

COMPANY of HEROES 2™

THE BRITISH FORCES

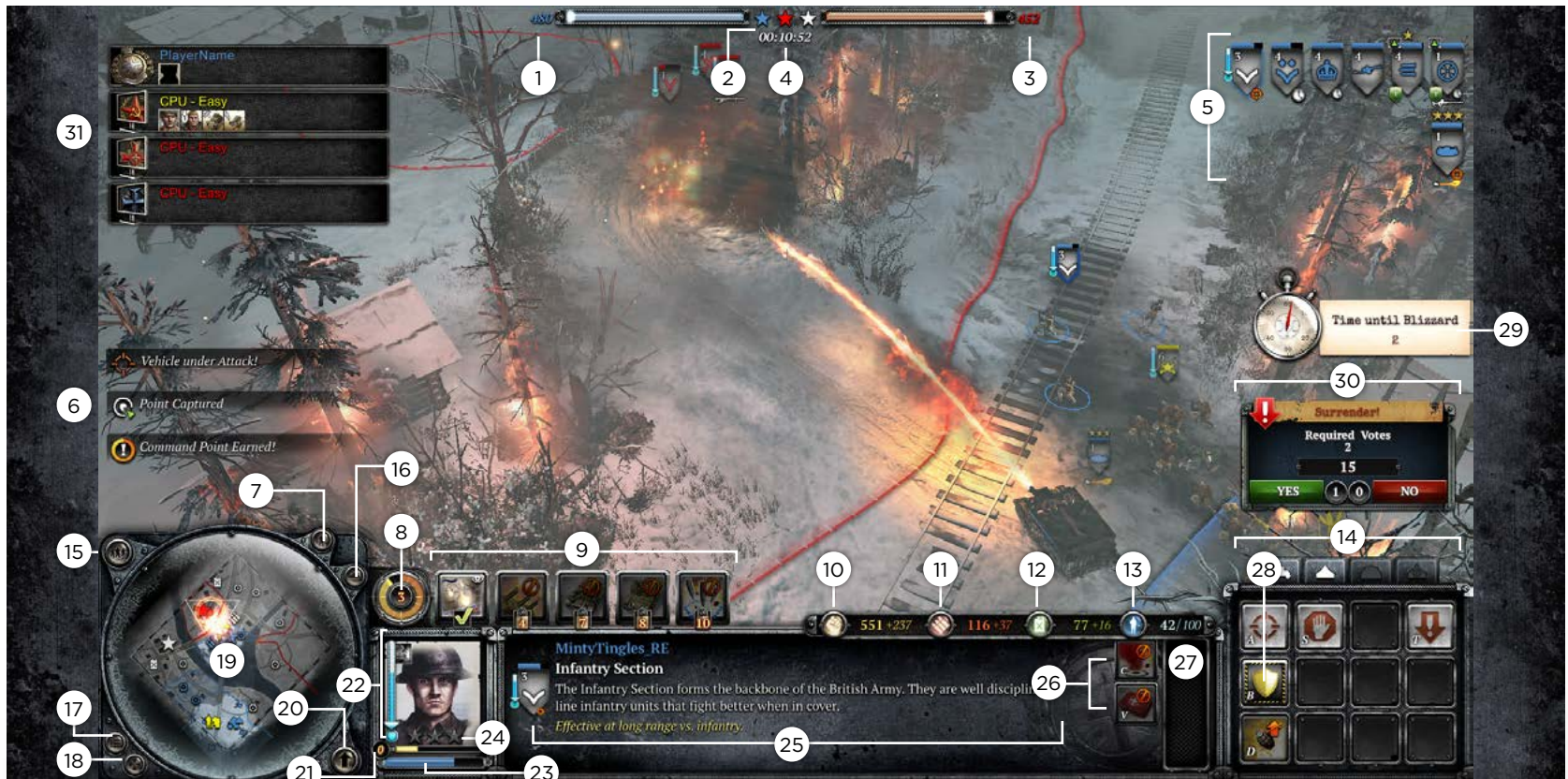
USER MANUAL

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HUD



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GAME CONTROLS: GENERAL

BASE COMMANDS

Attack Ground	G
Attack Move	A
Rally Point	Y
Repair	E
Retreat	T
Reverse Move	U
Stop	S
Unload	D
Reinforce	R

GENERAL HOTKEYS

Move Camera to Starting Position	Home
Select all of your units on screen	Semicolon
Select all idle builders	Control + Comma or Control + F1
Select all idle infantry	Control + Period
Select all idle vehicles	Control + /
Select all units	Control + F2
Pause	Pause
Cancel	Escape
Menu	F10
Toggle Player List	Ctrl + `
Toggle Unit List	Ctrl + G
Sub Select Next	Tab
Sub Select Previous	Control + Tab
Force Event Cue	Space
Toggle Tactical Map	Number Pad 0

BUILDINGS

Select Production Building 0	F1
Select Production Building 1	F2
Select Production Building 2	F3
Select Production Building 3	F4
Select Production Building 4	F5

INTERACTIVE

Ping	Control + A
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CAMERA

Reset Camera	Backspace
Zoom In	Page Up
Zoom Out	Page Down
Pan Left	Left
Pan Right	Right
Pan Up	Up
Pan Down	Down
Pan	Mouse Middle
Orbit	Alt
Zoom	Alt + Mouse

GAME CONTROLS: BRITISH BUILDINGS

FIELD HEADQUARTERS

Unit 1	Infantry Section	T
Unit 2	Vickers Heavy Machine Gun Team	H
Unit 3	Universal Carrier	U
Upgrade 1	Unlock No. 36M 'Mills Bomb' Grenade	A
Upgrade 2	Research Weapon Racks	G
Upgrade 3	Bolster Infantry Squads	S
Upgrade 4	Platoon Command Post	C
Upgrade 5	Company Command Post	V

PLATOON COMMAND POST

Unit 1	Royal Engineers	E
Unit 2	.55 cal Armour-Piercing Sniper	S
Unit 3	Ordnance QF 6-Pounder Anti-Tank Gun	T
Unit 4	AEC Mk. III 75mm Armoured Car	A
Upgrade 1	Requisition AEC Mk. III 75mm Armoured Car	V
Upgrade 2	Requisition Bofors QF 40mm Emplacement	B

COMPANY COMMAND POST

Unit 1	Centaur AA Mk. II Cruiser Tank	A
Unit 2	Cromwell Mk. IV Cruiser Tank	C
Unit 3	Sherman Firefly	S
Unit 4	Comet Tank	M
Unit 5	Churchill Mk. VII Infantry Tank	H
Upgrade 1	Specialisation: Hammer	V
Upgrade 2	Specialisation: Anvil	N

DEFENSIVE STRUCTURES

Trench	T
Sandbags	W
Modified M6 Mine	M
Razor Wire	E
Forward Assembly	F
3-inch Mortar Emplacement	R
QF 17-Pounder AT Gun Emplacement	A
Bofors QF 40mm Emplacement	B

PRODUCTION BUILDINGS

Munitions Cache	M
Fuel Cache	F

FORWARD ASSEMBLY

Upgrade 1	Forward Retreat Point	V
Forward Retreat Point		F
Co-ordinated Fire		G

GAME CONTROLS: BRITISH UNITS

INFANTRY SECTION

Throw No. 36M 'Mills Bomb'	D	
Gammon Bomb	F	<i>Hammer Specialisation</i>
Pyrotechnics Supplies	C	
Medical Supplies	V	
Distribute Medical Supplies	H	
Co-ordinated Fire	E	

UNIVERSAL CARRIER

Crew Repair	R	<i>Veteran Ability</i>
Emergency War Speed	W	<i>Hammer Specialisation</i>
Vickers K Mounted Variant	C	
Wasp Flamethrower Variant	V	
Suppressing Fire	F	

ROYAL ENGINEERS

Repair	E	
Destroy Cover	D	
Hazard Removal Package	M	
Heavy Engineers	H	<i>Anvil Specialisation</i>

.55 CAL ARMOUR-PIERCING SNIPER

Hold Fire	H	
Critical Shot	C	
Coordinated Fire	E	<i>Veteran Ability</i>

ORDNANCE QF 6-POUNDER ANTI-TANK GUN

Prioritise Vehicles	H	
Rapid Manoeuvres	F	<i>Veteran Ability</i>

AEC MK. III 75MM ARMoured CAR

Smoke Screen	E	
Prioritise Vehicles	H	
Target Tread	D	<i>Veteran Ability</i>
Emergency War Speed	W	<i>Hammer Specialisation</i>

CENTAUR AA MK. II CRUISER TANK

20mm Strafing Fire	D	<i>Veteran Ability</i>
Emergency War Speed	W	<i>Hammer Specialisation</i>

CROMWELL MK. IV CRUISER TANK

Fire Smoke Shell	F	
Emergency War Speed	W	<i>Hammer Specialisation</i>
Tank Commander	C	

SHERMAN FIREFLY

Prioritise Vehicles	H	
Tulip Rocket Strike	R	
Emergency War Speed	W	<i>Hammer Specialisation</i>
60-Pound Tulip Rockets	V	
Tank Commander	C	

CHURCHILL MK. VII INFANTRY TANK

Crew Self Defence	N	
Infantry Support Smoke	M	
Emergency War Speed	W	<i>Hammer Specialisation</i>

GAME CONTROLS: BRITISH UNITS

COMET TANK

Crew Self Defence	N	
Fire Smoke Shell	F	
Emergency War Speed	W	<i>Hammer Specialisation</i>
Tank Commander	C	
Prioritise Vehicles	H	

CHURCHILL CROCODILE

Emergency War Speed	W	<i>Hammer Specialisation</i>
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CHURCHILL AVRE

Fire 290mm Petard Mortar	R	
Emergency War Speed	W	<i>Hammer Specialisation</i>

SEXTON SELF-PROPELLED ARTILLERY

25-Pounder Howitzer Barrage	B	
Creeping Barrage	C	
Emergency War Speed	W	<i>Hammer Specialisation</i>

VALENTINE MK. XI TANK

Observation Mode	Z	
Smoke Screen	D	
Concentrated Sexton Barrage	C	<i>Veteran Ability</i>
Emergency War Speed	W	<i>Hammer Specialisation</i>
Prioritise Vehicles	H	

M3 HALF-TRACK

Deploy Vickers K LMG	V	
Deploy PIAT	E	
Emergency War Speed	W	<i>Hammer Specialisation</i>

COMMANDOS

Light Gammon Bomb	D	
Demolition Charge	X	
Light Smoke Grenade	F	<i>Veteran Ability</i>
Hold Fire	H	

3-INCH MORTAR EMPLACEMENTS

Mortar Barrage	B	
Load Standard HE Shells	X	
Load Light HE Shells	C	
Load WP Smoke Shell Mix	V	
Hold Fire	H	
Creeping Smoke Barrage	F	<i>Veteran Ability</i>
Brace Structure	W	

BOFORS QF 40MM EMPLACEMENTS

Suppressive Barrage	B	
Brace Structure	W	

QF 17-POUNDER AT GUN

Prioritise Vehicles	H	
Fire Flare	F	
Piercing Shot	E	<i>Veteran Ability</i>
Brace Structure	W	

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2. EMAIL: Please check <http://www.sega.com/support> for more details.

3. PHONE: 00 44 845 301 5502 (UK) 1-800-613-162 (Australia)

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Use this software in a well-lit room, staying a good distance away from the monitor or TV screen to not overtax your eyes. Take breaks of 10 to 20 minutes every hour, and do not play when you are tired or short on sleep. Prolonged use or playing too close to the monitor or television screen may cause a decline in visual acuity.

In rare instances, stimulation from strong light or flashing when staring at a monitor or television screen can cause temporary muscular convulsions or loss of consciousness for some people. If you experience any of these symptoms, consult a doctor before playing this game. If you experience any dizziness, nausea, or motion-sickness while playing this game, stop the game immediately. Consult a doctor when any discomfort continues.

PRODUCT CARE

Handle the game disc with care to prevent scratches or dirt on either side of the disc. Do not bend the disc or enlarge the centre hole.

Clean the disc with a soft cloth, such as a lens cleaning cloth. Wipe lightly, moving in a radial pattern outward from the center hole towards the edge. Never clean the disc with paint thinner, benzene, or other harsh chemicals.

Do not write or attach labels to either side of the disc.

Store the disc in the original case after playing. Do not store the disc in a hot or humid location.

The **COMPANY OF HEROES™ 2: THE BRITISH FORCES** game disc contains software for use on a personal computer. Please do not play the disc on an ordinary CD player, as this may damage the headphones or speakers.

- Also read the manual of your personal computer.
- The game disc may not be used for rental business.
- Unauthorised copying of this manual is prohibited.
- Unauthorised copying and reverse engineering of this software is prohibited.

The information in this manual was correct when it went to print, but minor changes to the game may have occurred in the meantime.

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The second are icons indicating the type of content in the game. Depending on the game, there may be a number of such icons. The age-rating of the game reflects the intensity of this content. The icons are:



For further information visit <http://www.pegi.info> and pegonline.eu



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