LUCIUS DEMAKE

MANUAL

INTRODUCTION

Lucius is the son of the devil who has to clear the mansion of its residents. To do this he must orchestrate "accidents" without anyone suspecting him of any foul play. The player starts as Lucius and must cleverly devise these incidents from simple household items. Every time he succeeds he will gain supernatural powers to help him take full control.

His growing supernatural powers may be used in various ways. He will eventually become able to control objects and people with mind power, move objects around without touching them. Lucius even has the incredible mind power to dictate weak people into causing destruction and pain.

He was born on the 6th of June in 1966 and when he had lived his sixth year on earth, he finally started to show signs of his true origin.
The mansion is full of unrevealed mysteries that paint a story behind the family and how it became tangled with evil, but what is already clear is that Lucifer had taken the soul of the boy and replaced it with his own blood.

It's up to you to see that he cannot be stopped…

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SYSTEM REQUIREMENTS

MINIMUM:
OS: Windows XP
Processor: CORE 2 DUO
Memory: 2000 MB RAM
Graphics: Nvidia Geforce 275
Network: Broadband Internet connection
Storage: 500 MB available space

RECOMMENDED:
OS: Windows 7
Processor: Intel I5
Memory: 2000 MB RAM
Graphics: Nvidia Geforce 440
Network: Broadband Internet connection
Storage: 500 MB available space

CONTROL COMMANDS

COMMANDS KEYBOARD

Move Left	Left Arrow
Move Right	Right Arrow
Move Up	Up Arrow
Move Down	Down Arrow
Toggle Inventory	E
Use	Space
Flashlight	F
Telekinesis	1
Mind Control	2
Memory Erase	3
Combustion	4
Journal	Q
Map	M
Targeting	Tab
Mount	W
Quick Save	F5
Quick Load	F6

Note: The default keys can be modified using the Options-Menu.

COMMANDS GAMEPAD
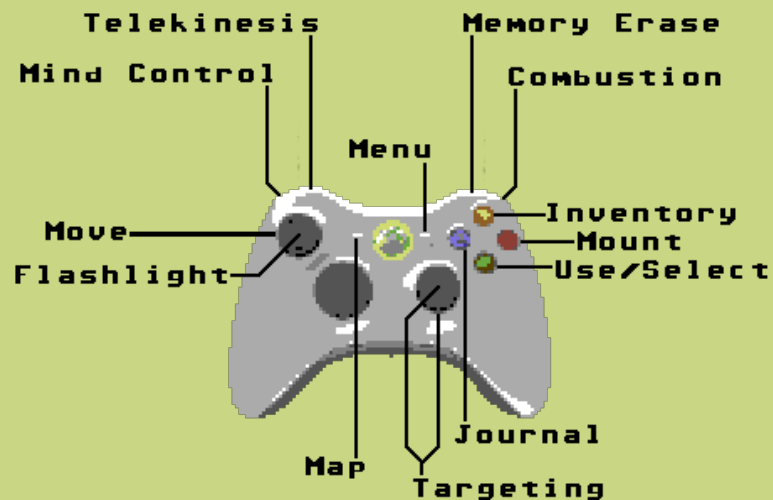
Note: The default controller layout can be modified using the Options-Menu.

GAME SCREEN

1. Mana bar. Cannot use skills if empty.
2. Equipped item. Press [Space] to use with target.
3. Skill Bar:
   1. Telekinesis
   2. Mind Control
   3. Memory Erase
   4. Combustion
Notes:
- Colored skills can be used immediately.
- Grayed out skills cannot be used on target or does not meet the criteria to use the skill.
- Empty icon indicates that the skill is not yet learned.
4. Exclamation mark (!) on speech bubble indicates that the character has something interesting to say. Characters with this symbol often reveal important clues to you.
5. Targeting reticle. You can target object by moving close to them or by pressing [Tab].
6. Teddybear. Occasionally appears bringing tips.
7. Cross. Consumes mana of Lucius when unturned.
8. Question mark (?) on speech bubble indicates that character has a chore for you to do.

MANA AND CROSSES

Mana empowers all the supernatural skills of Lucius. Using skills consume mana which replenishes over time.

During your adventure you will find yourself in situations where your mana bar is empty and does not replenish. This is because of the many crosses hanged on the walls of Dante Manor. A cross in a room makes Lucius weaker consuming his mana until the cross is turned upside down. Turning the cross in the room allows Lucius to use his skills properly in that room.
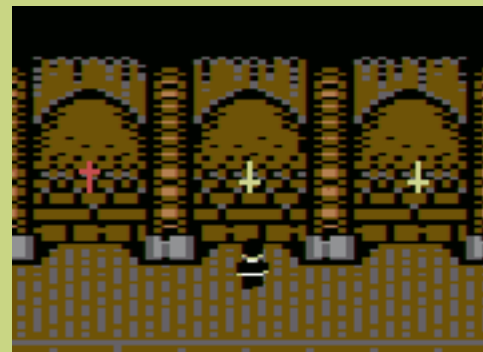
Two or more inverted crosses in the room are required for Combustion skill to work. Regardless of this, just one cross unturned is enough to prevent you from using the skill.

SKILLS

As you progress through the game you will learn different skills with the guidance of your true father.

Telekinesis

You can manipulate objects from distance with your will. After you have selected a target by moving close to it or by using [tab] press and hold [1] to manipulate the object with your mind. You can see your Mana drain at the bottom left of the screen as you use telekinesis.
To move the object to different directions as you manipulate the object use Arrow Keys while still holding [1] down. The object will start to move to the corresponding direction of Arrow Keys.
Telekinesis can be also used to start some mechanic objects or even break objects or machines by targeting the object and holding [1] key down.

Mind Control

You can take over people's minds and tell them what to do when their state of mind is weak. Simply use Mind Control by pressing [2] key while the person you want to influence is targeted. After this you will notice a purple effect above the target which indicates that the person in question is under your influence. Next, you will select another target for the influenced person to manipulate and press [2] key again. If the target is valid, the influenced person will use the object.

Memory Erase

After you have been spotted. You can clear the recent memories of the person by selecting the target person and pressing key [3]. This will avoid you of being caught.

White looping effect above character's head means that you have been spotted. If Memory Erase skill has been learned a purple bar appears indicating time that you have left to deal with the situation before game over. To avoid this you must target the person who spotted you and press [3] key to use Memory Erase on the person.

Successful Memory Erase stuns the target for a moment turning the white effect to purple. While the person is stunned you must quickly escape before he recovers from the effect.

Combustion

With the Combustion skill you are able to shoot a fireball.
Remember though, before being able to use the this powerful skill, two or more inverted crosses are required in the room you are currently in.
Use the skill by pressing key [4]. A fireball will be launched to inflict damage to your target.

MISCELLANEOUS

Notebook

You can toggle on and off your notebook by pressing the [Q] key. The notebook keeps track of Chapter progress, character conversations and chore progress.
You can go into detail of the Chapters by pressing [Space] on the names on the left side of the notebook. They will contain thoughts of the progress and might be very useful for solving the puzzles.

Map

You can toggle the map on and off by pressing the [M] key. A blue blinking area in the map will show where you are in the house. You can change the floor on the map by pressing [Up Arrow] and [Down Arrow].
The red blinking area in the map will show your next victims whereabouts if the person is awake or present in the mansion.

Inventory

You can toggle inventory on and off by pressing the [E] key. The selected object in the inventory is highlighted with reticle. You can shuffle through the objects with Arrow Keys.
Once you press [Space] in inventory, the selected object will be equipped and active.
If the object can be combined with another item the reticle will turn red instead of object being equipped. You can now try to combine items by selecting another item and pressing [Space] again while in inventory. The combination order does not matter.

CHORE REWARDS

Obtaining Chores

Chores are obtained from the characters around the house. A question mark on a speech bubble indicates that the person has a chore for you. Most of the chores you will find from your mother. The notebook will be updated when you gain new chores.

Ouija Board

When using the Ouija Board with [Space], the spirits will reveal a mysterious hint for the current Chapter.

Music Box

When holding the music box in hand you can use it by pressing the [Space] key. The music box will reveal a hint in form of a number indicating distance to somewhere.

Tricycle

This is the final reward and most fun reward. You can mount the tricycle by selecting it and pressing [W]. The cycle will greatly increase your movement speed. Once you have mounted the tricycle you can press [W] again to unmount the cycle.

TROUBLESHOOTING

Make sure you have up to date display drivers.
For NVIDIA drivers go to www.nvidia.com
For ATI/AMD drivers go to www.amd.com

Make sure you meet the minimum system requirements.
If the game is running slowly. Lowering the
resolution often will improve the performance.
Closing unnecessary background tasks might improve
performance.

Technical Support

Technical support e-mail address:
support@shivergames.com
Please include the detailed problem in the email.
For support on Steam Community Hub please go
http://steamcommunity.com/app/364230/discussions/

To help solve technical issues please provide us
information about your PC. The easiest way to do
this is to use DirectX Diagnostics Tool:
Open Start > Run > dxdiag and press enter.
Let the dxdiag run its course and when done. Save
the system configuration information as a txt file
and include it in the email.

CREDITS

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