely on a fast striker that moves behind your defensive line? Then maybe you should work with your defenders on offside traps. And don't forget to work on rehearsed moves: a strategy that allows you to design your own play in real time.

2.4.2 Match day

When you are ready for your next game, click on the "Play" button in the "Match day" menu. In the following screen you can pick how you wish to view the game: you can cut right to the final score, check out the game's main highlights or actually watch the game and make any needed tactical adjustments to defeat your opponent.

⭐ *If you choose the "Highlights" mode, you must click the button after each event to move on the next. This viewing mode allows for you to intervene if the game is not going as expected.*

Orders from the bench

In both "Highlights" and "Watch game" modes, you can make tactical adjustments and substitutions. In order to do so, click the button with a small ball on the top of the screen. (Keep in mind the ball must be kicked off the field for the referee to allow for any adjustments.) In the next menu you can access the "Tactics", "Lineup" and "Opponent" screens and make the needed adjustments. To continue the match, click on "Resume game".

Using strategies

If you really want to have an influence on the final score, be sure to make the most of the strategies you rehearsed during the week. In "Watch game" mode, you will have access to all strategies, whether they have been previously practiced or not. However, the duration of these strategies is reduced to 10 seconds if your team did not work on them during the week. Practiced strategies have an additional 30 seconds in each half of the game. To active or pause a strategy, simply click on its card.

Final score

When the match is over you will be informed of the most relevant information: final score, goal scorers and injuries, as well as any yellow or red cards. After league games you will also see current standings and all other game results.

⭐ *After each game, players are scored from 1 to 10 based on overall performance. At the end of the season, the footballer with the highest average is receives the MVP award.*

2.5 Squad planning

Building the best possible squad will be one of your greatest challenges as a manager. Scouting for players, requesting reports, deciding on future signings… The club's present and future are in your hands.

2.5.1 Scouting

There are three ways to find interesting players: asking your scouting team to conduct a specific search, reviewing your Director of Football's transfer market list or simply analyzing other clubs' squads. In the first case (available in the "Scouting" menu), you will be able to fine-tune your search by searching for specific characteristics such as age, talent, position, transfer value, etc. Your scouting team will comb the transfer market in search of candidates and, after several weeks, will hand you a complete shortlist with interesting players.

⭐ *Don't forget that you can request simultaneous player searches (the number of possible scouting operations varies depending on your Director of Football's experience level).*

Candidate follow-up

When you receive a list of interesting players, you can ask your Director of Football to keep an eye on certain candidates. To do so, simply click and drag the footballer into the "Shortlisted players" box. This list will be visible regardless of the searches your scouts are conducting. Keep in mind that specific scouting operations will continue until you cancel them; that is why it is always a good idea to shortlist players that you might be interested in at some point.

2.5.2 Signings

If you prefer to look for specific players on your own you can make use of two key menus:

Transfers

Review players available for transfer or loan. To see a footballer's full profile, simply click on his name: a window with full player stats and information will appear. On the upper right-hand corner you will find buttons for both requesting a full report and placing a transfer bid.

Player search

From this screen you can access any team from the 5 available European championships and their corresponding divisions. Keep in mind that, unless a player is on the transfer market, you will not have access to their contract status or details. Nonetheless, remember that you can request a full report on any player before making an offer.

⭐ *On this screen you will be able to follow up on the state of current offers and requested reports. Your Director of Football will also inform you of any transfer movements in the "Match day" menu.*

3. How to place a bid

Click on the "+Make new offer" button in the "Player search" screen.

1 *Select a country.* **2** *Click on a championship.* 3 *Pick the player you wish to sign.* **4** *Choose the type of signing you want to make (transfer or loan).* **5** *Adjust the financial and contractual conditions of your offer.* **6** *Click on "Accept".*

2.5.3 Squad

Besides scouting in search of ideal players and signing new footballers, you will also be faced with decisions regarding the current members of your squad. Always keep in mind that contractual conditions affect your players' morale and, ultimately, their performance.

Transfers and renewals

The time will come when you decide to transfer players you don't rely on or give a young talent the chance to gain experience on loan in another club. If you want a footballer's agent to start looking for bids, simply put the player on the Transfer or Loan list. This will full disclosure on your player's contract status and earnings, making it easier for other clubs to attempt his signing.

⭐ *Soon enough you will receive a bid for one of your players. When this happens, your Director of Football will inform you. Remember you don't have to make a decision right away: standing offers will appear on your player's profile.*

⭐ *You will also be faced with footballers' whose contract expires at the end of the season. Bear in mind that these players will become free agents if you do not renew their contract before the end of the year. Remember that you can ask your Director of Football to automatically handle contract renewals for you.*

Youth teams

As general manager, you should always keep an eye on your younger players' progress: you never know when a future star will arise. Additionally, young players will be eager to take a step forward when there are unavailable starters on your squad. Properly trained, their attributes and skills can improve, increasing their talent and performance.
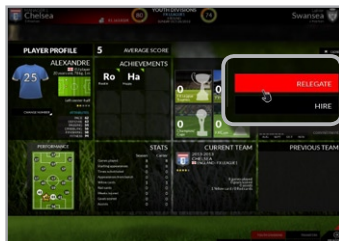
If you wish to give a young player the chance to train with the first team and play the occasional game, promoting him will do. But, once the footballer has played 20 games with your squad, you will be forced to give him a professional contract in order to keep him on the team. Both actions (promoting and signing a professional contract) are available on the upper right-hand corner of the player's profile.

⭐ *An interesting alternative for promising talents is finding a club interested in a loan operation. This way your young footballer can display his abilities and gain the necessary experience to be a part of your future squad.*

2.6 Management

The Board has entrusted you with all club finances. Healthy accounts are crucial for the club's stability… And for your future as the general manager.

2.6.1 Budget

At the beginning of every new season the Board will inform you of the funds at your disposal to cover all budget allocations: player and staff salaries, signings and medical treatments. If you have requested a bank loan or expanded the stadium, you will also have to deal with the corresponding monthly payments.

2.6.2 Finances

Achieving financial stability can only come through balanced administration of the resources at hand. Your primary sources of income are player transfers, ticket sales and television rights. Nonetheless, there are other means of generating additional income that will help you build the club of your dreams.

Sponsorships

In the "Management" screen you can analyze sponsorship offers and pick the best fit for your club's current aspirations. Study individual bonuses one by one before choosing the sponsor that suits your team the most.
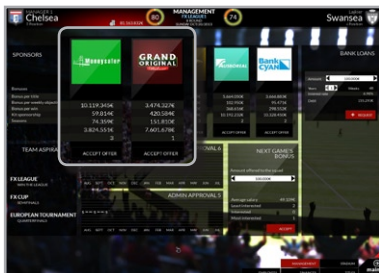
⭐ *While individual sponsors offer your club incentive bonuses for achieving certain objectives, you can also offer bonuses to your players to boost their morale for upcoming games. As you adjust the amount you are willing to give players for a victory, the number of interested footballers will vary.*

Bank loans

As your club grows, you may find yourself looking
for extra income to invest in important signings
for the squad or stadium expansion. If you feel it
is the right alternative for your club's economy,
you can always ask for a loan. However, keep in
mind that the longer the payment term is, the
higher the interest rate will be.

Extra income

Another source of extra income is stadium
publicity. Earnings in this department will vary depending on your stadiums capacity and
category. Additionally, clubs competing in European competitions may receive prize money
when qualifying for certain rounds, drawing or winning games and, of course, lifting the
trophy.

2.6.3 Stadium

Ticket sales

Before each home game you will have the chance
to adjust ticket prices in order to boost sales or
increase overall income. When applying your
price policy, keep in mind that ticket sales depend
on factors such as the team's current streak,
your supporters' confidence in your work, your
opponent's current form, ticket prices and the
presence of a future talent in your squad.

Stadium categories

Overall quality of a stadium is based on basic infrastructure and combined facilities. The
bigger your stadium is and the better your facilities are, the higher it will be ranked. As your
club grows, your team will surely aspire to competing in prestigious European championships.
In order to do so, your stadium must fulfill certain requirements. If these are not met, the
club will be subject to fines.

Renovations

If your club's success is drawing fans to every
home game, you will surely start thinking about
extending the stadium's capacity and perhaps
even building new facilities. Even though
construction costs can be daunting, a solid
investment combined with an intelligent price
policy can be worth it in the long run.
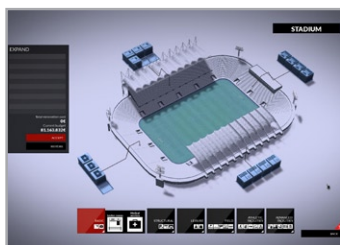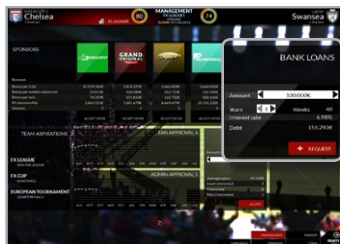
Facilities

Each one of your stadium's stands includes a number of building blocks: spaces available for the construction of new or improved facilities. These facilities will benefit the club or team in some way: they can boost ticket sales and income (coffee shops and stores), prevent player injuries (automatic irrigation systems) or even attract better sponsorship offers (VIP Lounge).
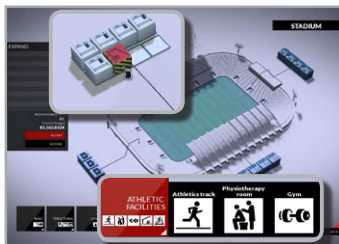
Every time you decide to expand a certain stand, you will also construct additional building blocks that will allow you to invest in new and improved facilities.

2.7 MyTeam Editor

FX Eleven includes a full squad editor called MyTeam: customize player names, team kits and badges to create the club of your dreams.

To adjust player names, simply access a screen with the full roster of the team you wish to customize. Then right-click to open the editor and make the desired adjustments. If you wish to make further adjustments (club and stadium name, kit colors and patterns, badge, etc.), click on the "MyTeam" button in the Match day screen.

If you wish, you can turn a club into the B-Team (also known as "feeder squad") of a club playing in a higher division. This option is not available for top-division (FX League 1) teams.

▶ *After customizing a team, don't forget to right-click once again to save your adjustments.*

Any adjustments you make will automatically apply to your current game. If you wish to export these adjustments in order to use them in future games, click on the "Export" button. Likewise, if you wish to load customized teams saved previously or created by another player, click on the "Import" button.