



Games
for Windows®

STAR WARS™ THE FORCE™ UNLEASHED™

INSTRUCTION MANUAL



LUCASARTS™

Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

PEGI ratings and guidance applicable within PEGI markets only.

What is the PEGI System?

The PEGI age-rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. Comprising two parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:



The second is icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:



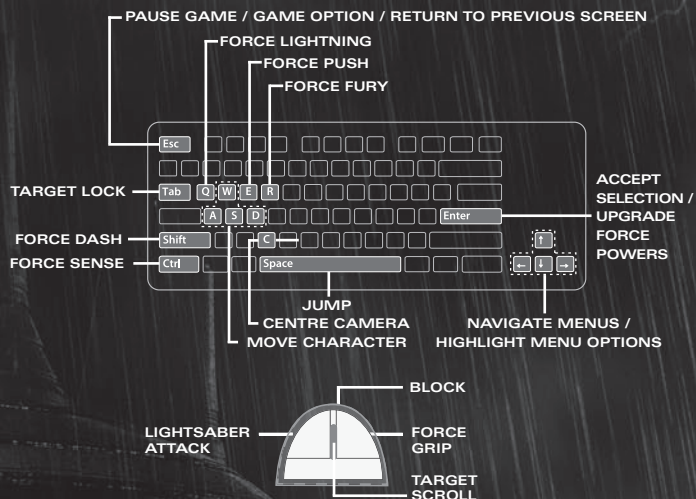
For further information visit <http://www.pegi.info> and pegionline.eu

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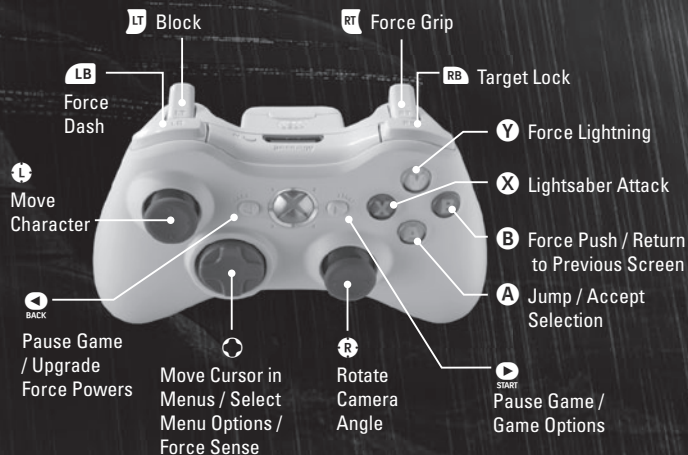
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CONTROLS

KEYBOARD AND MOUSE



Xbox 360 CONTROLLER FOR WINDOWS



GETTING STARTED

INSTALL DIRECTIONS

1. Insert the *Star Wars™: The Force Unleashed™ II* PC Install/Play DVD (Disc 1) into your DVD-ROM drive.
2. Select Install from the window that pops up. If the window does not appear, you can bring it up by going to My Computer (or Computer on Windows Vista/Windows 7) on your desktop or Start Menu and double-clicking the *Star Wars: The Force Unleashed II* DVD icon.
3. Follow the step-by-step instructions. The installer will install the game to your machine in the location you request.
4. Once *Star Wars: The Force Unleashed II* is installed, leave the *Star Wars: The Force Unleashed II* Install/Play DVD in your DVD-ROM drive, as it is required to play this title.
5. To Play the game, double-click the shortcut that has been placed on your desktop or select the *Star Wars: The Force Unleashed II* icon that appears in your start menu under Programs/LucasArts/ *Star Wars: The Force Unleashed II* or double-click the *Star Wars: The Force Unleashed II* icon in the Games Explorer (Windows Vista and Windows 7 only).

REMOVAL INSTRUCTIONS

WINDOWS XP REMOVAL

1. Open up the Control Panel.
2. Launch Add or Remove Programs.
3. Select *Star Wars: The Force Unleashed II*.
4. Click Change/Remove and follow the on-screen instructions.

WINDOWS VISTA AND 7 REMOVAL

1. Open up the Control Panel.
2. Launch Programs and Features.
3. Select *Star Wars: The Force Unleashed II*.
4. Click Uninstall and follow the on-screen instructions.

FAMILY SETTINGS

Windows Parental Controls (Vista and Windows 7) enable parents and guardians to restrict access to mature-rated games and set time limits on how long they can play. For more information, go to www.gamesforwindows.com/isyourfamilyset.

MAIN MENU



Select a Save Slot, and then press the **Enter** key to access the Main Menu screen. At the Main Menu screen, use the mouse to select one of the six options, and then confirm your choice: Start Game (or Continue, if a save is present), Select Level, Challenges, Options, Extras, and Exit Game.

NEW GAME: Start a new game.

CONTINUE: Resume play from the last save point.

LEVEL SELECT: Select and play any previously unlocked levels. Unlocked levels become available after progressing to the beginning of a new level.

CHALLENGES: Play any available Challenges.

EXTRAS: View extra content. Note: Some items must be unlocked by progressing through the single-player campaign.

Databank: View databank entries of characters and vehicles encountered throughout the game

Cinematics: View unlocked cinematic sequences seen throughout the game

Art Viewer: View unlocked concept art

Credits: View the development team behind *Star Wars: The Force Unleashed II*

LIGHTSABER: Upgrade and customise the lightsaber with crystals found during missions and by completing certain Challenges. It is important to note that each crystal grants a different colour and combat bonus.

COSTUMES: Switch to a different outfit. New costumes are acquired while progressing through missions.

OPTIONS: Choose the Options menu to access the following settings:

Controller: Adjust controller settings

Key Binding: Create custom key bindings.

Mouse: Adjust mouse sensitivity and invert the X and Y-axes.

Game: Change the difficulty setting and toggle subtitles on or off

Audio: Adjust, voice, music and SFX volume

Screen: Change the screen resolution, toggle fullscreen mode, and adjust the anti-aliasing setting, and brightness settings

Graphics: Use the “Detail” popup menu to select pre-defined Low, Medium or High graphic settings, or individually customise settings for Dynamic Shadows, Reflections, Motion Blur, Global Ambient-Lighting, HDR Rendering, Depth-of-Field, High Detail Textures, Anisotropic Filtering, and View Distance

Cheats: Input cheat codes, which enhance abilities

SAVE GAME: Save game progress.

EXIT GAME: Exit the current game.

At the bottom of the Pause Menu screen, mission objectives and hints are displayed to provide helpful information to the user.

PAUSE MENU



Press **Esc** at any time during gameplay to access the Pause Menu. Use the mouse to select one of the following five options: Lightsaber, Costumes, Options, Save Game, and Exit Game.

Primary Objective: Provides useful information regarding the level objective

Secondary Objective: Provides useful information regarding the current objective

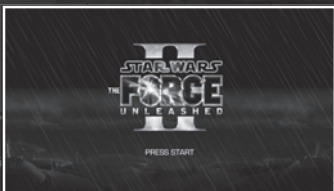
FORCE POWERS MENU



Press **Enter** key at any time during gameplay to access the Force Powers menu. From here you can upgrade the effectiveness of your Force Powers by spending Force Points that you earned from defeating enemies.

THE FORCE UNLEASHED II

STARTING A NEW GAME



To begin, press **Enter** at the Title Screen. At the next screen, use the mouse to select an empty save slot, and start a new game. Next, select Start Game to start a new game.

CONTINUING A GAME

To continue playing a previously saved game, press **Enter** at the Title Screen, and then use the mouse to select a slot with a previously saved game. Next, select Continue to start from the last save point.

SAVING THE GAME

Progress is automatically saved at the beginning of missions and periodically throughout levels. If you are defeated, you will return to the most recent autosave point. If you choose to end your session and would like to manually save your progress, press **Esc** to access the Pause Menu. Next, use the mouse to select Save Game. Press the **Esc** key to return to action after the game has been successfully saved.

CHALLENGES

Challenges are available outside of the single-player campaign of The Force Unleashed II and will help you master your combat and navigation skills. You unlock Challenges during the course of normal gameplay. It is important to note that completing certain Challenges will grant the user additional rewards that cannot be obtained in the single-player campaign.

Note: A registered LucasArts.com account is required in order to enable the online leaderboards. If you do not have a lucasarts.com account, you can register for a free account at www.lucasarts.com. If you do not wish to register for an account, the leaderboard will maintain a record of your own scores, but it will not have the ability to retrieve other player's scores, nor will your own score be posted for other players to see.

POWER OF THE FORCE GAME SCREEN



FORCE FURY METER

As you defeat enemies, you will accumulate Force energy and your Force Fury meter will begin to fill up. The Force Fury meter will begin to flash once it is full, letting you know you can activate Force Fury mode. You will go back to a normal combat state once the meter has been depleted.

FORCE ENERGY BAR

The blue bar underneath your Health is your Force Energy. It depletes as you use your Force powers, but will quickly and automatically regenerate over time.

HEALTH BAR

The green bar in the upper left-hand corner is Health. As you take damage the bar will begin to deplete, turning yellow, and then finally turning and flashing red. Once the bar is depleted, you are defeated. You can replenish health by defeating enemies. It should be noted that a small portion of health is automatically regenerated over time. To know how much health will regenerate, pay close attention to the lightly-shaded bar that stretches out beyond the normal health bar. Your auto-regeneration bar will shorten as you take damage, along with your remaining health.

FORCE UPGRADE

As you defeat enemies, you will accumulate Force Points that can be used to upgrade your Force powers. As you upgrade your powers, they will become more devastating. Once you have accumulated enough Force Points to upgrade any one of your Force powers, an icon will appear and begin to pulse underneath your health bar. To spend your points and upgrade your Force powers, press **Esc** at anytime during gameplay.

POWER OF THE FORCE (CONT.)

FORCE POWERS



Next to the lightsaber, Force Powers are your effective means of attack. You begin your adventure with a core set of powers, and then acquire additional powers as you progress through the game. All Force Powers, except for Force Sense, can be upgraded to produce more devastating attacks. The following is a list of all available Force Powers.

FORCE PUSH

Force Push blasts enemies and objects away from you, and can also be used to open up certain doorways. Tap the E key to summon a quick push, or press and hold the E key to summon a more powerfully-charged Force Push attack.

FORCE GRIP

Force Grip enables you to grip, throw, and slam enemies and objects into the terrain or other enemies. Press and hold the Right-mouse button to grip and enemy or object, and then use the mouse to move your target up, down, left, and right, and A, W, S, and D keys to move your target left, right, forward, and back. Release the Right-Mouse button while moving the mouse in the intended direction to throw the enemy or object.

FORCE LIGHTNING

Force Lightning sends a powerful blast of energy at your target that will damage and briefly stun them. Press the Q key.

FORCE REPULSE

Force Repulse sends out a shockwave in all directions, blasting back nearby enemies and objects. Hold the middle mouse button, and then press the E key.

SABER THROW

Saber Throw enables you to throw your lightsaber at a target with pinpoint accuracy, causing damage to one or more targets. Hold the middle mouse button, and then press the Left-Mouse button.

MIND TRICK

Mind Trick enables you to affect your enemy's mind and cause them to behave differently than they normally would, including turning and attacking each other. Hold the middle mouse button, and then press the Q key.

FORCE SENSE

If you are lost at anytime during your mission and don't know which direction to go, you can find your way by activating Force Sense by pressing **Ctrl**.

FORCE COMBOS

Lightsaber strikes and Force powers are individually lethal, but when used together they create a powerful Force Combo. Performing a Force Combo requires a series of exact button presses. You have a limited number of Force Combos available when starting the game, and more are unlocked as you acquire additional Force Powers. To view combos, press **Enter** at anytime during gameplay to access the Force Powers menu, select an available Force Power, and then press the Q key to view the details.

COMBAT ACTIONS

When facing objects and enemies in your environment, your current target will be outlined in blue. Press and hold **Tab** key to lock-on to that target. Your attacks and Force powers will be directed toward that enemy or object. To change targets while locked on, move the mouse in the direction of the desired target.

DASH AND EVADE

The battlefield is full of enemies intent on your destruction, and you will need to perfect your ability to evade large and small attacks to remain alive and intact. Press **Shift** to dash when a quick evasion is necessary. If you are locked onto a target, press **Shift**, and then use the A, S, D keys to evade left, right, and back.

GRAPPLES

When you are close to an enemy, you can perform a highly-effective grapple attack. While facing an enemy, simultaneously press the left-mouse button and space-bar key, or the Q key and E key.



FORCE FURY

As you defeat enemies on the battlefield, you will begin to build up Force energy. After building up enough energy, you can summon your Force Fury attack, enabling you to totally dominate your enemies for a limited time. Press R to activate.

POWER OF THE FORCE (CONT.)

BLOCKING / REFLECTING ATTACKS

When an enemy is preparing to attack, or when you are fired upon from long range, blocking will help to avoid incoming damage. Blocking will also enable you to reflect incoming projectile attacks, which is extremely helpful against some enemies. You can block most attacks by pressing and holding the middle mouse button. If you time your block just right, you can deflect incoming projectiles, or parry a melee attack, opening the attacker up to a vicious counter-strike.

FINISHING MOVES

When a difficult enemy is near death, you will be prompted to begin a finishing move. To complete it, you must press specific keys on your keyboard as they flash onscreen. If you successfully pull off the finishing move, your enemy will be defeated.

JEDI HOLOCRONS



Jedi Holocrons are pick-ups that will grant the player special bonuses while playing through the single-player campaign. Acquiring a Jedi Holocron will result in one of the following rewards:

FORCE POINTS

Upgrade Force Powers

LIGHTSABER CRYSTALS

Improve and customise lightsaber

BLUE BACTA TANKS

Increases overall maximum Force Energy bar

GREEN BACTA TANKS

Increases overall maximum Health Bar

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Los Angeles, California 90067

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October 2010

NOTES

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NOTE: Please do not contact Customer Support for hints/codes/cheats; only technical issues.

Internet: <http://www.activision.com/support>

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