

A Healer Only Lives Twice (PC ver)

Ver.2.01 2016/Jun

■PC Spec■

- Windows Vista(SP2)/7/8
- Core 2 Duo
- Memory 1GB
- GraphicCard with DirectX11

※Please download the latest .Net Framework4.5 and DirectX enduser runtime from Microsoft Website.

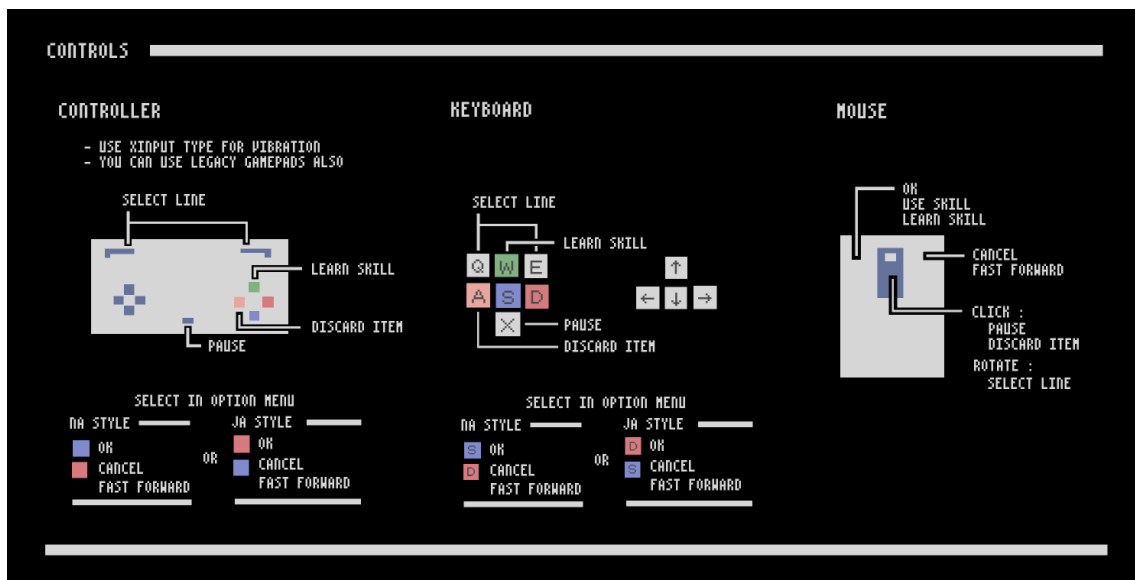
■About Game■

This is a command-select simulation game. Quickly choose the skill you need in order to revive your ally's HP, raise the effectiveness of their abilities, and dictate the flow of battle in real time.

Another important role is advising your ally which opponent they should attack next. Gather items and resources for crafting. Level up to become stronger, as you fight your way through increasingly strong monster tiers. Some monsters will surprise you with their bizarre attacks!

However, you do not have time to defeat all your enemies. There is only a limited number of torches for lighting up the dungeon, and you must make your way to the next tier before they burn out. A red ball item which can be found at each tier will help you save time. When you use it, the Knight will unleash a single, powerful attack which will take care of all remaining enemies! Only, enemies defeated with this attack will not relinquish any items or experience points. It takes more than a day to become a professional Knight or Priest, after all.

■ Control ■



Controller (PS)

- : Skill
- × : Cancel / (Hold)Skip
- : Discard item
- Triangle : Learn skills
- L/R : Select the target
- START : Pause

Controller (SFC)

- A : Skill
- B : Cancel / (Hold)Skip
- Y : Discard item
- X : Learn skills
- L/R : Select the target
- START : Pause

Keyboard

- D : Skill
- S : Cancel / (Hold)Skip
- A : Discard item
- W : Learn skills

Q/E : Select the target

X : Pause

Mouse

Left click : Skill / Learn skills when click on the Lock icon

Right click : Cancel / (Hold)Skip

Wheel : Select the target

Wheel click : Pause

■ FAQ ■

[System]

Q. Cannot turn the vibration ON

A. Vibration can be used only for the controller with XInput(Xbox360)

Q. Where is the save data?

A. C:/Users/ (User name) /Documents/My Games/Healer

Q. How do I fast-forward the battle using a mouse?

A. Hold the right click

[Game Play]

Q. Not enough torches

A. There is at least one (sometimes more) torch for each TIER.

If you want to get more, finish the TIER after you find them.

Q. The second attack of Virtue doesn't hit the enemy since the first blow kills the enemy.

A. Try switching the target right after the first blow.

Q. What happens when you rank up the skills?

A. Mercy: Heal more

Piety: Heal more

Courage: Attack power increase (Blow reaches the 2, 3rd rows more often)

Faith: Bigger potion appears more often

Protection: The wall blocks more damage

Loyalty: More HP upon resurrection (+Protection effect in higher rank)

Virtue: Attack power increase

Devotion: Mana conversion rate increase

■ Copyright ■

This game's BGM/SE are using below assets.

[BGM]

AmachaMusic

<http://amachamusic.chagasi.com/>

PocketSound

<http://pocket-se.info/>

MaouDamashii

<http://maoudamashii.jokersounds.com/>

[SE]

TheMatchMakers 2nd

<http://osabisi.sakura.ne.jp/m2/>

PocketSound

<http://pocket-se.info/>

Kurage-Kosho

<http://www.kurage-kosho.info/>

Music-Note

<http://www.music-note.jp/>

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■ Contact info ■

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