

# Clickr Manual

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For more information, visit <http://www.clickr.kr>

## ► Product description

Click, turn and match four.  
Clickr, the next generation of puzzle-action!

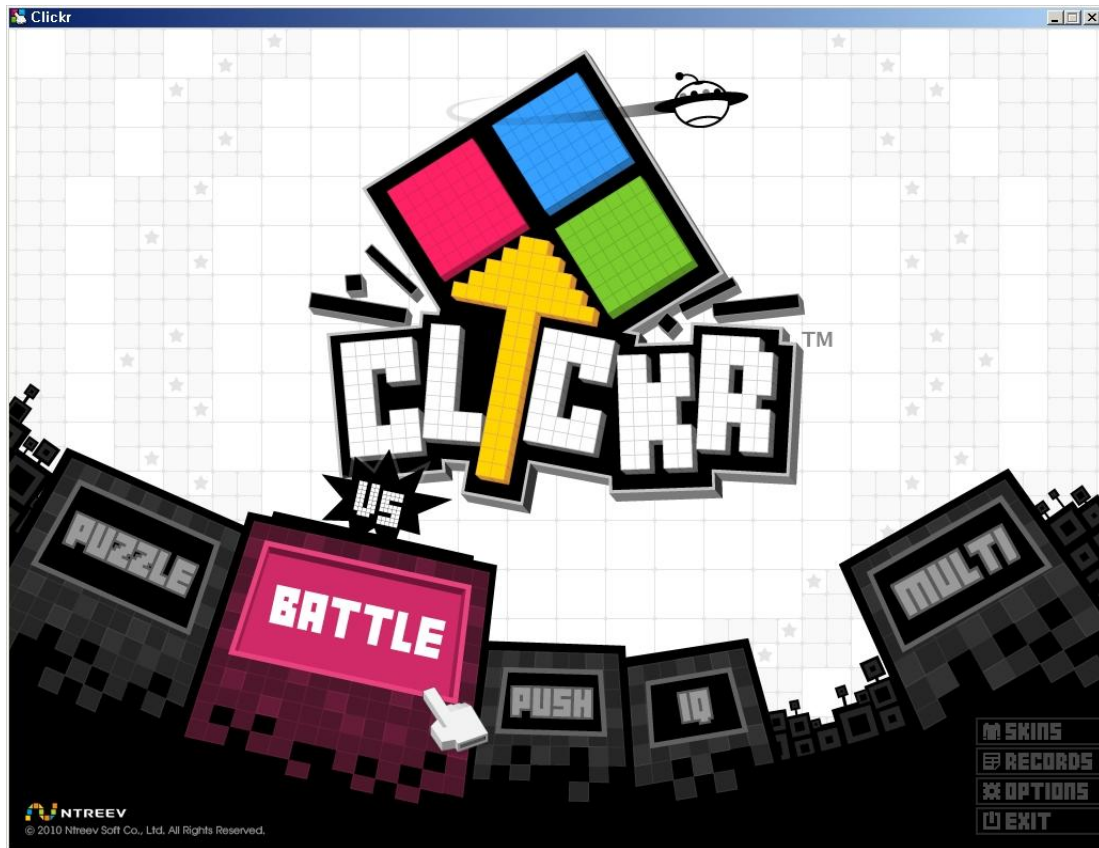
Check out a gift pack from Andromeda Galaxy,  
full of smart and speedy puzzle-action games.

Throughout the whole journey,  
compete against friends and foes in head-to-head matchups  
and become the king of Clickr in the Earth!

## ► Key features

- Four main game modes: Puzzle, Battle, Push, and IQ modes
- Multiple sub-modes and missions for various playing preferences
  - Three sub-modes at Puzzle Mode: Point Challenge, Combo Challenge and Stage Challenge with 50 stages
  - 16 missions and self-challenge mode at Battle and Push Modes
  - 200 smart puzzles at IQ Mode
- Multi-play also available: Head-to-head matchups in Battle and Push Modes
- Three different themes: Each of Basic, Africa and Zombie theme provides different characters, effects, skins and sounds!
- More than 70 Steam Achievements to unlock
- Additional Features: Help-video, controls for left-handers, and global leader boards

## ► Main Menu



Clickr provides four following game modes:

- **Puzzle:** Basic Clickr puzzle. This also includes sub modes such as Stage Challenge (50 Stage) and Combo Challenge and Point Challenge to satisfy different playing preferences.
- **Battle:** This is a battle against AI. Solve puzzle, deposit points and send troops to attack the opponent. Play strategically by using items and building mines out of stones and stars to stun the opponent's troops and win the battle.
- **Push:** The aim of this mode is to push 4 blocks against AI. This mode is easier to understand with relatively shorter playing time than the Battle mode.
- **IQ:** To win this mode, you need to remove all block in the screen without clicking any small one. This includes 200 Brain Teasing puzzles.
- **Multi-play** (featured by Steam Works): Two players play match-up against each other on-lined at Battle or Push Mode.

## ► Puzzle System

Clickr has a play puzzle system that's creative, easy to learn and simple to play. You just **turn**, **build**, and **click**. (※ For puzzle system, see the tutorial slide.)

- Fun & speedy control: ability to build what you want quick & easy. Fun of control itself.
- Blowing blocks: the thrill to blow-up blocks after building them.
- Strategic plays: plays that are depended upon the player's skills such as rotation, magic-turns, and combos.
- Contingency: lucky plays based on players' effort, and anticipation.

## ► Skins


Clickr currently supports 3 different themed skins, **Basic**, **Africa** and **Horror (Zombie)**. You can change your skins at the main menu, and this will affect all game modes.




► Tutorial slide: Clickr Puzzle System

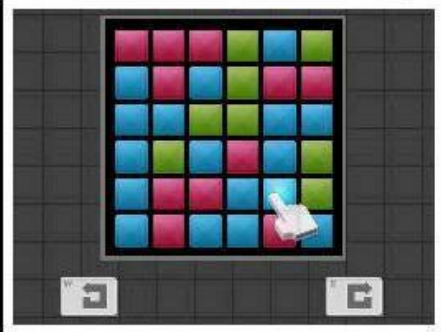
**CLICKR IS THE NEW STYLE!!  
FOR AN ACTION-PUZZLE GAME**


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The image shows the Clickr logo, which is a stylized 'C' made of colorful squares (red, blue, green, yellow). Below the logo are several game mode buttons: PUZZLE, BATTLE, and MULTI. The background is dark with a grid pattern.

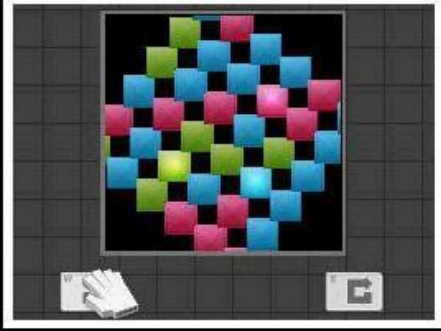
  
**IT'S EASY TO PLAY,  
JUST CLICK.**


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The image shows a 5x5 grid of colorful squares (red, blue, green, yellow) on a dark background. A mouse cursor is hovering over one of the squares. Below the grid are two buttons with arrows.


  
**SPIN YOUR SCREEN  
USING YOUR  
MOUSE WHEEL BUTTON,**

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
The image shows a 5x5 grid of colorful squares (red, blue, green, yellow) on a dark background. The grid is tilted, indicating a spin effect. A mouse cursor is hovering over one of the squares. Below the grid are two buttons with arrows.

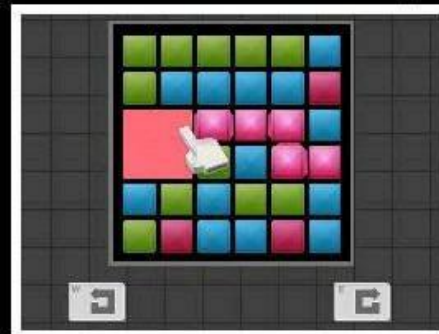
**TRY THIS!!!** 

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The image shows a laptop screen displaying the Clickr puzzle game. A hand is using a mouse to interact with the game. The text 'Wheel Up' is overlaid on the image, indicating the action being performed.

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AND SHAPE SAME BLOCKS  
INTO SQUARES.



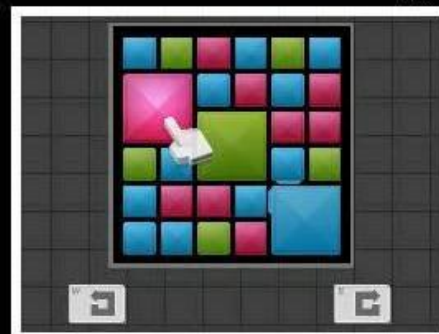
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NOW, CLICK ON THE BIG BLOCKS!  
THIS WILL CLEAR  
ALL THE SAME BLOCKS NEARBY.



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CLEAR CONTINUOUSLY  
FOR A COMBO!



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THIS IS A STAR!



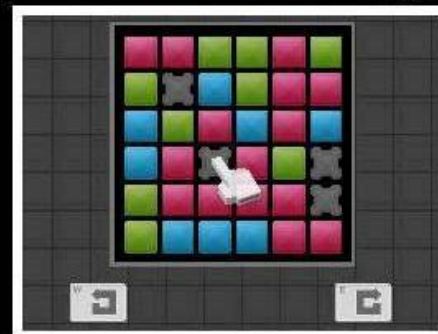
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THIS IS A **BIG STAR!**



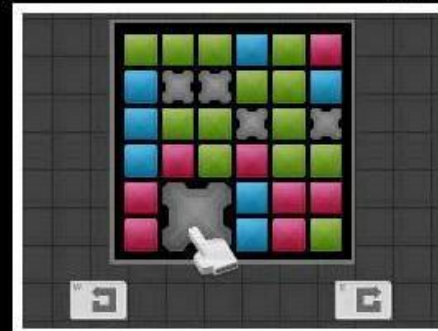
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THIS IS A **STONE!**  
IT'S AN **OBSTACLE.**  









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MAKE IT INTO A **BIG STONE**  
TO **BREAK IT!**  

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**BIG BLOCKS MADE  
WITH **MOUSE TURNS ONLY,**  
WILL GIVE YOU  
**TWICE THE POINTS!****





► Screen Shots

